

Regression, Calibration  
and  
Nash Equilibrium

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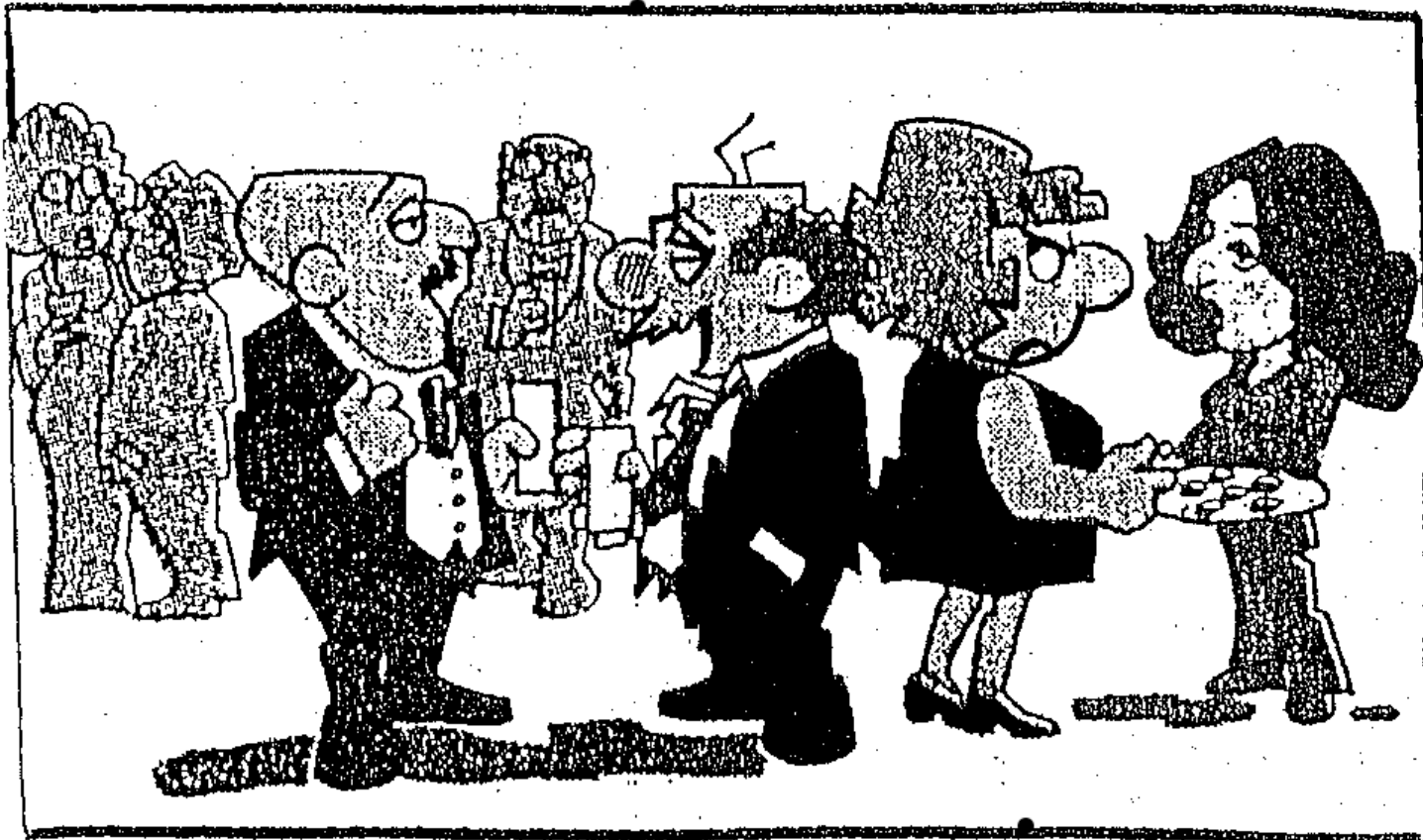
TTI

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## Three related questions

- How might people come to play a Nash equilibria?
- Can one be calibrated?
- Why should Least squares regression predict the future?

## Nash equilibrium: Cartoon definition



"LORETTA'S DRIVING BECAUSE I'M DRINKING,  
AND I'M DRINKING BECAUSE SHE'S DRIVING."

