

# Global divergences between measures: from Hausdorff distance to Optimal Transport

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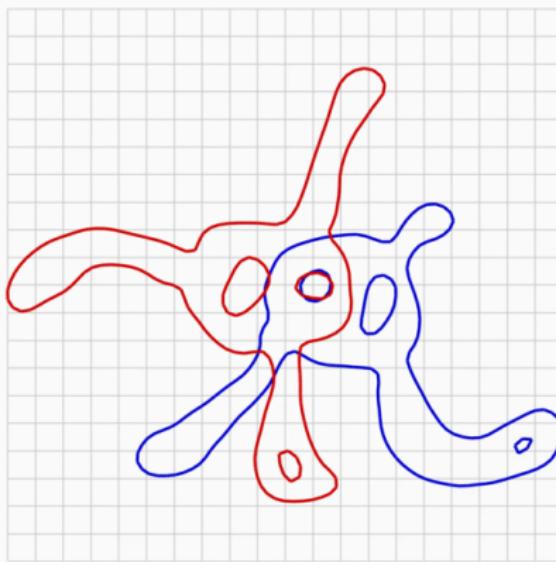
Jean Feydy Alain Trouvé

ShapeMI workshop, Miccai, Granada – 20th September, 2018

Écoles Normales Supérieures de Paris et Paris-Saclay  
Collaboration with B. Charlier, J. Glaunès (KeOps library);  
S.-i. Amari, G. Peyré, T. Séjourné, F.-X. Vialard (OT theory)

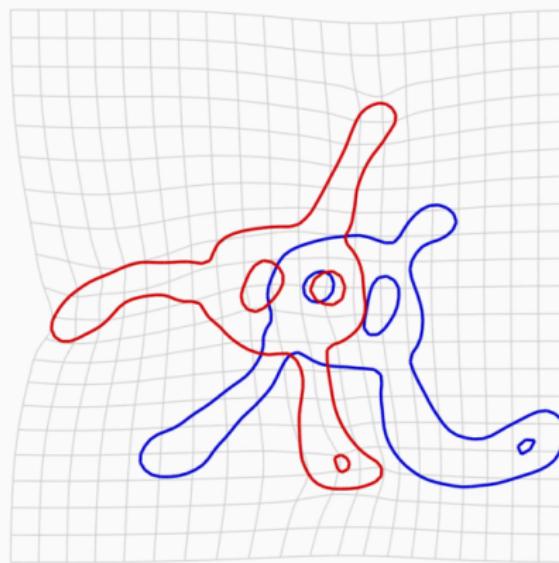
# Today: focus on shape registration

Source *A*, target *B*,



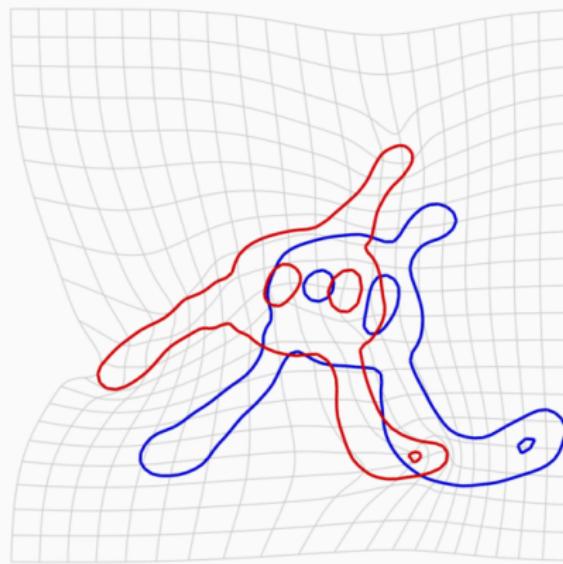
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Source  $A$ , target  $B$ , mapping  $\varphi$



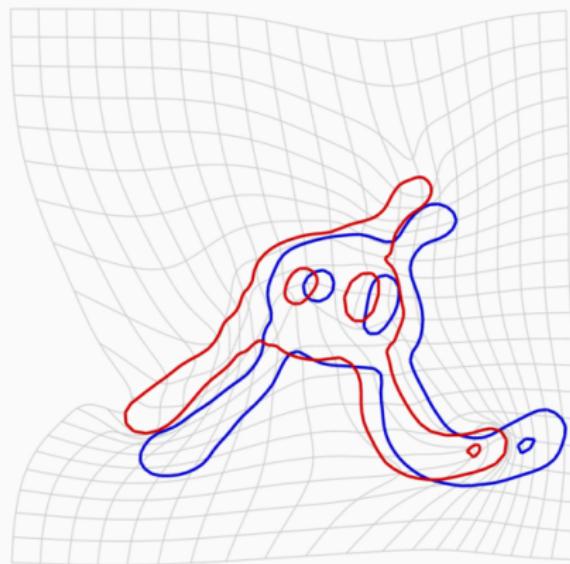
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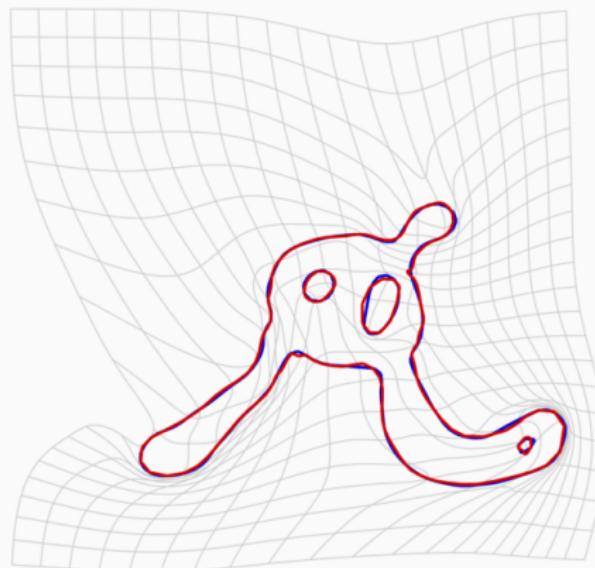
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Source  $A$ , target  $B$ , mapping  $\varphi$

$$A \xrightarrow[\text{Model}]{\varphi} \varphi(A) = A' \rightleftarrows B \text{ Loss}$$



# A good Loss function is a guarantee of robustness

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## Iterative Matching Algorithm

---

```
1:  $A' \leftarrow A$ 
2: repeat
3:    $L, v \leftarrow \text{Loss}(A', B), -\partial_{A'} \text{Loss}(A', B)$ 
4:    $A' \leftarrow A' + \text{Model}(v)$ 
5: until  $L < \text{tol}$ 
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- *smoothing convolution*
- LDDMM/SVF *backprop* + regularization + *shooting*
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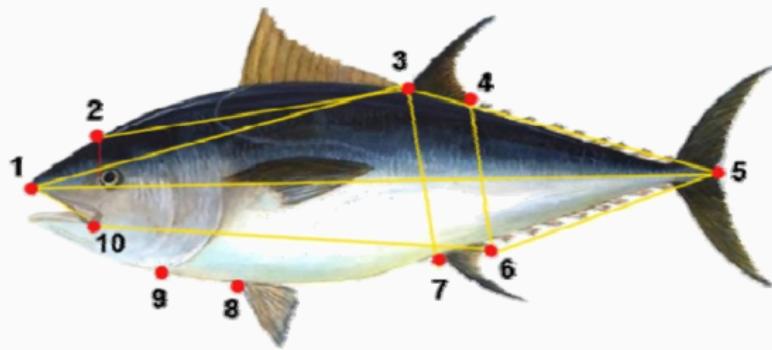
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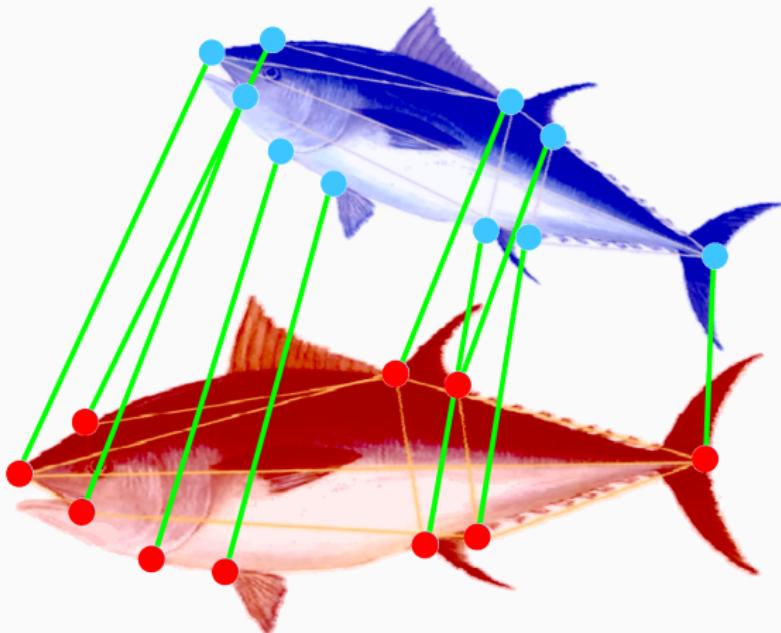
⇒ The *raw Loss gradient*  $v$  is what **drives** the registration

On labeled shapes, use a spring energy



Anatomical landmarks from *A morphometric approach for the analysis of body shape in bluefin tuna*, Addis et al., 2009.

