

Global divergences between measures: from Hausdorff distance to Optimal Transport

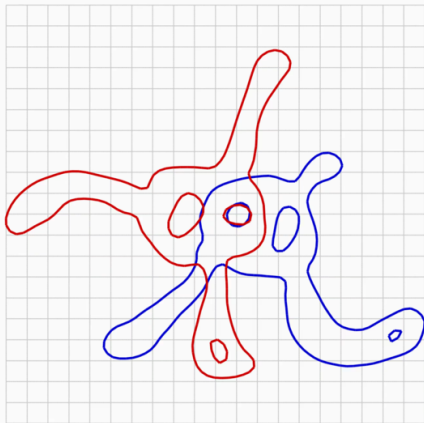
Jean Feydy Alain Trouné

Curves and Surfaces, Arcachon – 2 juillet 2018

Écoles Normales Supérieures de Paris et Paris-Saclay

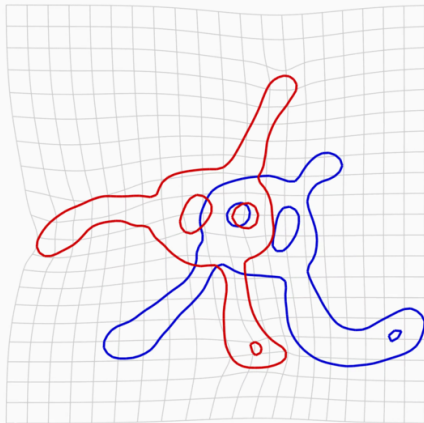
Today: focus on shape registration

Source **A**, target **B**,



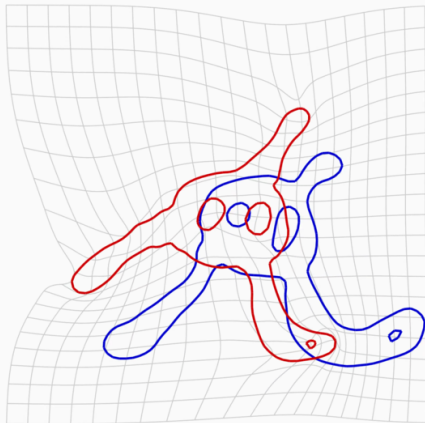
Today: focus on shape registration

Source **A**, target **B**, mapping φ



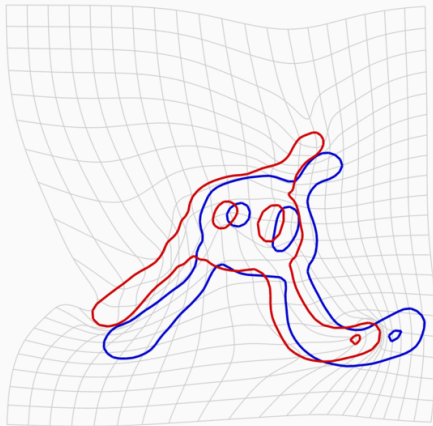
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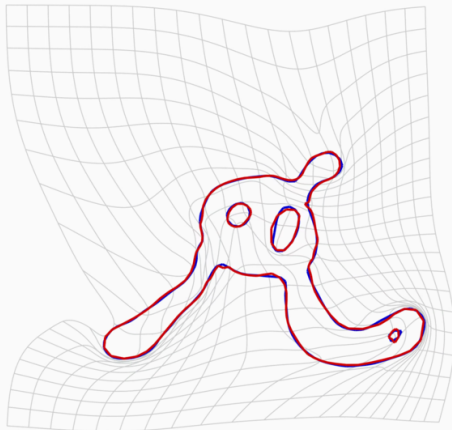
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In practice: gradient descent on the deformation

$$\text{Cost}(\varphi) = \underbrace{\text{Reg}(\varphi)}_{\text{regularization}} + \underbrace{d(\varphi(\textcolor{red}{A}), \textcolor{blue}{B})}_{\text{fidelity}}$$

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If \mathbf{A} and \mathbf{B} are labeled vectors of $\mathbb{R}^{N \times D}$, you can use

Affine registration: $\text{Cost}(\varphi) = 1_{\text{affine}}(\varphi) + \|\varphi(\mathbf{A}) - \mathbf{B}\|_2^2$

Thin Plate Splines: $\text{Cost}(\varphi) = \lambda \|\Delta \varphi\|_2^2 + \|\varphi(\mathbf{A}) - \mathbf{B}\|_2^2$

In practice: gradient descent on the deformation

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Iterative Matching Algorithm

- 1: $\varphi \leftarrow \text{Id}$
- 2: **while** updates $>$ tol **do**
- 3: “ $\varphi \leftarrow \varphi - \alpha \cdot (\nabla_{\varphi} \text{Reg}(\varphi) + \nabla_{\varphi} [d(\varphi(\textcolor{red}{A}), \textcolor{blue}{B})])$ ”
- 4: **return** φ

Output : matching transformation φ .

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\Rightarrow The fidelity's gradient **drives** the registration

Encoding unlabeled shapes as measures

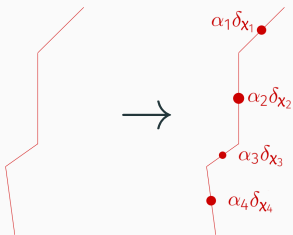
Let's enforce sampling invariance:

$$A \longrightarrow \alpha = \sum_{i=1}^N \alpha_i \delta_{x_i}, \quad B \longrightarrow \beta = \sum_{j=1}^M \beta_j \delta_{y_j}.$$

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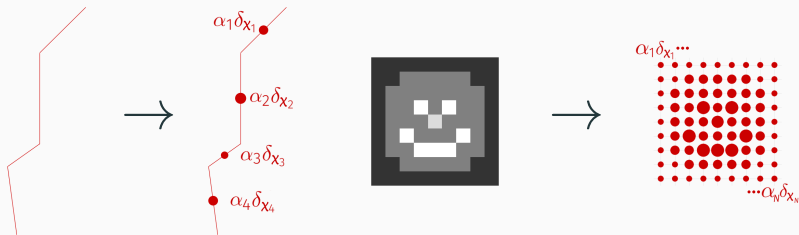
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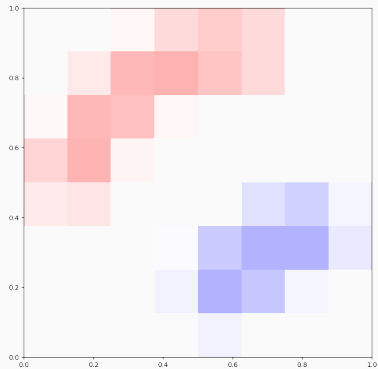
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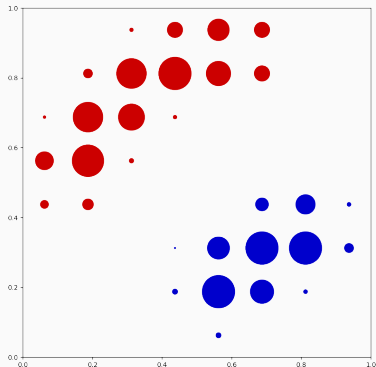
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A baseline setting: density registration

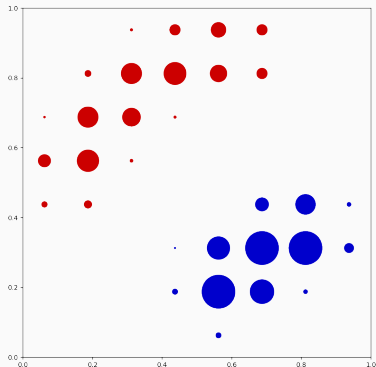


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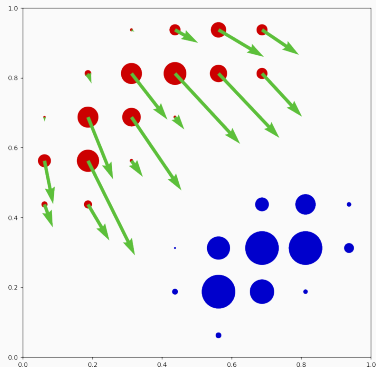
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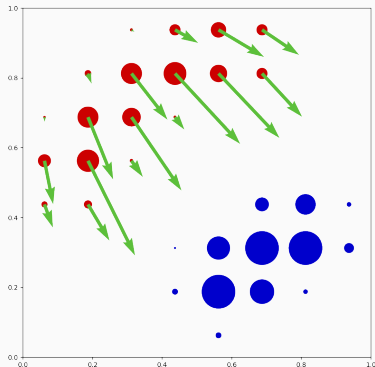


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Display $v = -\nabla_{x_i} d(\alpha, \beta)$.