## What is a Nash equilibrium? (1950)

- Cartoon definition of NE:
  - Leroy Lockhorn: “I’m drinking because she is driving.”
  - Loretta Lockhorn: “I’m driving because he is drinking.”
- Technical definition of NE:
  - If everyone else will play the Nash equilibrium, then I should play it also.
  - Holds for all players in a game.

**Question:** Equilibrium of what process?

## Least squares regression (1801)

- In 1801 Ceres (an asteroid) was found for 3 months and then lost
- On reading this, Gauss used the 24 observations to predict where it could be found.
- The search area is quadratic in accuracy
- Hence least squares regression was born

**Question:** Why should least squares on past data predict the future?

## Calibration: A form of unbiasedness (1992)

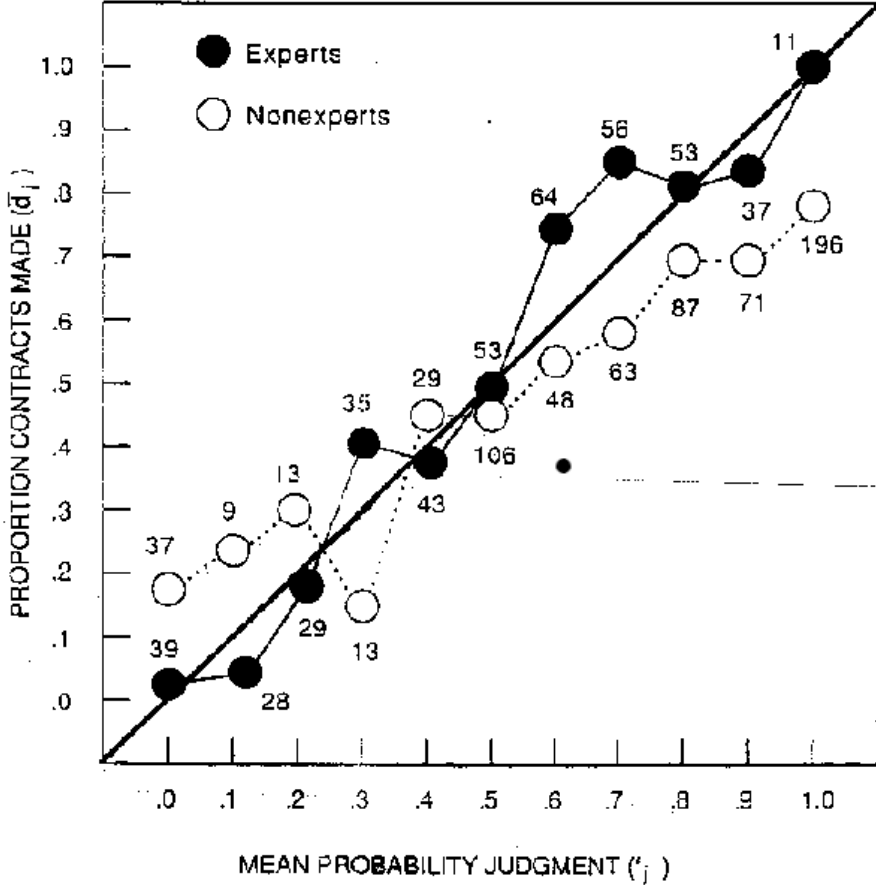
”Suppose in a long (conceptually infinite) sequence of weather forecasts, we look at all those days for which the forecast probability of precipitation was, say, close to some given value  $p$  and then determine the long run proportion  $f$  of such days on which the forecast event (rain) in fact occurred. If  $f = p$  the forecaster may be termed well calibrated.” Dawid [1982]