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## Encoding unlabeled shapes as measures

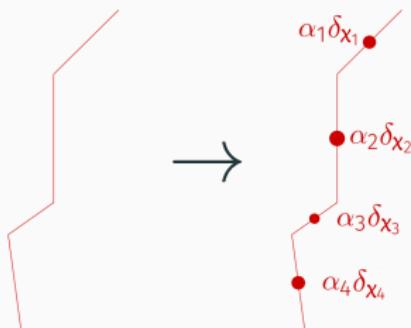
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$$A \rightarrow \alpha = \sum_{i=1}^N \alpha_i \delta_{x_i}, \quad B \rightarrow \beta = \sum_{j=1}^M \beta_j \delta_{y_j}.$$

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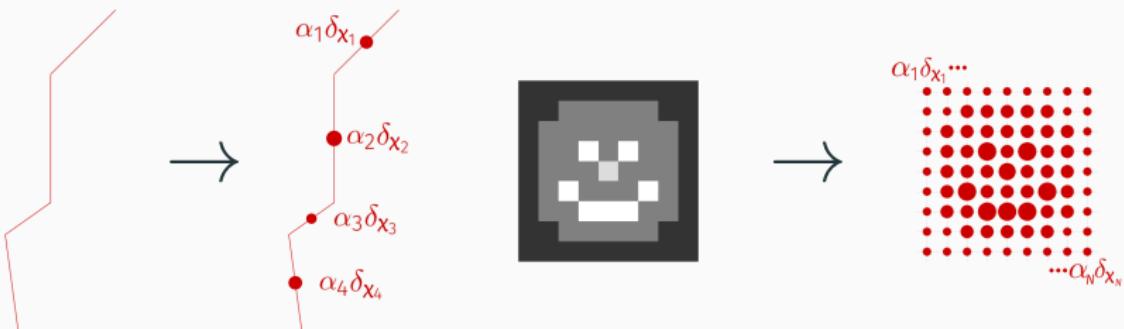
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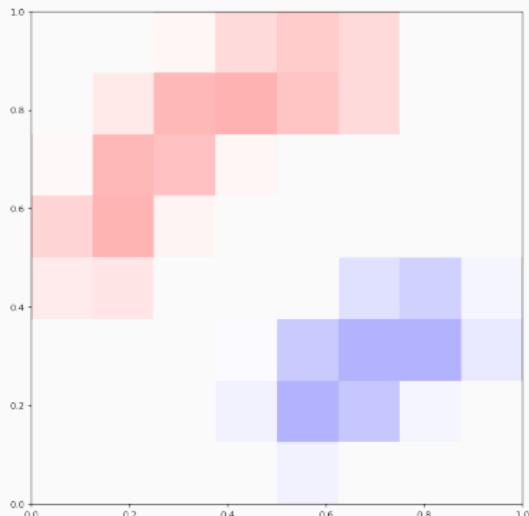
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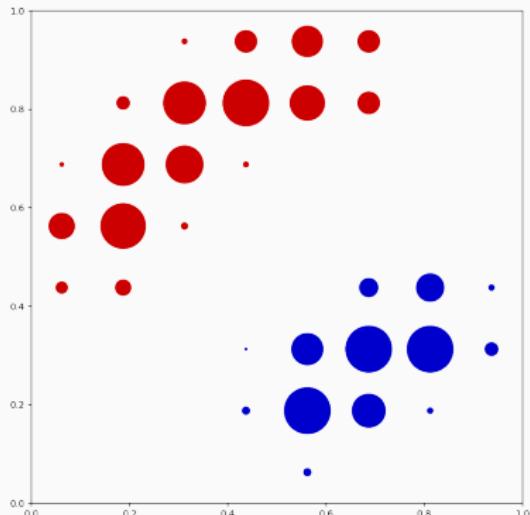
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# A baseline setting: density registration

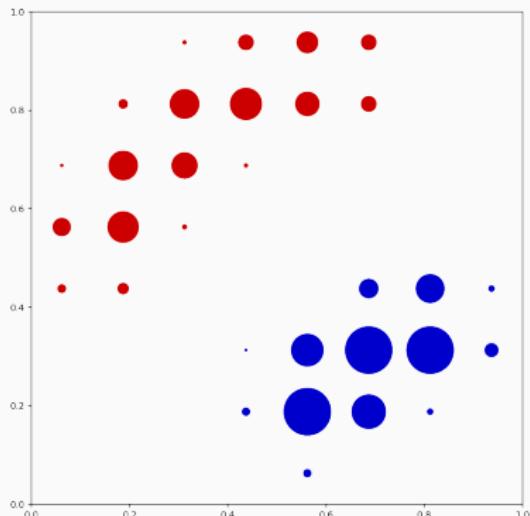


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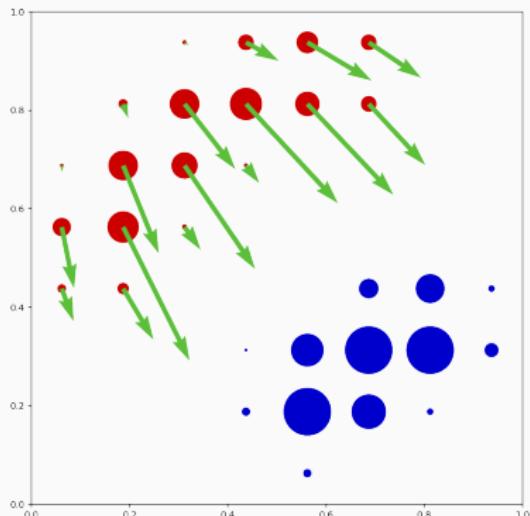
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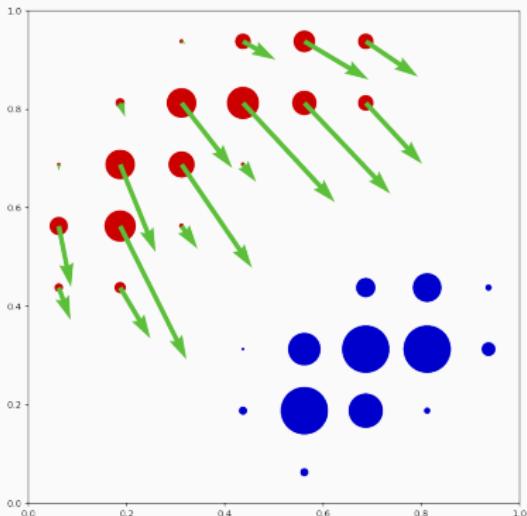


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Display  $v = -\nabla_{x_i} d(\alpha, \beta)$ .

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Seamless extensions to:

- $\sum_i \alpha_i \neq \sum_j \beta_j$  [Chizat et al., 2018],
- curves and surfaces [Kaltenmark et al., 2017],
- variable weights  $\alpha_i$ .