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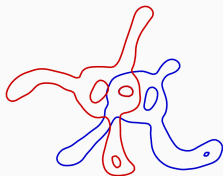
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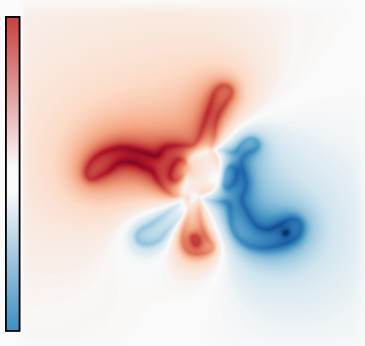
→ seamless extensions to $\sum_i \alpha_i \neq \sum_j \beta_j$ [CPSV18],
curves and surfaces [KCC17].

Kernel fidelities: the simplest formula for $d(\alpha, \beta)$



Raw signal $(\alpha - \beta)$.

Kernel fidelities: the simplest formula for $d(\alpha, \beta)$

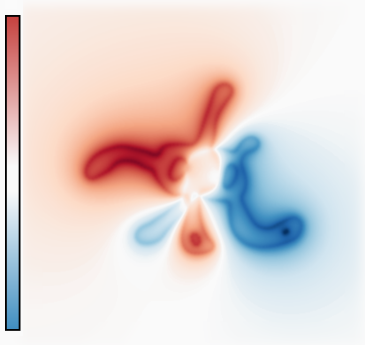


Blurred signal $g \star (\alpha - \beta)$.

Choose a symmetric blurring function g , a **kernel** $k = g \star g$:

$$d_k(\alpha, \beta) = \|g \star \alpha - g \star \beta\|_{L^2}^2$$

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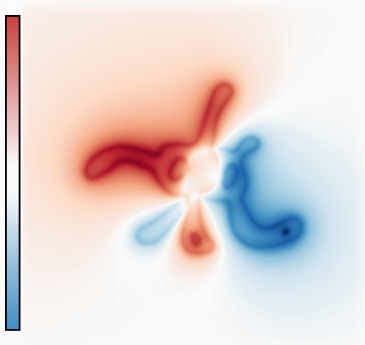


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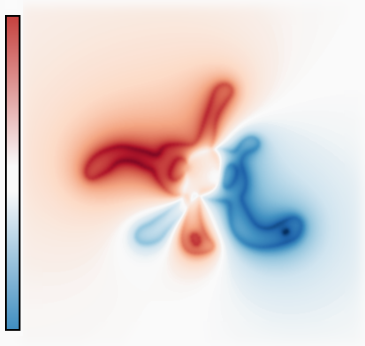


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Kernel fidelities: the simplest formula for $d(\alpha, \beta)$



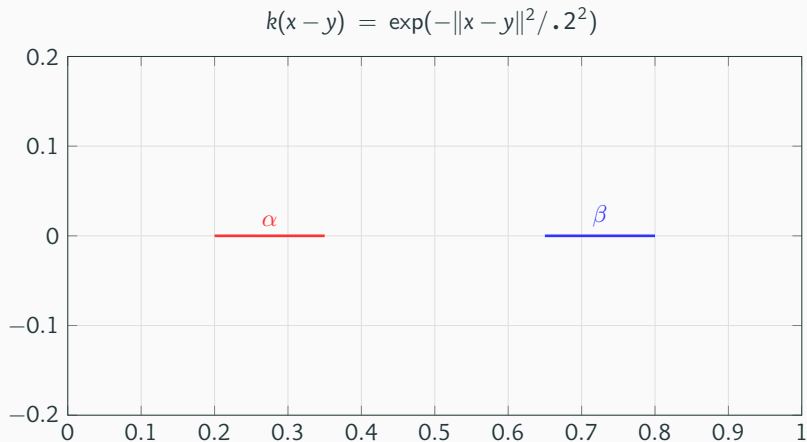
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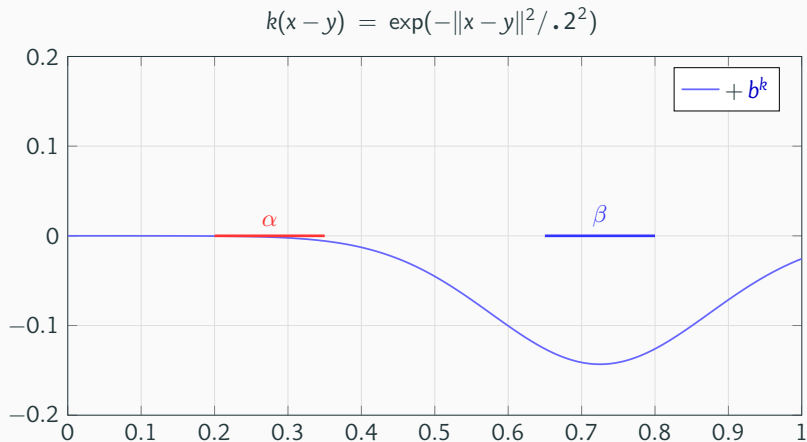
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with $a^k = -k \star \alpha$, $b^k = -k \star \beta$.

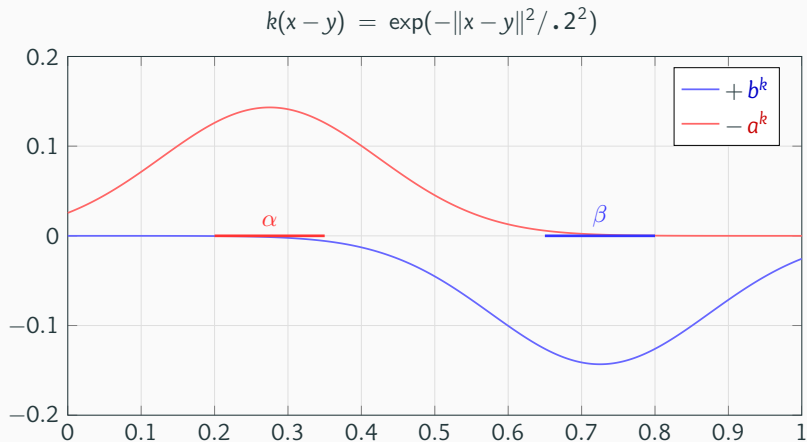
The registration flows along the gradient of $b^k - a^k$