A minimal condition for performance

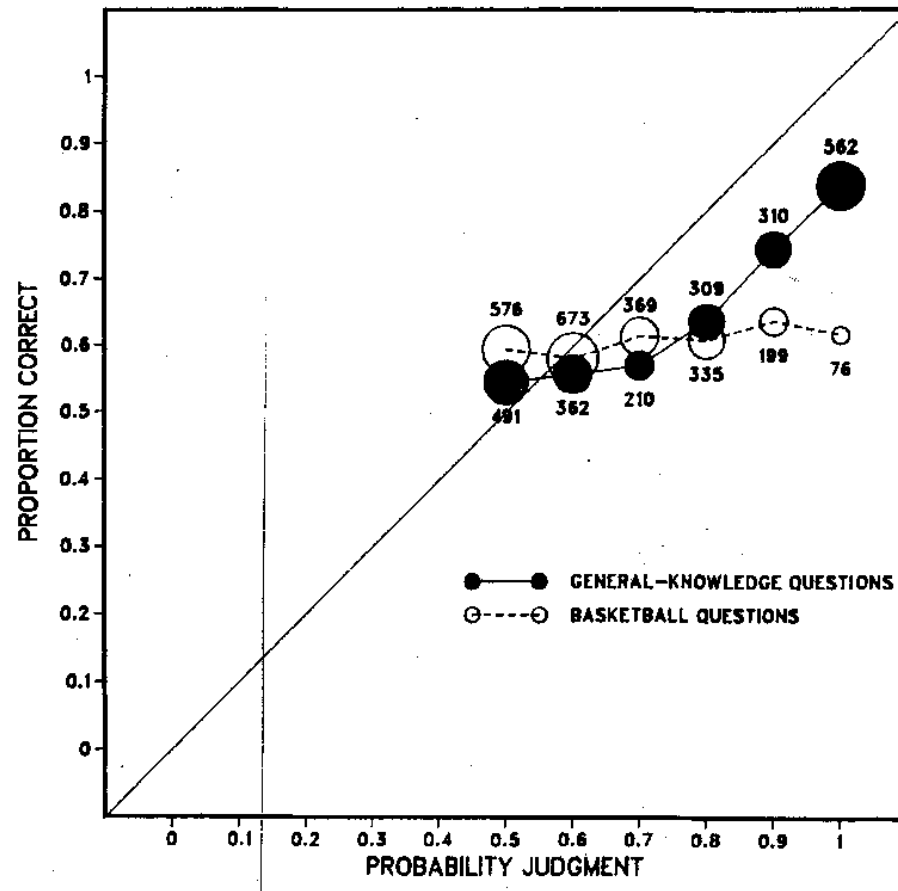
- On sequence: 0 1 0 1 0 1 0 ...
- A constant forecast of .5 is calibrated
- A constant forecast of .6 is not calibrated

**Question:** Can calibration be guaranteed?

# Bridge players



# College students



## Answering the regression question

- Predict  $y_t$  by  $\hat{y}_t = \theta_t \cdot x_t$ , using ridge regression.

$$\theta_t = \arg \min_{\theta} \sum_{i=1}^{t-1} \|\theta \cdot x_i - y_i\|^2 + \|\theta\|^2$$

(Clip predictions if outside range of possible values)

- Guarantee: for all  $\theta$  and all sequences

$$\sum_{t=1}^T \|\hat{y}_t - y_t\|^2 \leq \sum_{t=1}^T \|\theta \cdot x_t - y_t\|^2 + \|\theta\|^2 + \frac{d}{2} \log T$$

(Foster '91, Vovk '01, Azoury & Warmuth '01)

- The “Hannan regret” is sublinear

## Goals for prediction

- Regret (Hannan)
  - compare our performance to the best predictor in some class
  - relative to given class
- Bias (Calibration)
  - check to see if our predictions are unbiased
  - relative to given class of checks
- This talk: Hannan regret to prove calibration

## Answering the calibration question

- Sequential prediction:  $y_t$  is forecast by  $\hat{y}_t$
- Calibration, can be interpreted as saying that

$$\frac{1}{T} \sum_{t=1}^T (y_t - \hat{y}_t) w(\hat{y}_t) \rightarrow 0$$

for all  $w()$ .

- **No!** Oakes (1985) without randomization. ( $w(x) = I_{x \geq \frac{1}{2}} - \frac{1}{2}$ )
- **Yes!** Foster and Vohra (~~1992~~ 1997) with randomization.

## Relationship of normal equations to prediction

- For each regression variable,  $x_i$

$$\sum_{t=1}^T x_{i,t}(y_t - \hat{y}_t) \rightarrow 0$$

(Proof: otherwise  $\hat{y} + \epsilon x_i$  would be a better forecast than  $\hat{y}$ .)

- Key idea: what if  $x_{i,t} = w_i(\hat{y}_t)$ ? Then

$$\frac{1}{T} \sum_{t=1}^T w_i(\hat{y}_t)(y_t - \hat{y}_t) \rightarrow 0$$

- We are calibrated against this  $w_i()$ .
- Need to be calibrated against many  $w_i()$ 's (call them  $\vec{w}()$ ).
- Fixed point:  $\hat{y}_t = \theta_{t-1} \cdot \vec{w}(\hat{y}_t)$ .