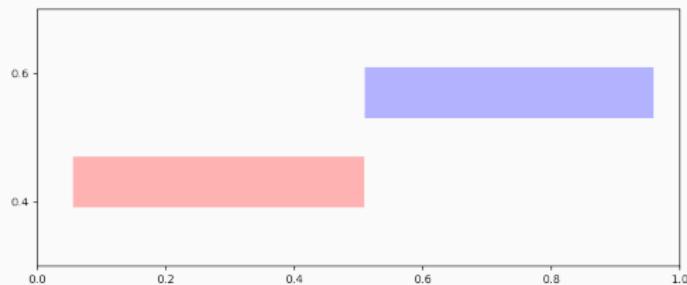
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1. **Computer graphics:** Hausdorff distance
2. **Statistics:** kernel distances
3. **Optimal Transport:** Wasserstein distance

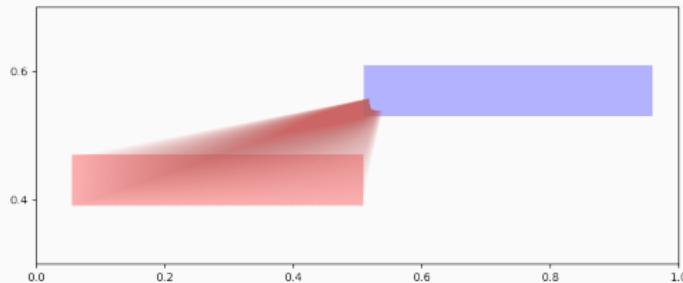
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4. Efficient GPU routines: **KeOps**

# The weighted Hausdorff distance



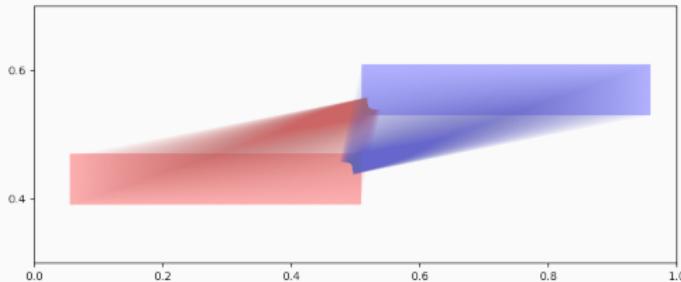
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$$\text{Loss}(\alpha, \beta) = \frac{1}{2} \sum_i \alpha_i \cdot \min_j \|x_i - y_j\|^p$$

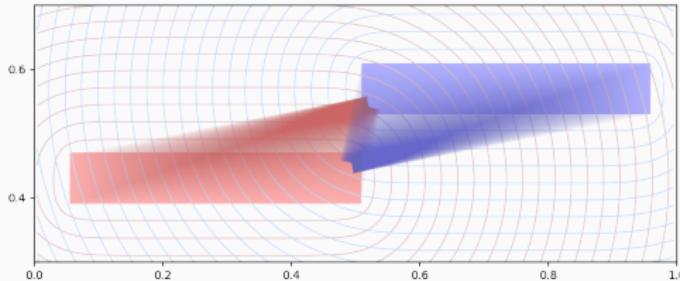
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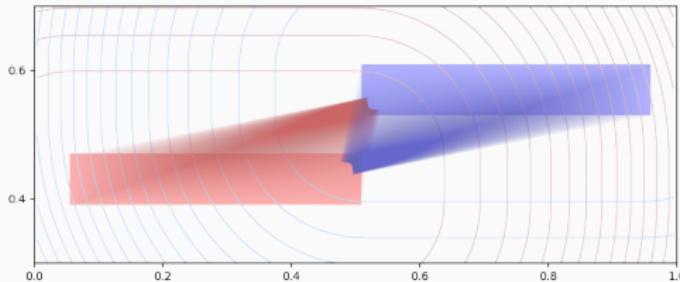


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with  $a(x) = d(x, \text{supp}(\alpha))^p$   
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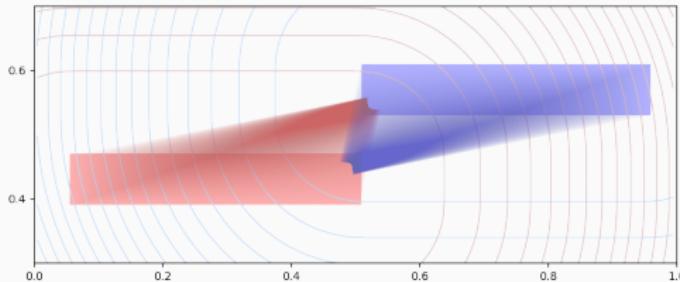


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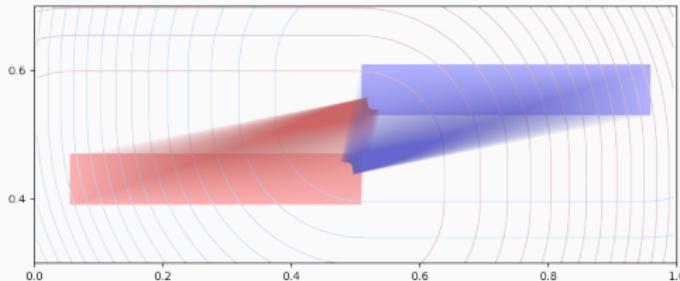


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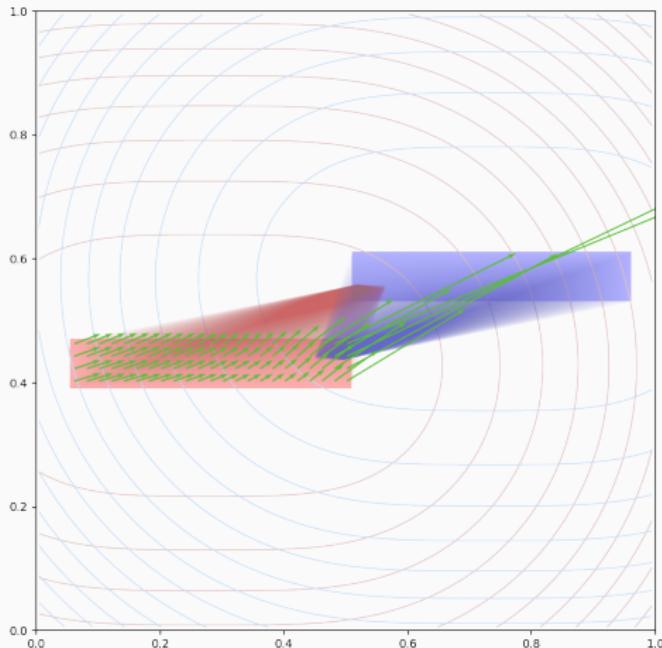
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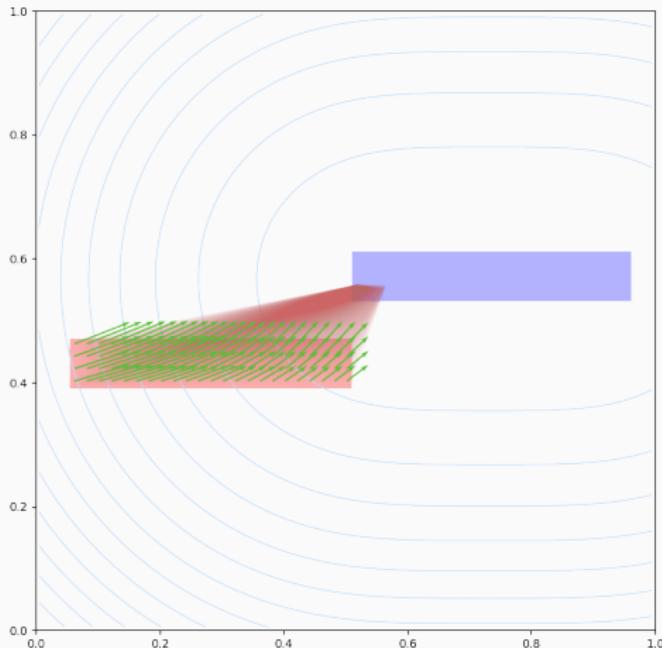
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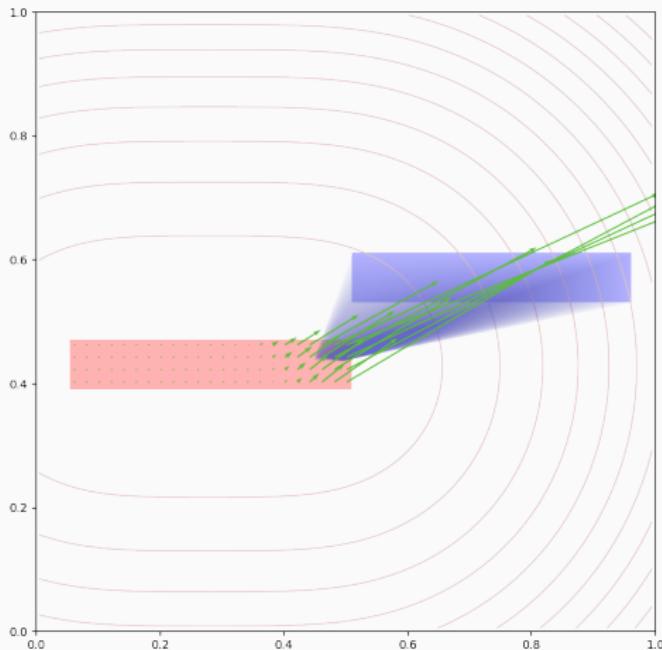
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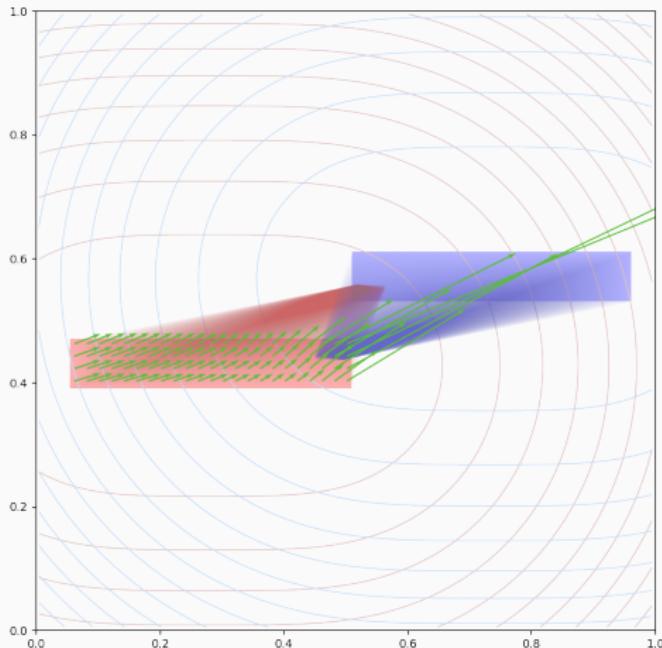
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## Kernel distances: distance fields computed through convolutions

Kernel distances, aka. blurred SSDs:

$$\text{choose } \alpha(x) = -(k * \alpha)(x) = -\sum_i \alpha_i k(x, x_i)$$

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The **Energy Distance**: an underrated kernel,  $k(x,y) = -\|x - y\|$ .