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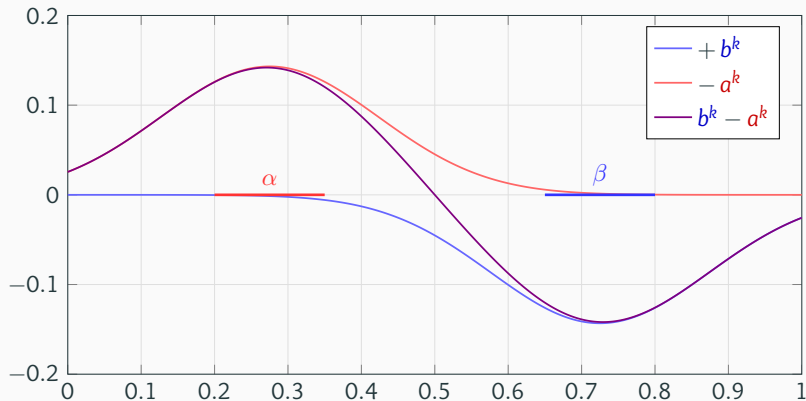


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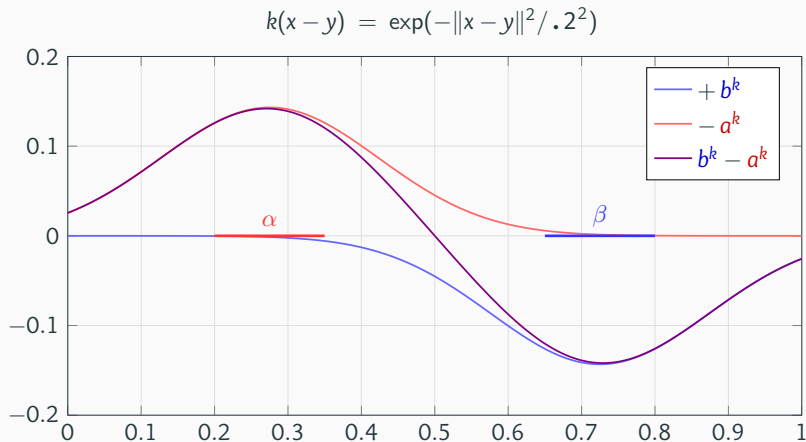


The registration flows along the gradient of $b^k - a^k$

$$k(x - y) = \exp(-\|x - y\|^2 / .2^2)$$



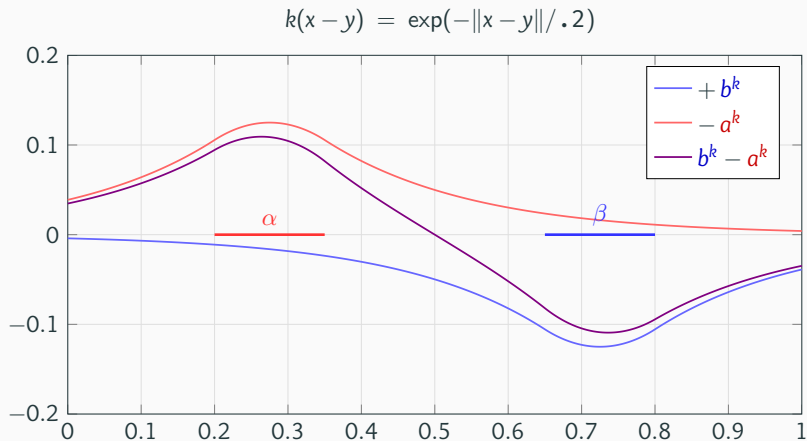
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$$d_k(\alpha, \beta) = \langle \alpha - \beta \mid k \star (\alpha - \beta) \rangle$$

$$\frac{1}{2} \nabla_{x_i} d_k(\alpha, \beta) = \nabla [k \star (\alpha - \beta)](x_i) = \nabla b^k(x_i) - \nabla a^k(x_i)$$

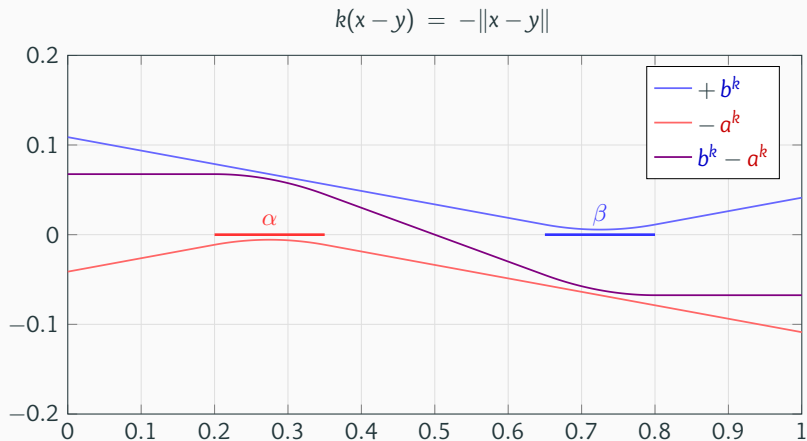
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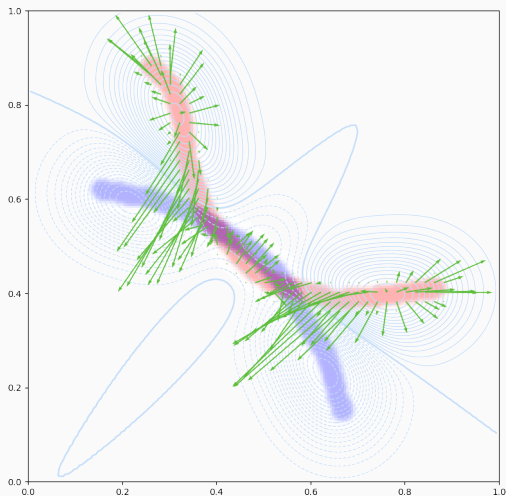


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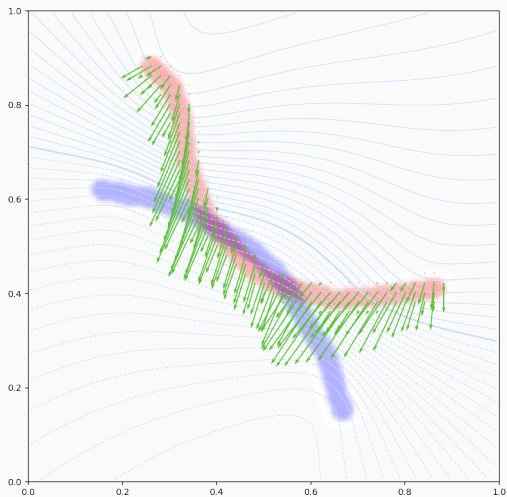
The Energy Distance is scale-invariant, robust

$$k(x - y) = \exp(-\|x - y\|^2 / .1^2)$$



The Energy Distance is scale-invariant, robust

$$k(x - y) = -\|x - y\|$$



Can we go further?

$$\begin{matrix} & \beta_1 & \beta_2 & \cdots & \beta_M \\ \alpha_1 & \left(\begin{array}{cccc} \|x_1 - y_1\| & \|x_1 - y_2\| & \cdots & \|x_1 - y_M\| \\ \|x_2 - y_1\| & \|x_2 - y_2\| & \cdots & \|x_2 - y_M\| \\ \vdots & \vdots & \ddots & \vdots \\ \|x_N - y_1\| & \|x_N - y_2\| & \cdots & \|x_N - y_M\| \end{array} \right) \\ \alpha_2 & \\ \vdots & \\ \alpha_N & \end{matrix}$$

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$$\text{Energy Distance} \quad : \quad \sum_j \beta_j \|x_i - y_j\| = b^k(x_i)$$

Can we go further?