## Weaker test functions

- All bounded functions is not a nice space
  - Too rich (i.e. Uncountable-dimensional Banach space.)
  - No fixed points
- Alternative: Use continuous functions with basis of continuous functions.
- New definition: *Weak calibration*, means

$$\frac{1}{T} \sum_{t=1}^T (y_t - \hat{y}_t) w(\hat{y}_t) \rightarrow 0$$

for all  $w()$  which are continuous function.

## Algorithm for getting calibration from regression

- Pick family of continuous functions  $w_i(\cdot)$  which form a basis for the L2 bounded functions.
- Use  $w_i(\hat{y}_t)$  as regression variables
- use regression to fit historical data
- Solve fixed point equation for forecast next round

**Theorem 1 (Foster and Kakade 2005)** *The above procedure will be weakly calibrated.*

## The Nash question: Learning in games

- Learning models for games:
  - Two players repeatedly play a game
  - Each views the sequence of the other person's plays as data
  - Each predicts what the other play will do
  - Each then plays a best response to the prediction
- We will discuss the equilibrium resulting from calibrated learning models

## Games as a good application for paranoid data analysis

- Two players repeatedly play a game
- Do they converge to playing an equilibrium?
- Typical learning setup:
  - Player  $i$  uses  $p_{i,t}$  to predict other's play at the round  $t$
  - Player  $i$  computes best response distribution  $s_i(p_{i,t})$
  - Player  $i$  then randomly picks action  $S_i$  from this distribution
  - All players observe play vector and update their forecasts

## First answer to Nash question

**Theorem 2 (Foster and Vohra 1998)** *If all players are using a calibrated forecast, then the empirical distribution of plays will be close to a correlated equilibrium.*

- CE is not as narrow as Nash equilibrium
- But basically on target
- Some even view the CE concept as more natural than a NE.  
(Roger Myerson states it as “2 out of 3 intelligent species discover CE’s first.”)

## Second answer to Nash question

**Theorem 3 (Foster and Kakade 2005)** *If all players play an  $\epsilon$ -smooth response to the same calibrated forecast then each round play will be close to an  $\epsilon$ -Nash equilibrium.*

- Stronger than first answer since it holds for each round.
- Requires coordination on the forecast.
- Can let  $\epsilon$  slowly go to zero.

## Proof: Public calibration converges to NE

- Truth  $\approx$  prediction (by definition of calibration)
- $\epsilon$ -rationality
  - $\epsilon$ -BR to prediction
  - predictions close to truth
- Truth is independent (by construction of strategies)
- Independence +  $\epsilon$ -rationality =  $\epsilon$ -NE.

## Speed of convergence

- Speed of convergence is related to dimension of the of the testing functions
  - For individual: dimension  $(1/\epsilon)^{a^n}$
  - For public: dimension is  $(1/\epsilon)^{na^n}$
  - Hence convergence is slow in both cases using calibration
- Need lower dimensional space
- Answer: predict utility of each action
- Called “No-internal regret”
- In individual calibration, serious speed-up, not so here

## History of equilibria in games

Method	Forecast probability	Forecast utility
Evolution	N.A.	Almost ( $\rightarrow$ ESS)
Hannan regret	N.A.	doesn't converge
Blackwell Approach- ability	<b>CE</b> Calibration (F. and Vohra, '97)	<b>CE</b> No regret (F. and Vohra '97) (Hart and Mas-Colell '00)
Exhaustive search	<b>NE</b> Hypothesis testing (F. and Young '03)	<b>NE</b> Regret testing (F. and Young '05) (Germano & Lugosi '05)
Public methods	<b>NE</b> Weak calibration (Kakade and F. '05)	<b>NE</b> Weak utility estimation (Kakade and F. '05)

## Summary

- How might people come to play a Nash equilibria?
  - Coordinate on a calibrated forecast
  - Play best smooth reply to forecast
- Can one be calibrated?
  - Write calibration as normal equation
  - Use regression to get normal equations to converge to zero
- Why should Least squares regression predict the future?
  - It is Hannan consistent
  - individual sequences