$$\color{red}a(x) = \sum_i \color{red}\alpha_i \|x - \color{red}x_i\| \quad \text{instead of} \quad \color{red}a(x) = \min_i \|x - \color{red}x_i\|$$

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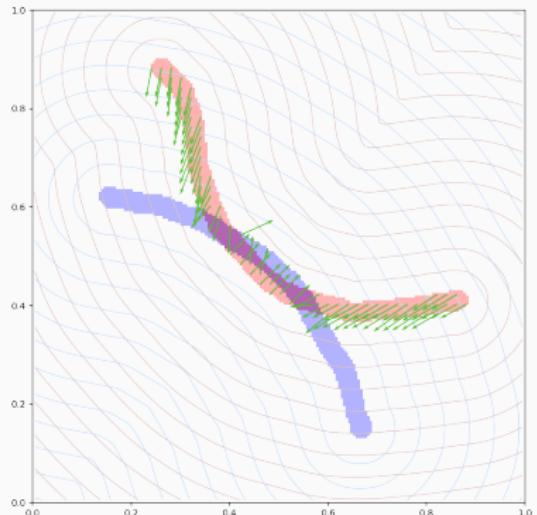
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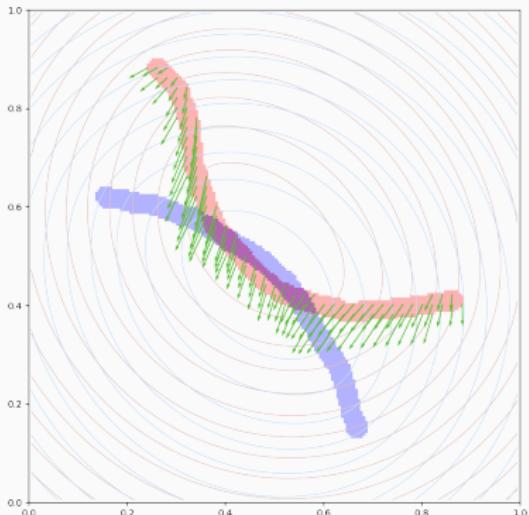
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# The Hausdorff distance is local, the Energy Distance is global



Hausdorff, min



Kernel,  $\sum$

An idea from Optimal Transport theory:  
Sinkhorn divergences

---

## Optimal Transport = Hausdorff + mass spreading constraint

Computational OT [Cuturi, 2013, Peyré and Cuturi, 2018]:

Start from an  $\varepsilon$ -smoothed **Hausdorff** distance, but let the influence fields  $a$  and  $b$  interact with each other.

Enforce a **mass spreading** constraint on the spring system:  
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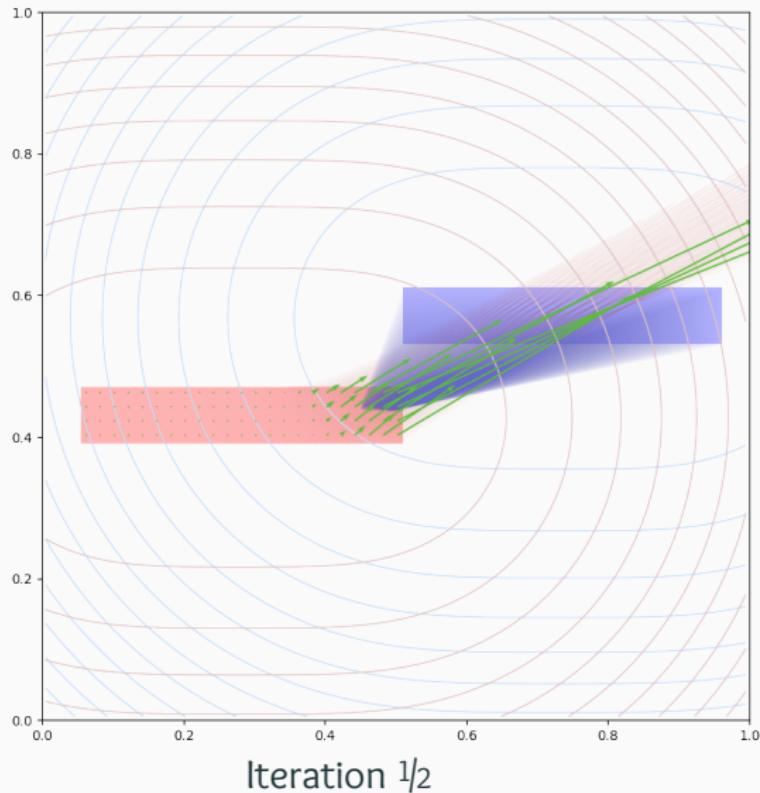
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In practice: use the 5-line **Sinkhorn** algorithm.

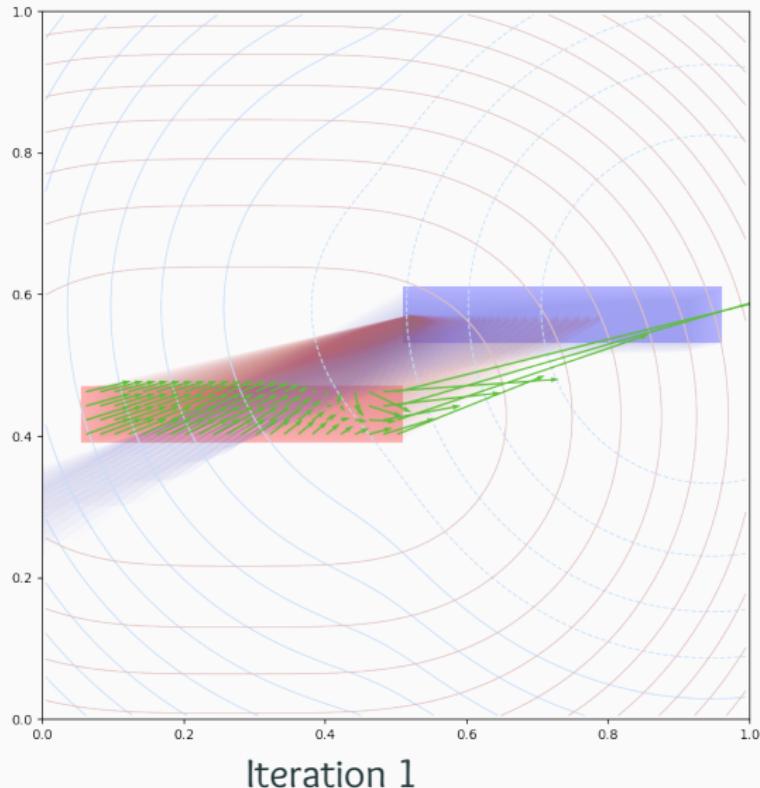
Updates  $a$  and  $b$  alternatively.

Converges in about 10-20 steps – x2 convolutions.