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$$\begin{array}{lll} \text{Energy Distance} & : & \sum_j \beta_j \|x_i - y_j\| = b^k(x_i) \\ \varepsilon\text{-SoftMin} & : & \text{Smin}_{\varepsilon, y \sim \beta} \|x_i - y\| = b^\varepsilon(x_i) \\ \text{Hausdorff Distance} & : & \min_j \|x_i - y_j\| = d(x_i, \text{supp}(\beta)) \end{array}$$

The log-sum-exp trick

$$\log(e^{c_1} + e^{c_2}) = c_{\max} + \log(\underbrace{e^{c_1 - c_{\max}} + e^{c_2 - c_{\max}}}_{\in [1,2]})$$

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The log-sum-exp trick

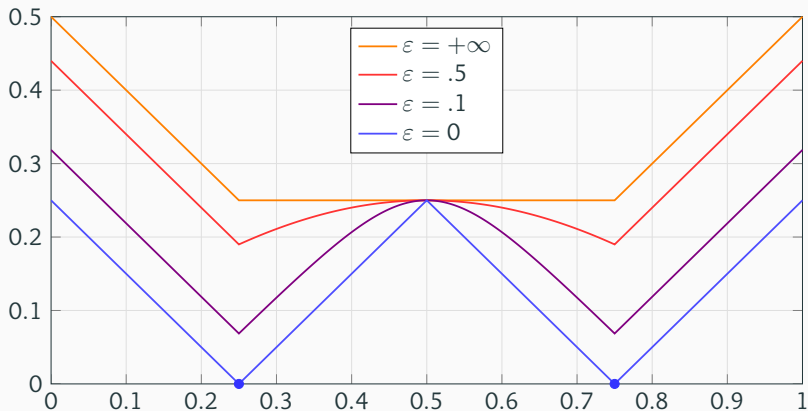
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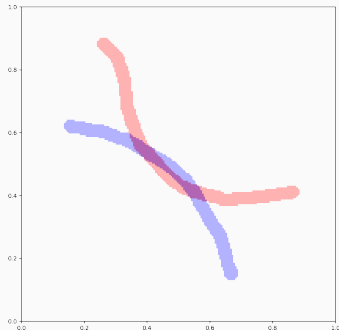
Smin_ε interpolates between a sum and a minimum

$x \mapsto \text{Smin}_{\varepsilon, y \sim \beta} |x - y|$, with $\beta = \frac{1}{2}\delta_{.25} + \frac{1}{2}\delta_{.75}$



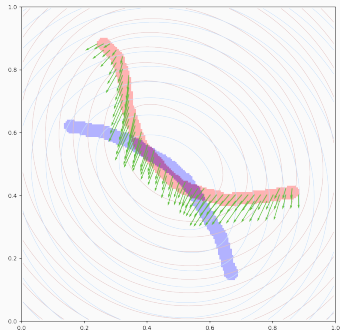
The ε -SoftMin fidelity interpolates between ED and Hausdorff

$$d_{\varepsilon\text{-SoftMin}}(\alpha, \beta) = \langle \alpha - \beta, b^\varepsilon - a^\varepsilon \rangle$$



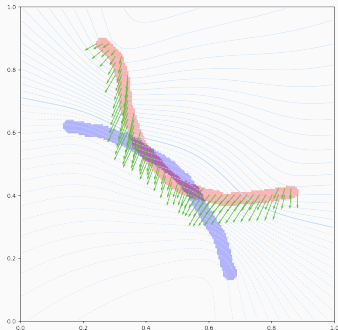
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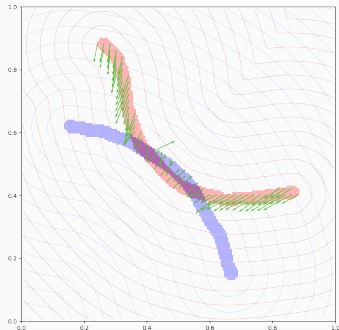
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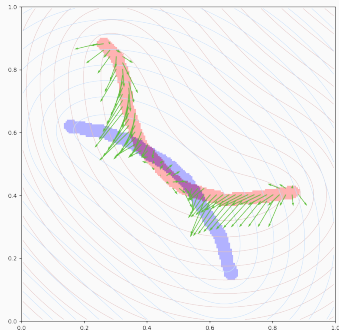
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 \end{aligned}$$



The ε -SoftMin fidelity interpolates between ED and Hausdorff

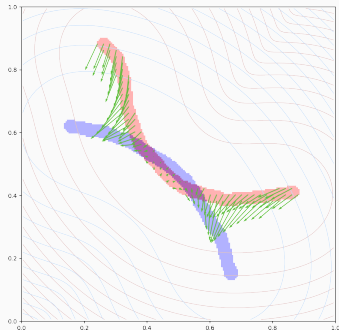
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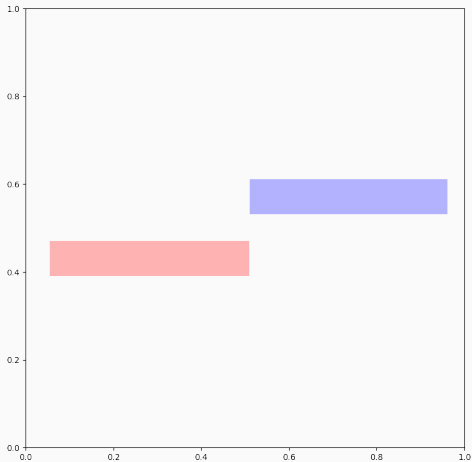
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You can also use it with $C(x, y) = \|x - y\|^2$, etc.



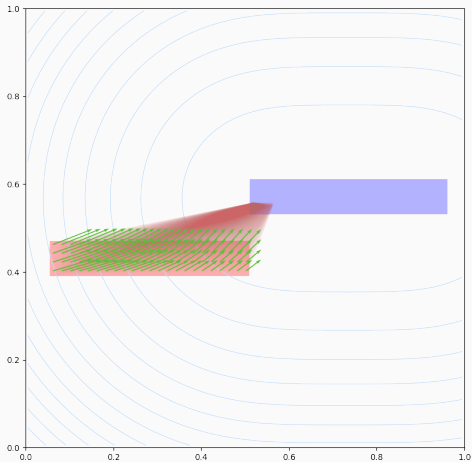
Shape registration isn't *always* about naive projections...

$$d_{\varepsilon\text{-SoftMin}}(\alpha, \beta) = \langle \alpha, b^\varepsilon - a^\varepsilon \rangle + \langle \beta, a^\varepsilon - b^\varepsilon \rangle$$



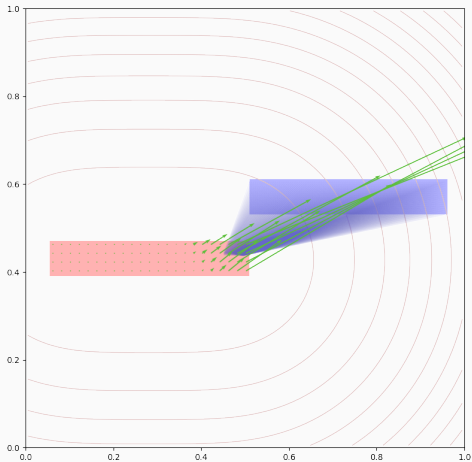
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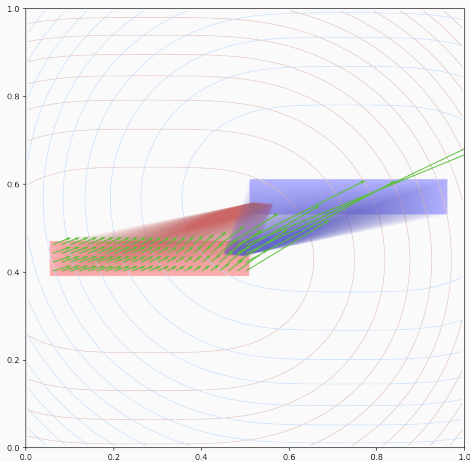
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Optimal Transport = Hausdorff + mass repartition constraint

Computational Optimal Transport [Cut13, PC18]:

Enforce a **mass repartition** constraint through alternating projections onto α and β .

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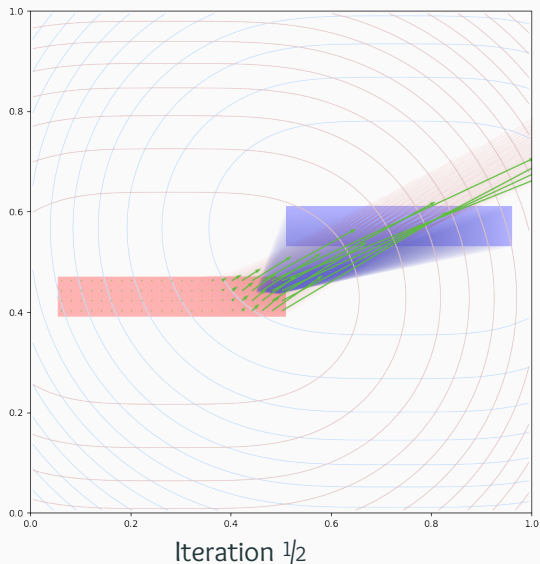
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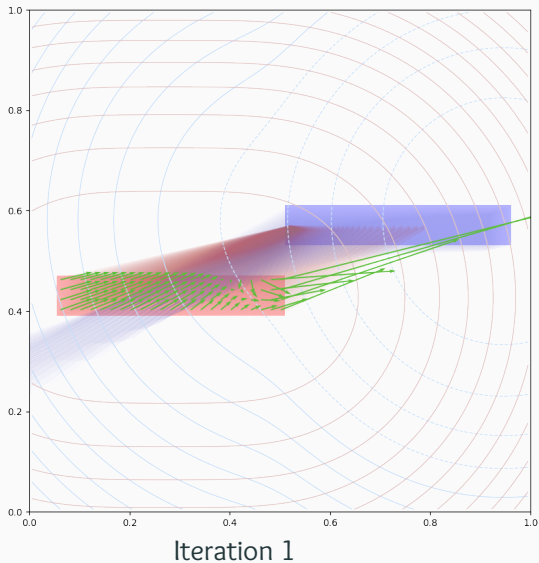
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The core operation is still **Smin** $_\varepsilon$, for some $\varepsilon > 0$.

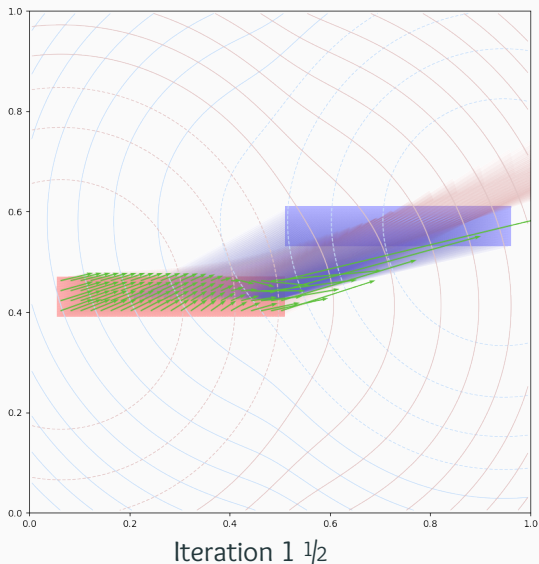
The Sinkhorn algorithm, in practice; $C(x,y) = \|x - y\|^2$, $\sqrt{\varepsilon} = .1$