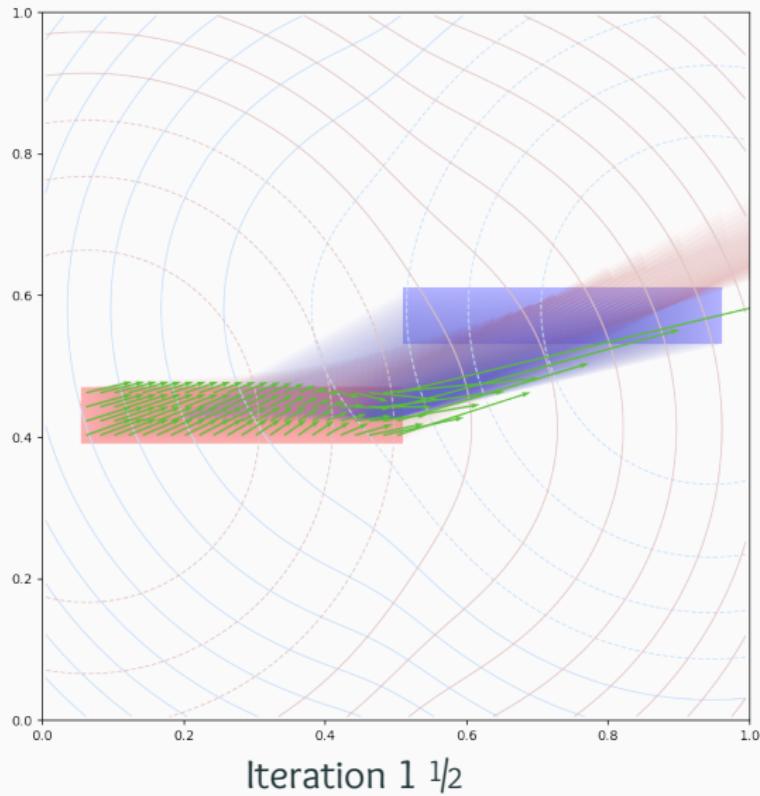
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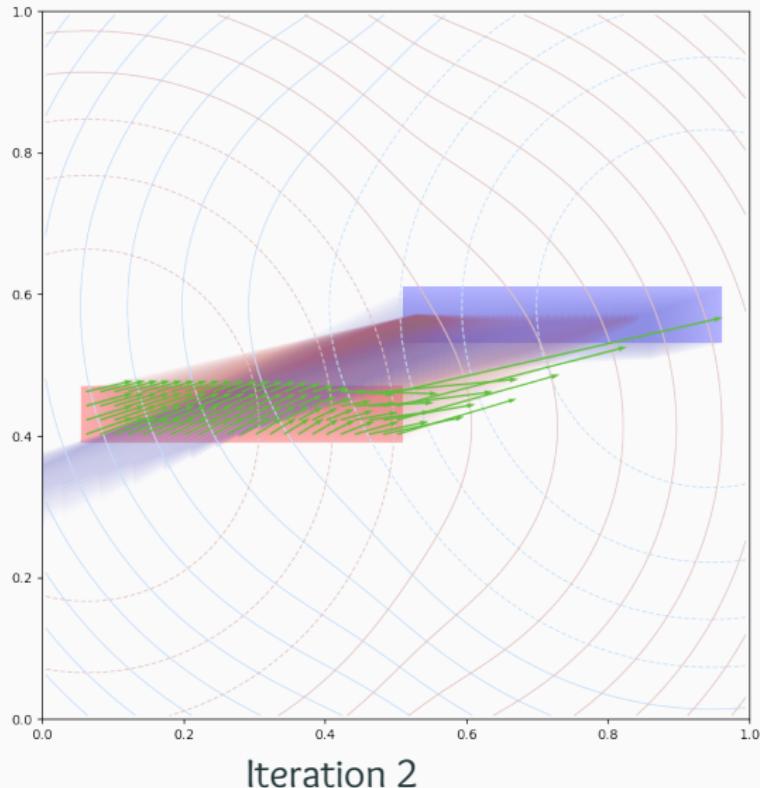
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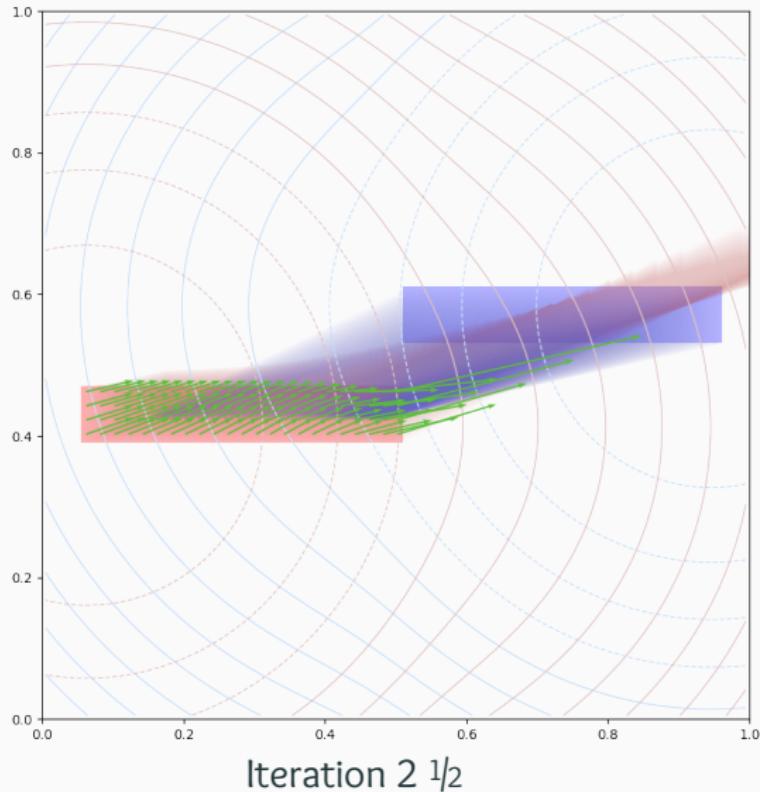
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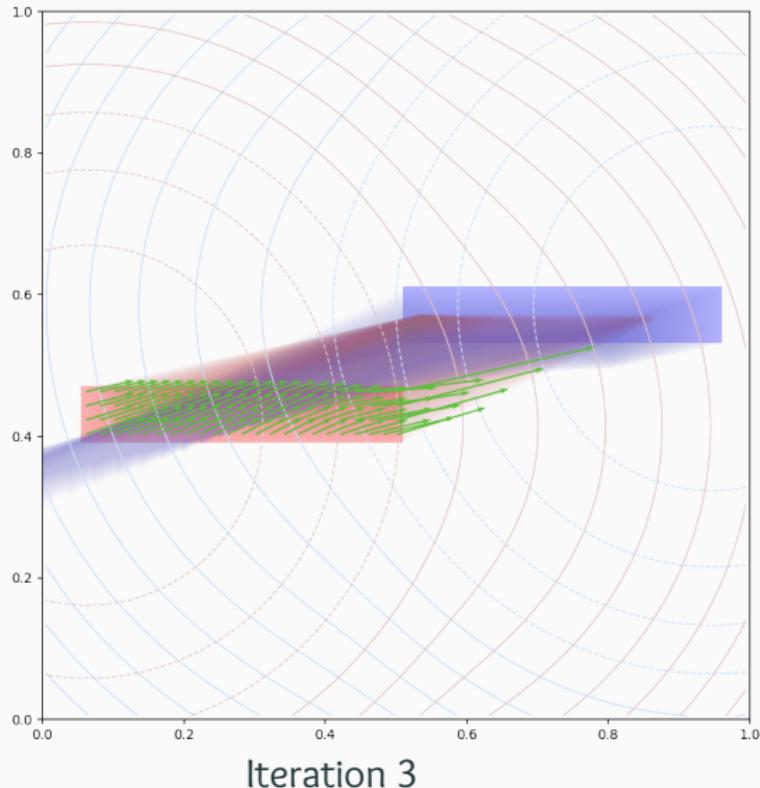
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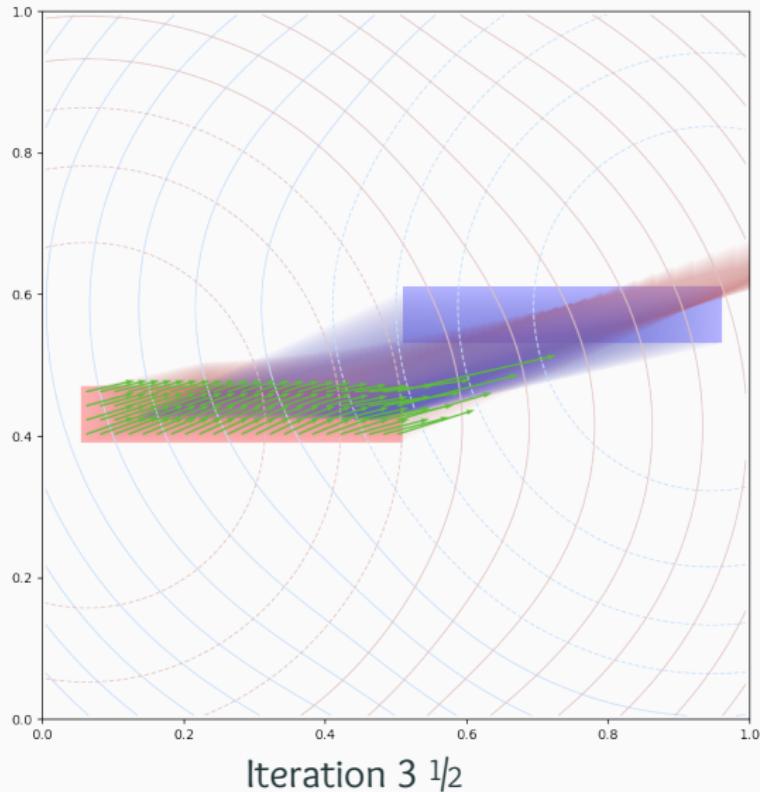