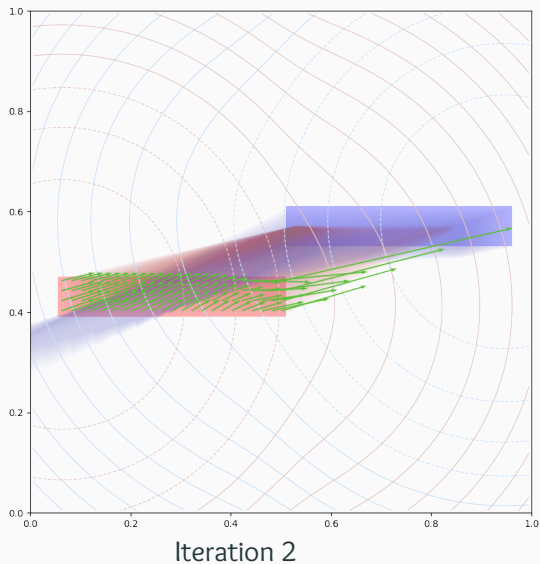
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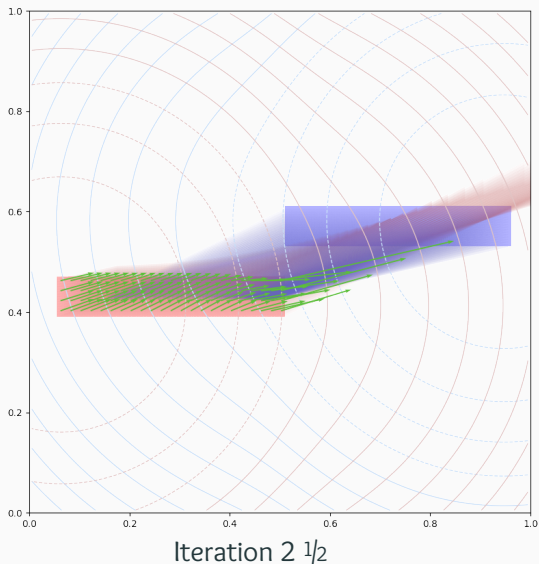
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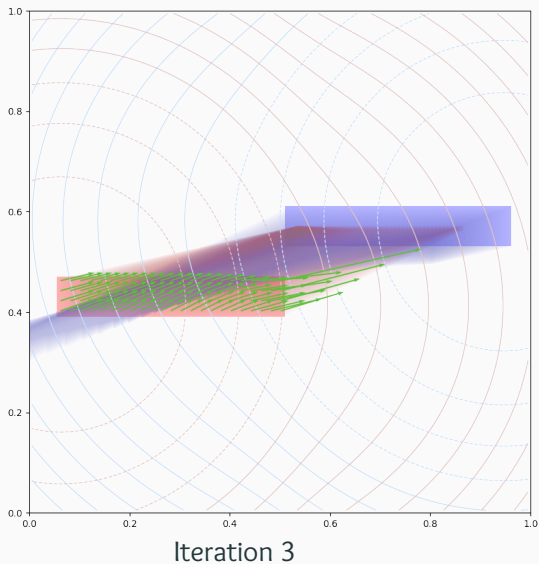
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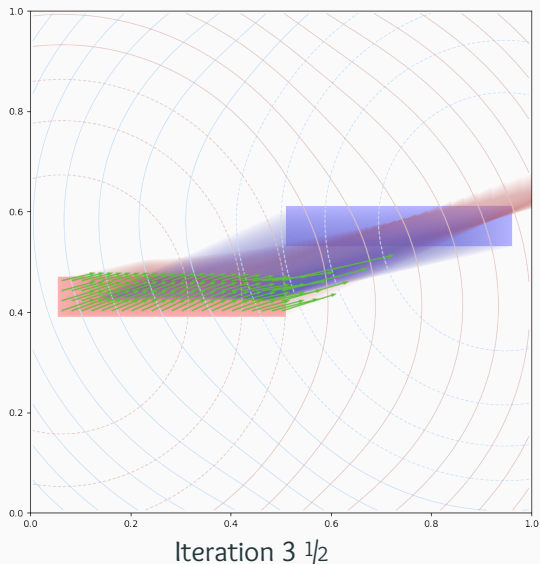
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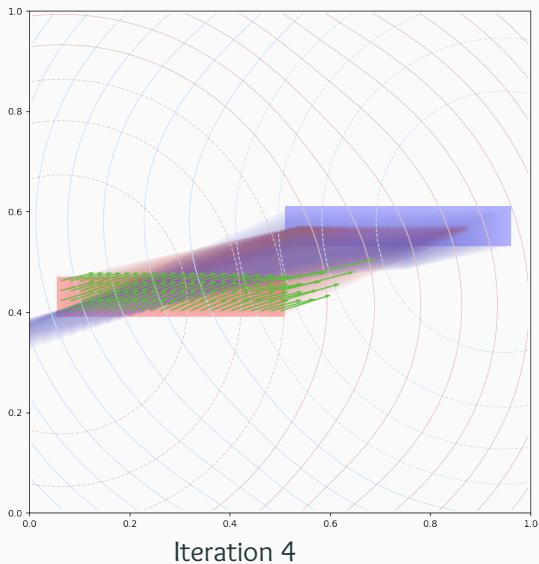
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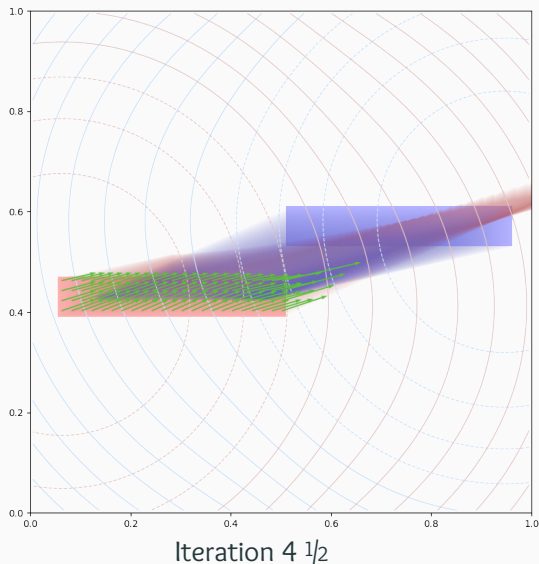
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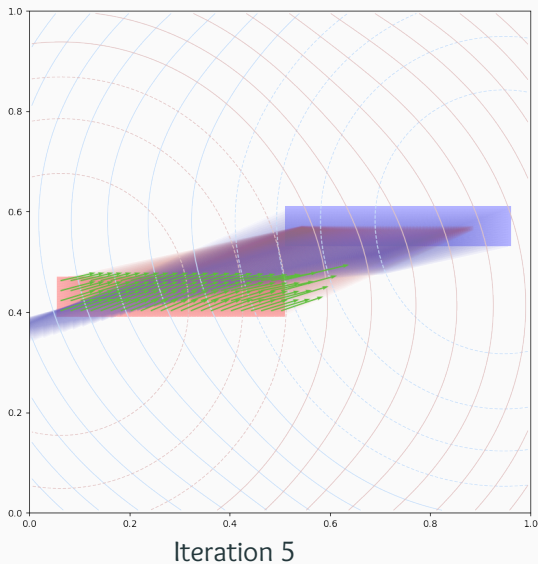
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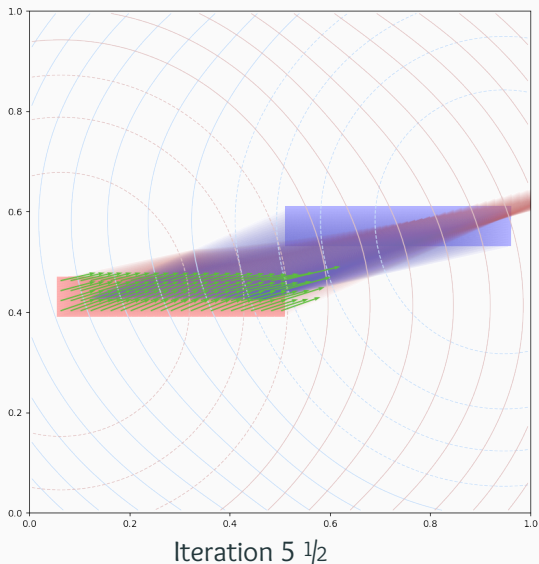
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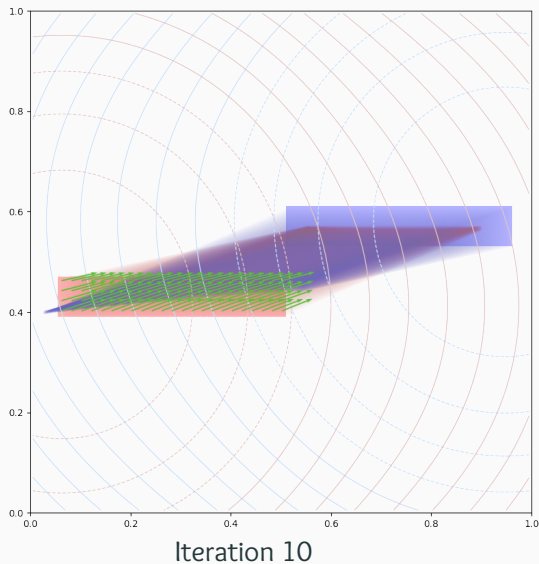
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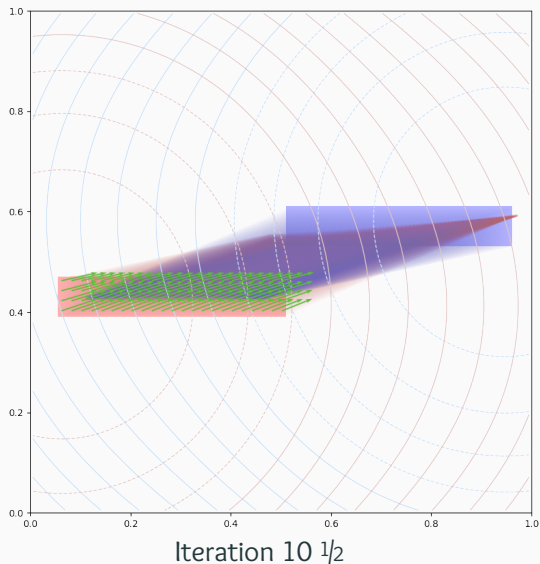
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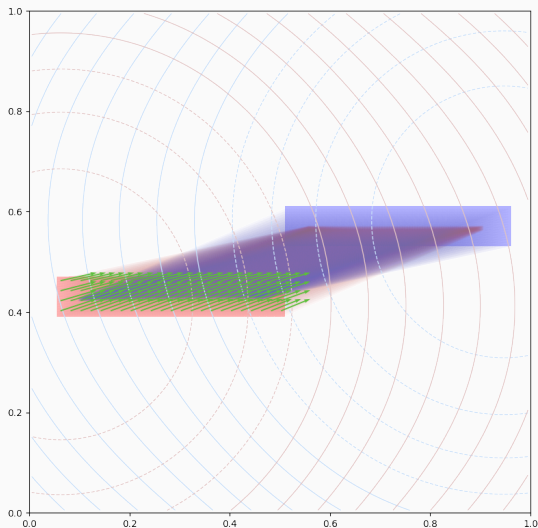
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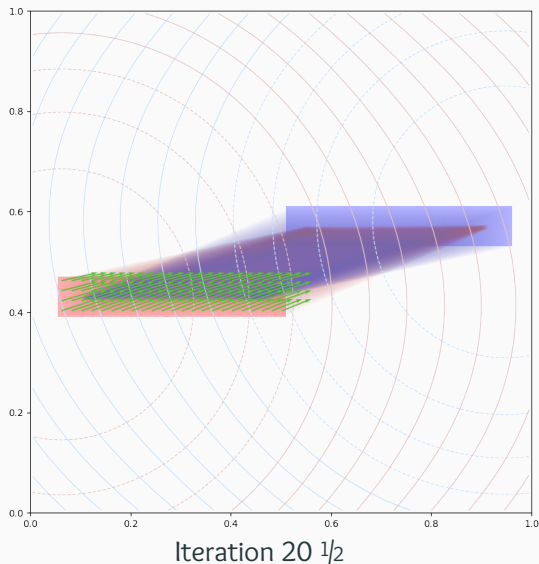


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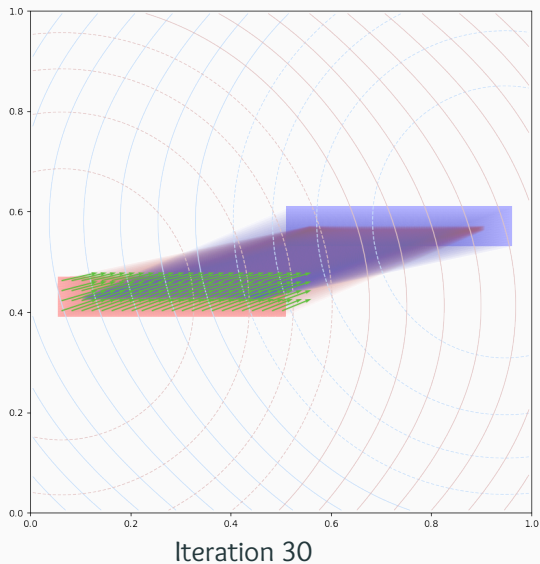


Iteration 20

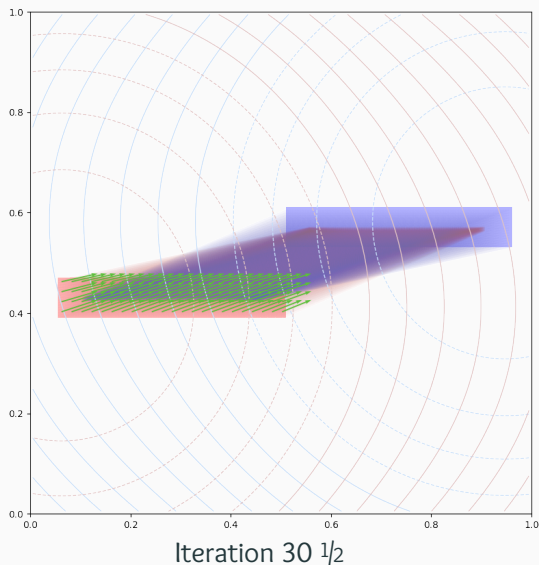
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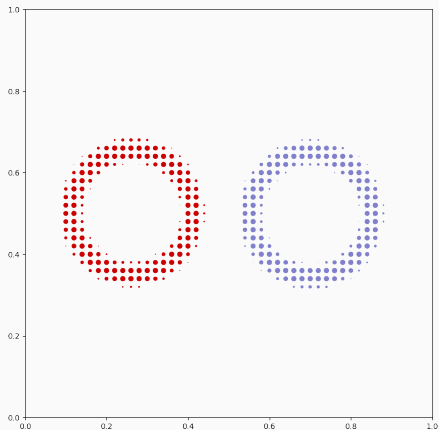
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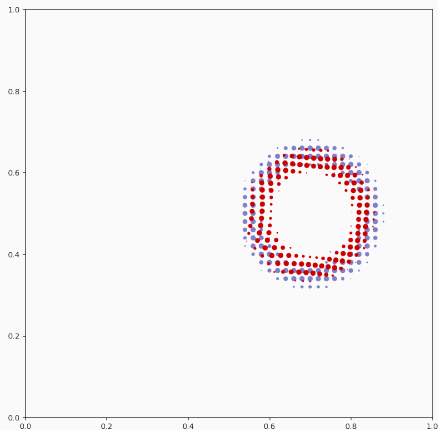
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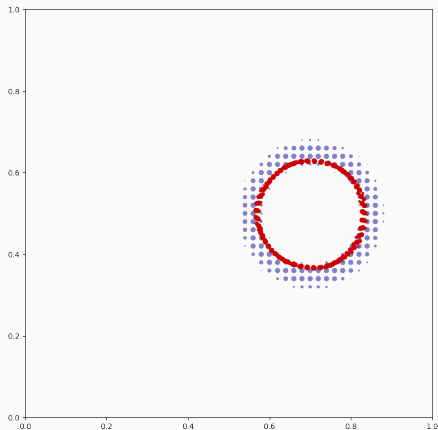
Registrating circles; $C(x,y) = \|x - y\|^2$, $\sqrt{\varepsilon} = 0.1$



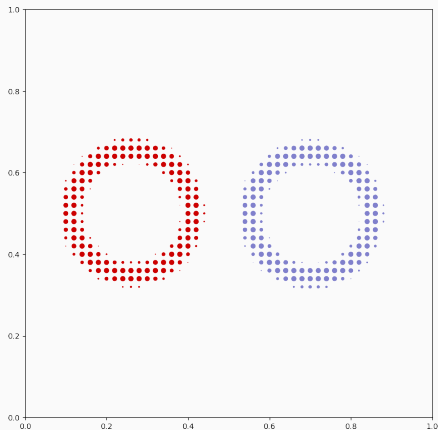
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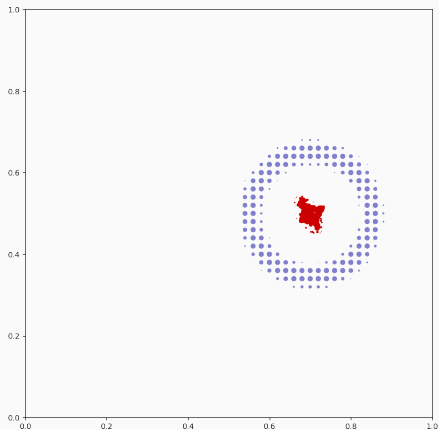
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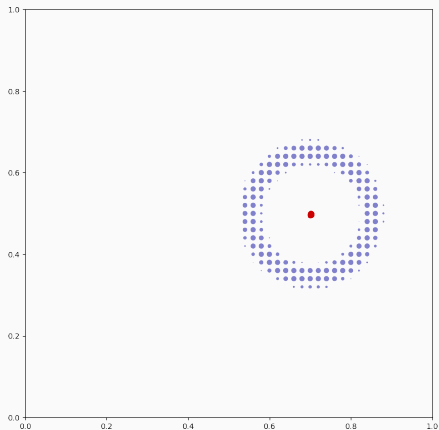
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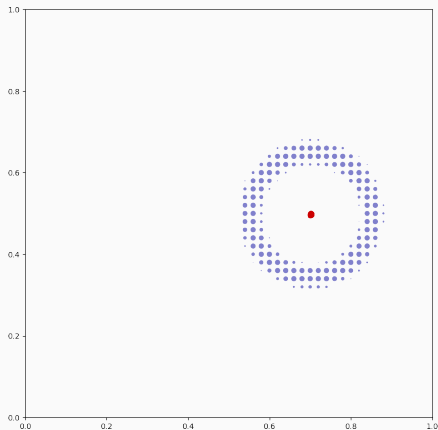
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Bad news: for $0 < \varepsilon < +\infty$, we converge towards α such that

$$w_\varepsilon(\alpha, \beta) < w_\varepsilon(\beta, \beta).$$

Solution: Use an unbiased divergence [GPC18]

$$d_{\varepsilon\text{-Sinkhorn}}(\alpha, \beta) = w_{\varepsilon}(\alpha, \beta) - \frac{1}{2}w_{\varepsilon}(\alpha, \alpha) - \frac{1}{2}w_{\varepsilon}(\beta, \beta).$$