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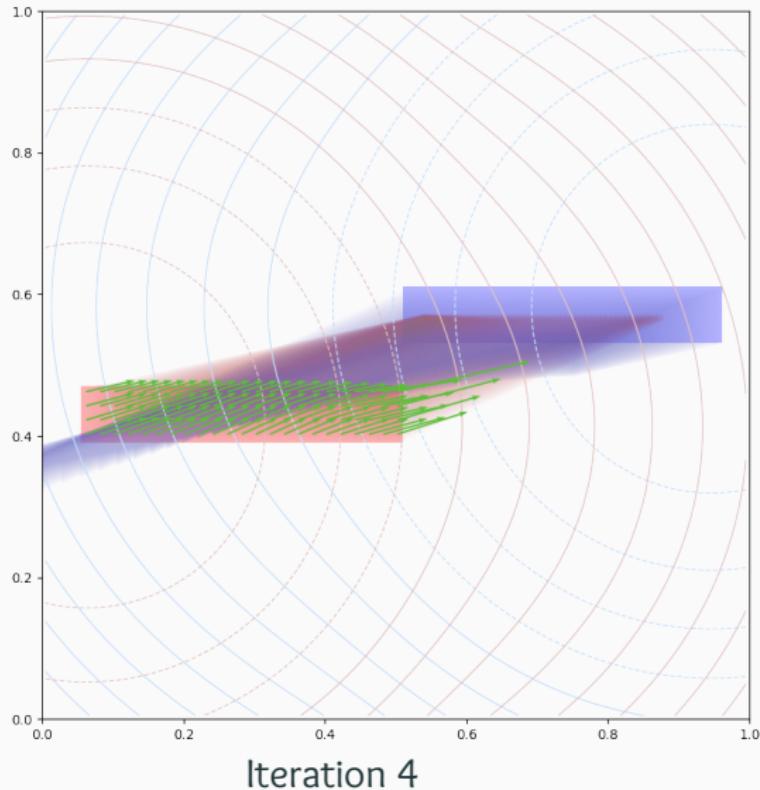
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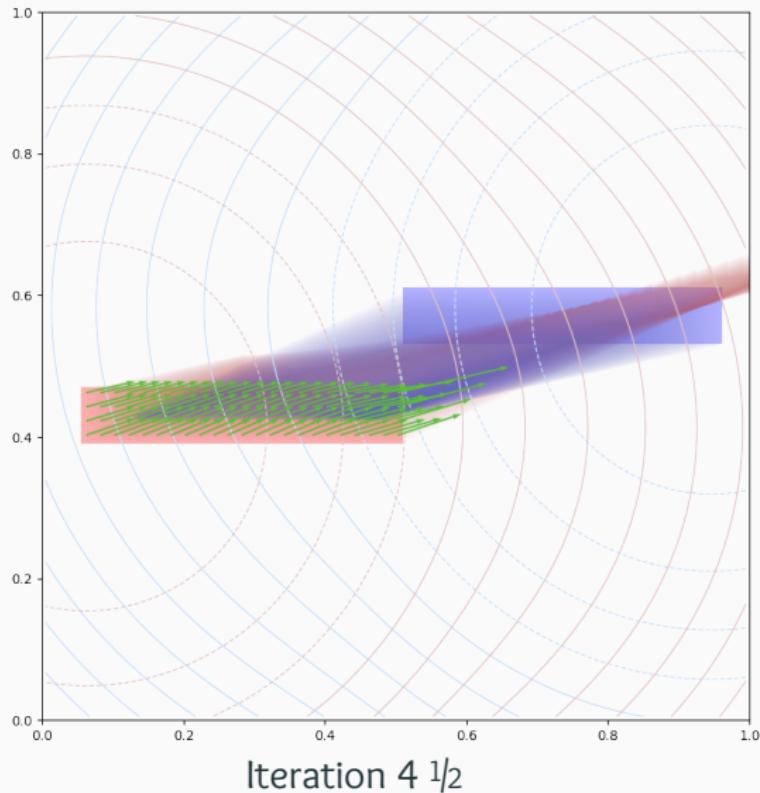
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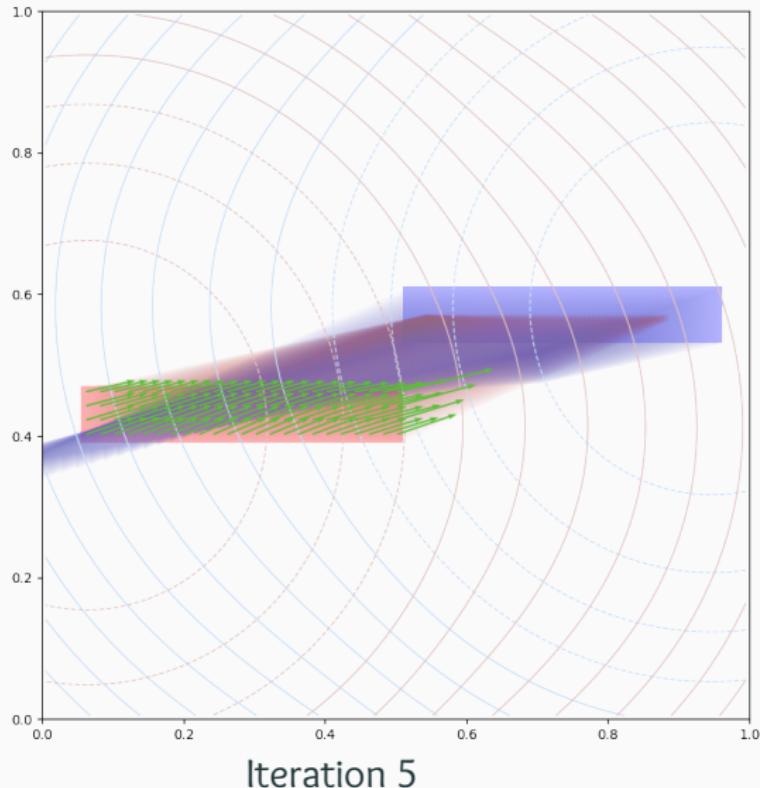
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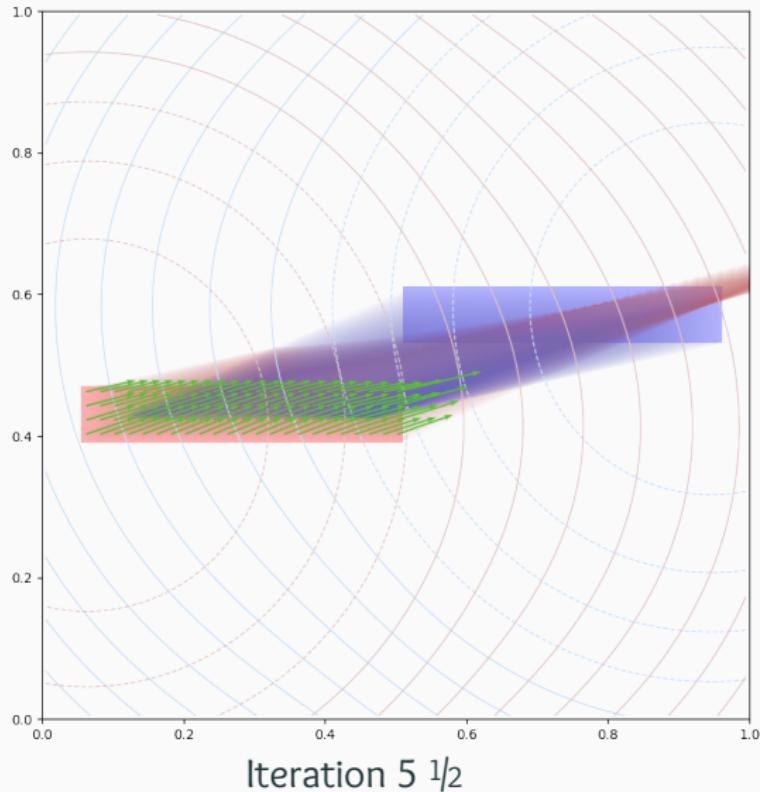
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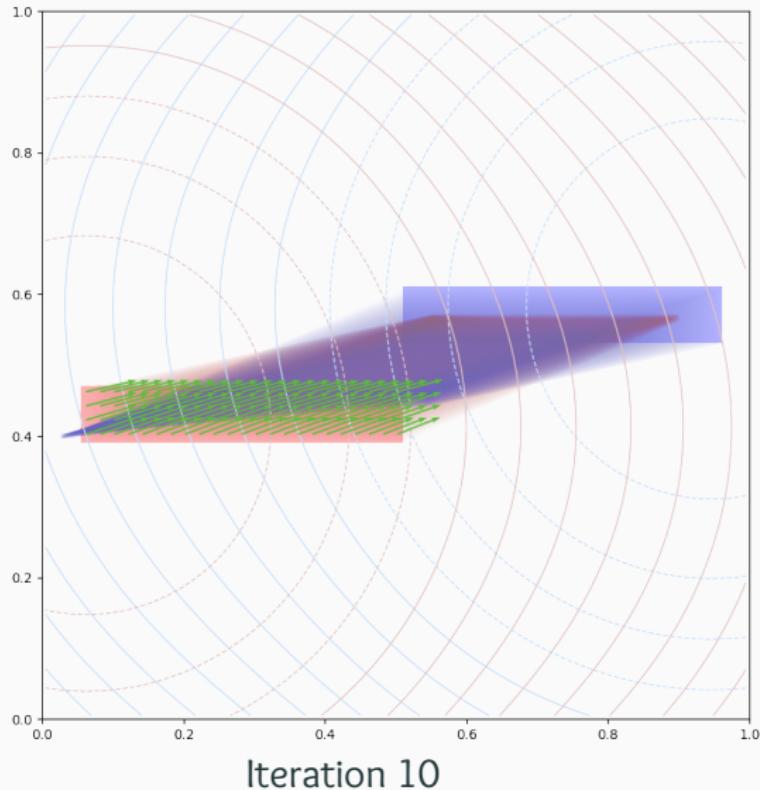