In our paper: theoretical guarantees

Solution: Use an unbiased divergence [GPC18]

$$d_{\varepsilon\text{-Sinkhorn}}(\alpha, \beta) = \mathcal{W}_{\varepsilon}(\alpha, \beta) - \frac{1}{2}\mathcal{W}_{\varepsilon}(\alpha, \alpha) - \frac{1}{2}\mathcal{W}_{\varepsilon}(\beta, \beta).$$

Theorem (Positivity ; F., Vialard)

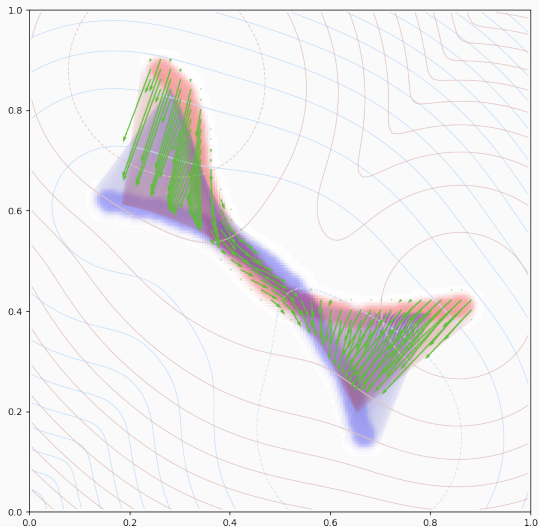
We define $d_{\varepsilon\text{-Hausdorff}}(\alpha, \beta) \simeq d_{\varepsilon\text{-SoftMin}}(\alpha, \beta)$. Then, if

$$k_{\varepsilon}(\mathbf{x}, \mathbf{y}) = \exp\left(-\frac{1}{\varepsilon}C(\mathbf{x}, \mathbf{y})\right)$$

defines a positive kernel, we have

$$0 \leq d_{\varepsilon\text{-Hausdorff}}(\alpha, \beta) \leq d_{\varepsilon\text{-Sinkhorn}}(\alpha, \beta).$$

The ε -Sinkhorn divergence; $C(x,y) = \|x - y\|^2$, $\sqrt{\varepsilon} = .1$



A high-quality gradient.

How do I implement this on real shapes?

$$\begin{array}{ccccccc} & \beta_1 & \beta_2 & \cdots & \beta_M & & \\ \alpha_1 & \left(\|x_1 - y_1\| \right. & \|x_1 - y_2\| & \cdots & \|x_1 - y_M\| & \left. \right) & \rightarrow \text{Smin}_{\varepsilon, y \sim \beta} \|x_1 - y\| \\ \alpha_2 & \left(\|x_2 - y_1\| \right. & \|x_2 - y_2\| & \cdots & \|x_2 - y_M\| & \left. \right) & \rightarrow \text{Smin}_{\varepsilon, y \sim \beta} \|x_2 - y\| \\ \vdots & \left(\vdots \right. & \vdots & \ddots & \vdots & \left. \right) & \vdots \\ \alpha_N & \left(\|x_N - y_1\| \right. & \|x_N - y_2\| & \cdots & \|x_N - y_M\| & \left. \right) & \rightarrow \text{Smin}_{\varepsilon, y \sim \beta} \|x_N - y\| \end{array}$$

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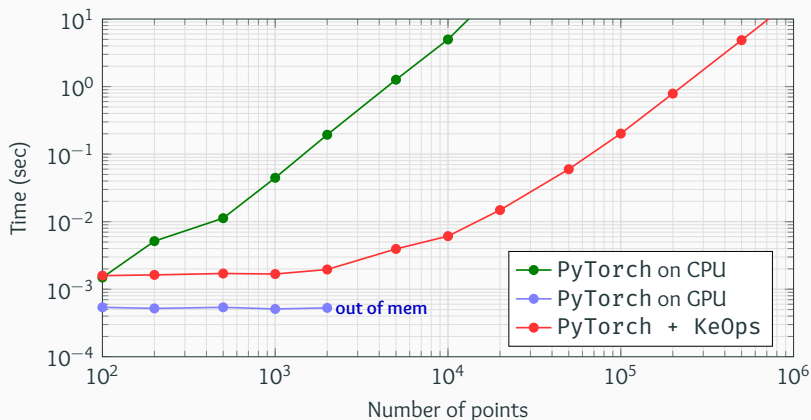
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We need online map-reduce routines.

Kernel OPERations, with autodiff, without memory overflows

⇒ pip install pykeops ⇐
(Thanks Benjamin and Joan!)

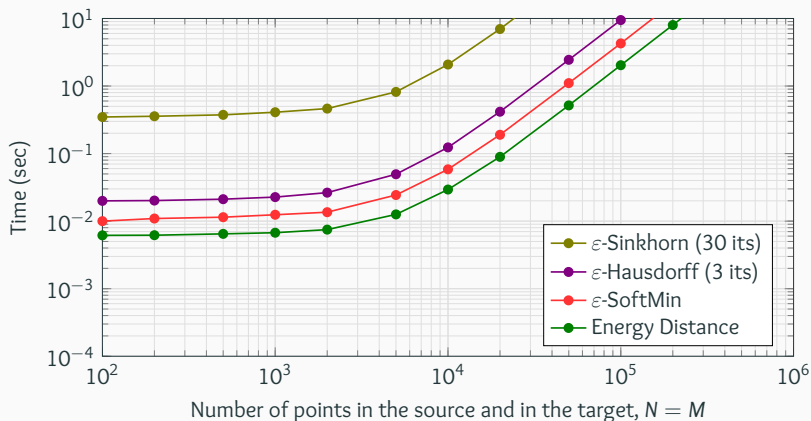
Time needed to compute an N-by-N Gaussian convolution in \mathbb{R}^3



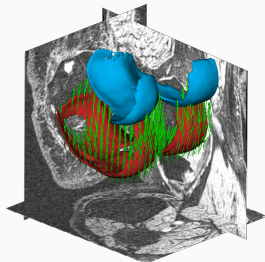
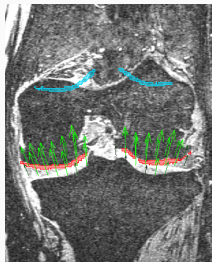
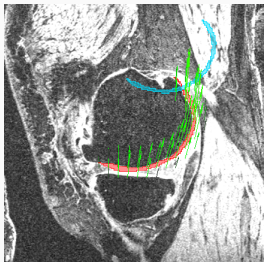
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Time needed to compute a fidelity and its gradient, using KeOps



On real data, from the OsteoArthritis Initiative



Gradient of the Energy Distance, computed in 0.5s on my laptop.
(52,319 and 34,966 voxels – out of a 192-192-160 volume)

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- Statistics \longleftrightarrow Computer Graphics \longleftrightarrow Optimal Transport

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CUDA + Matlab, numpy, PyTorch

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`plmlab.math.cnrs.fr/jeanfeydy/shapes_toolbox`

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Thank you for your attention.

Any questions ?



Lénaïc Chizat, Gabriel Peyré, Bernhard Schmitzer, and François-Xavier Vialard.

Unbalanced optimal transport: Dynamic and kantorovich formulations.

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A general framework for curve and surface comparison and registration with oriented varifolds.

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Gabriel Peyré and Marco Cuturi.

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arXiv preprint arXiv:1803.00567, 2018.