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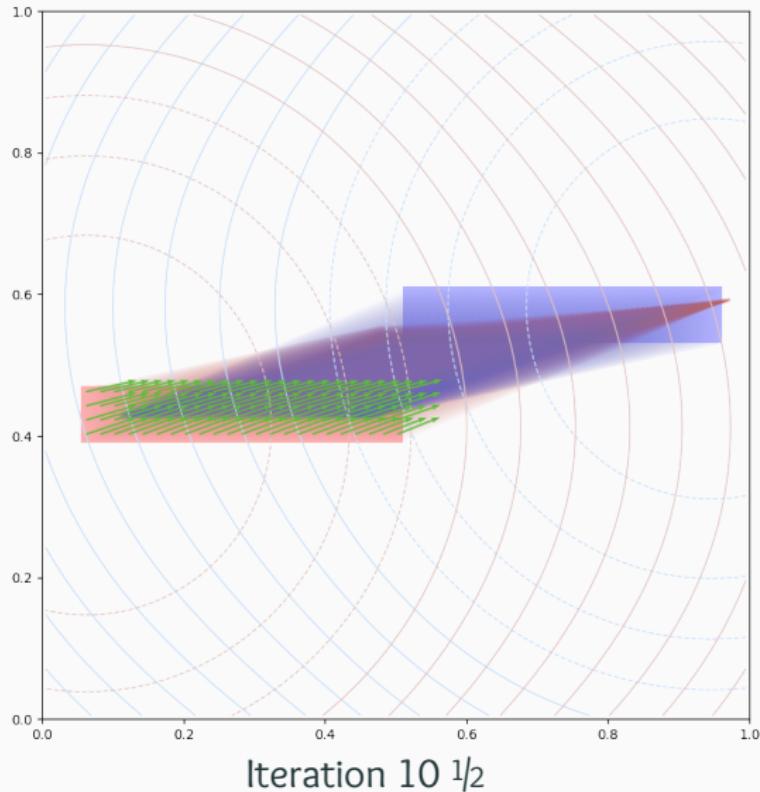
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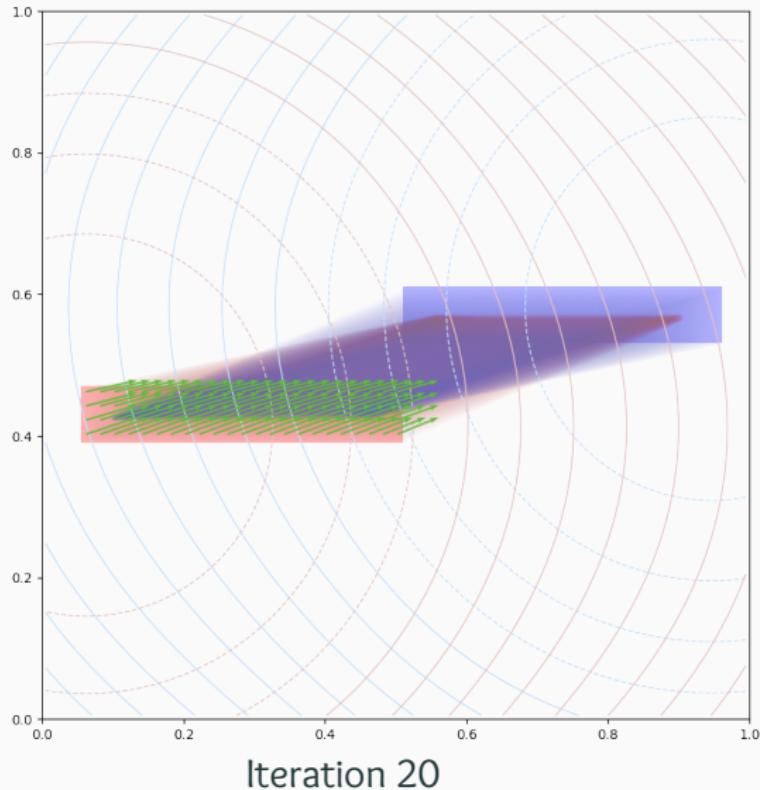
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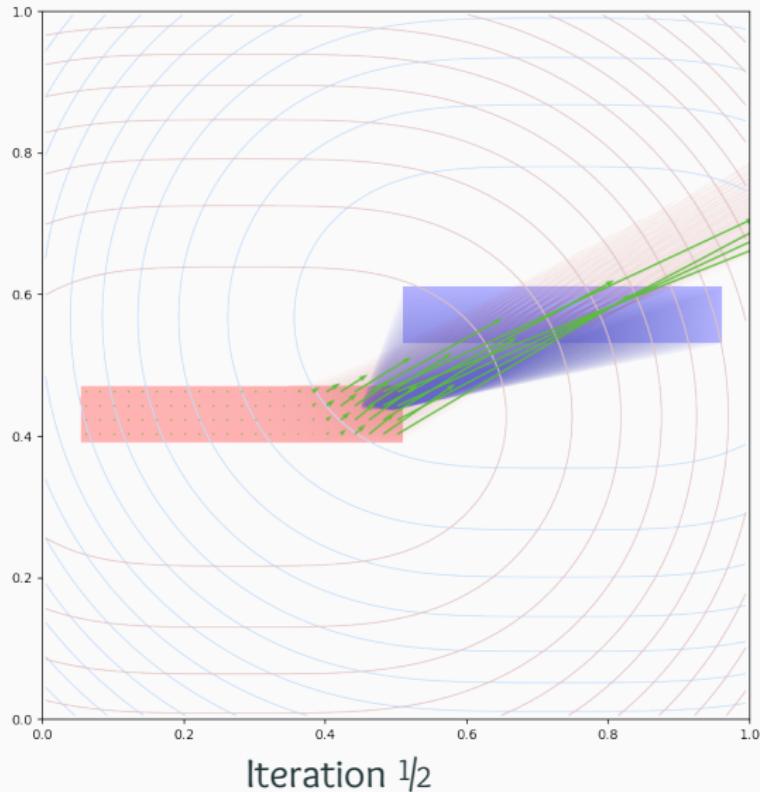
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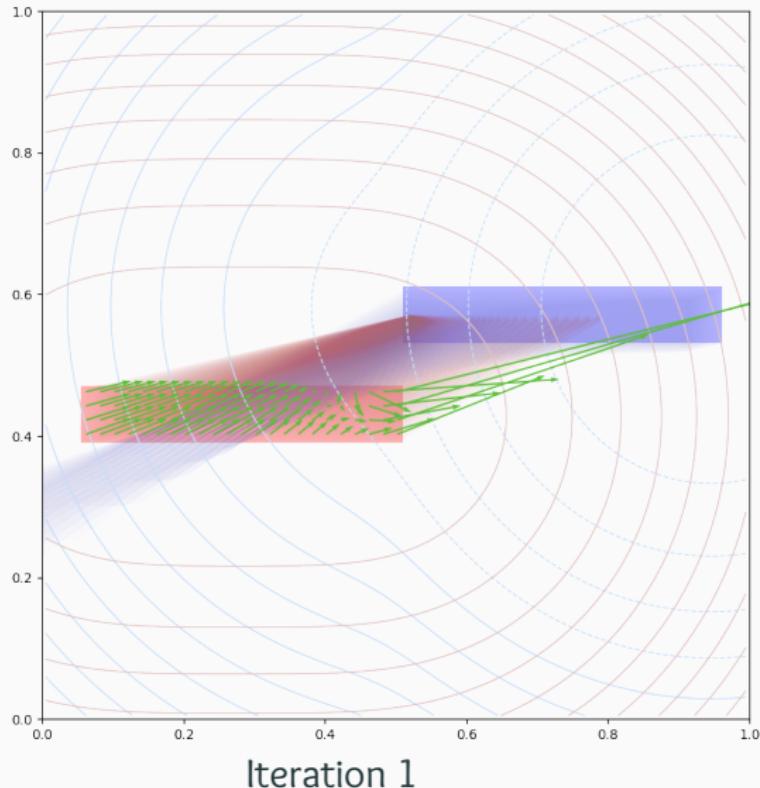
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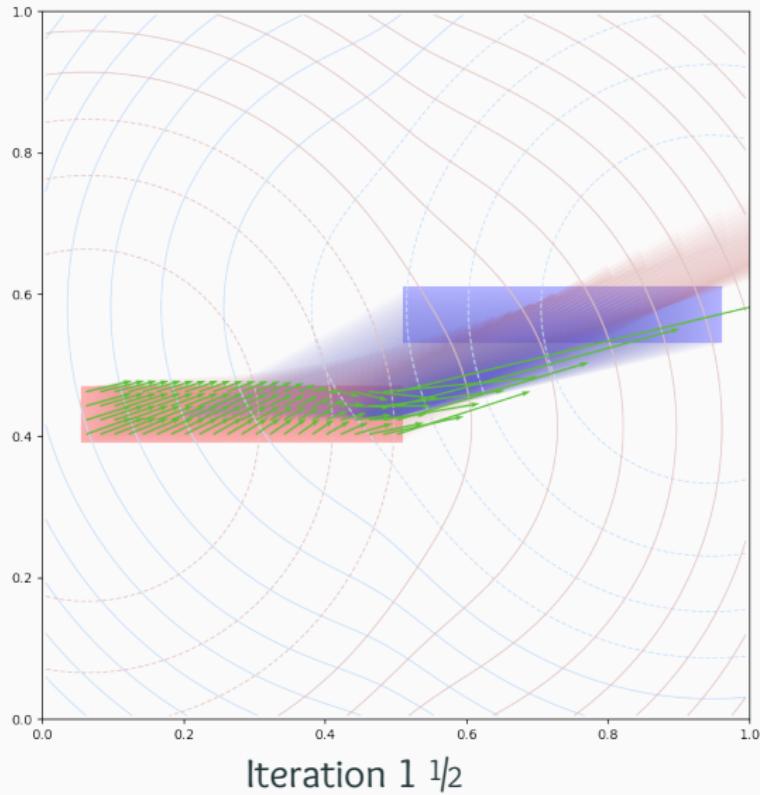
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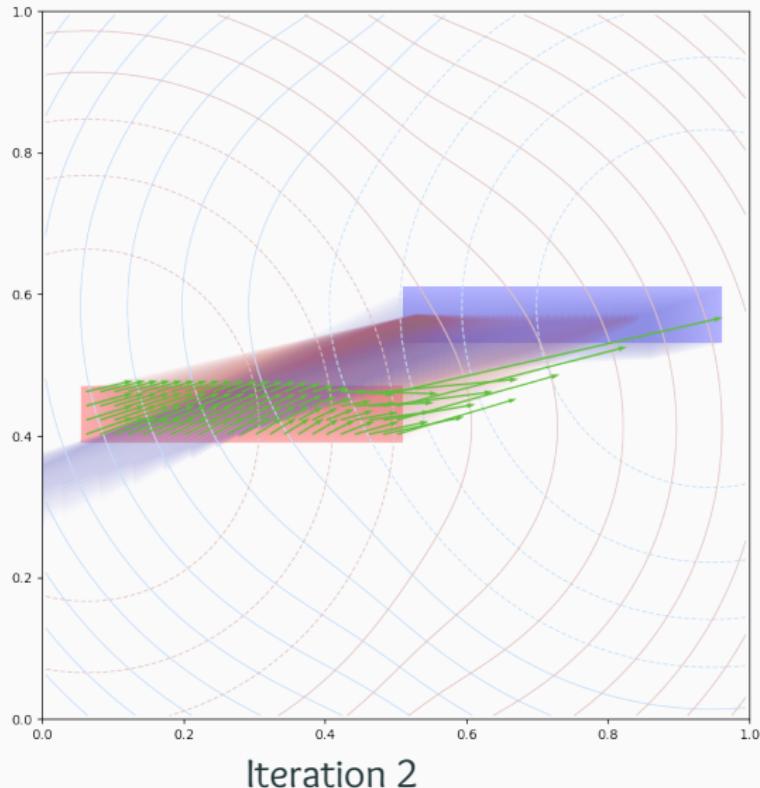
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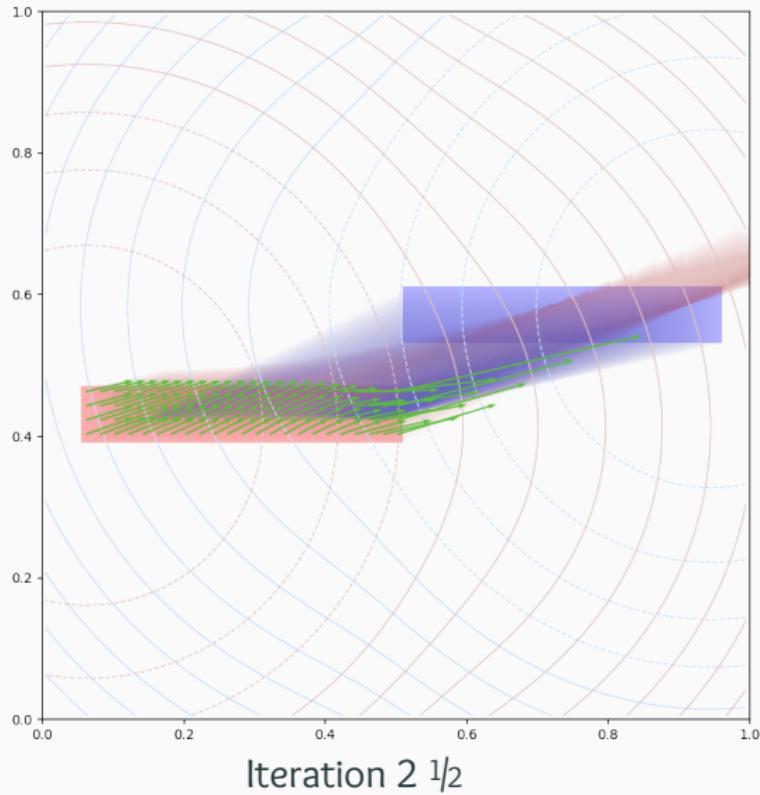
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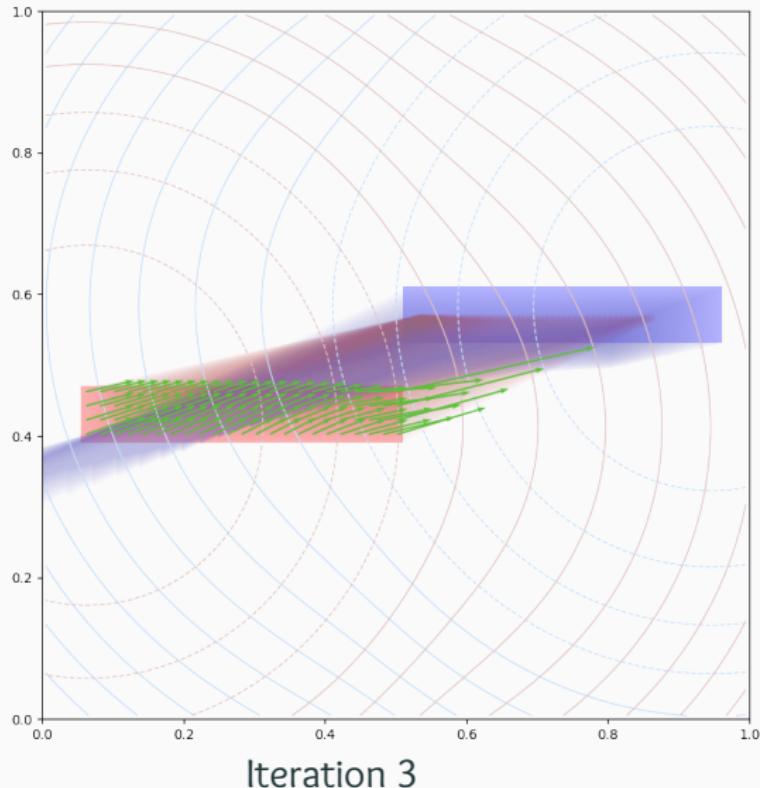
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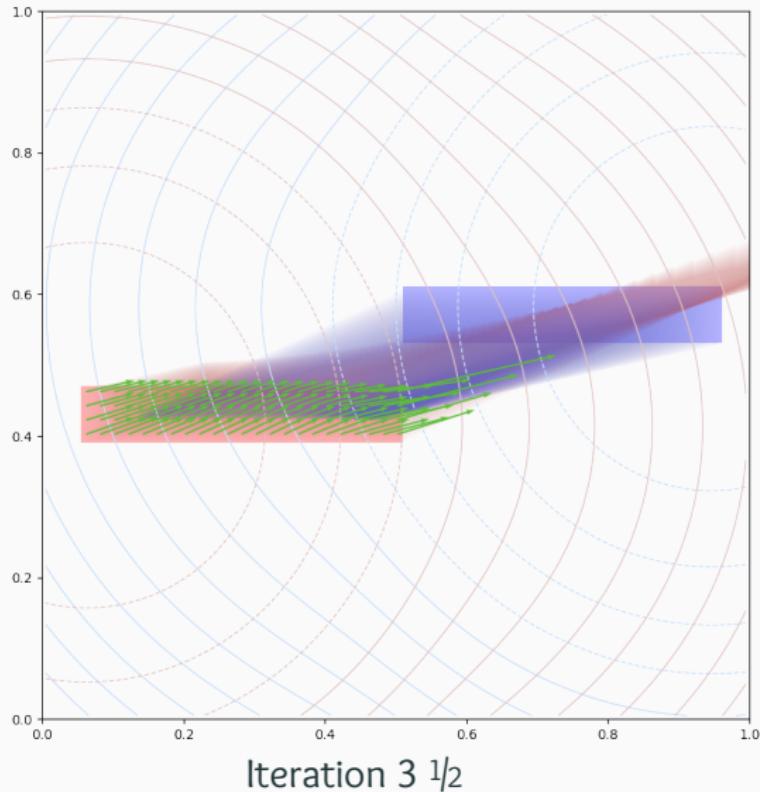
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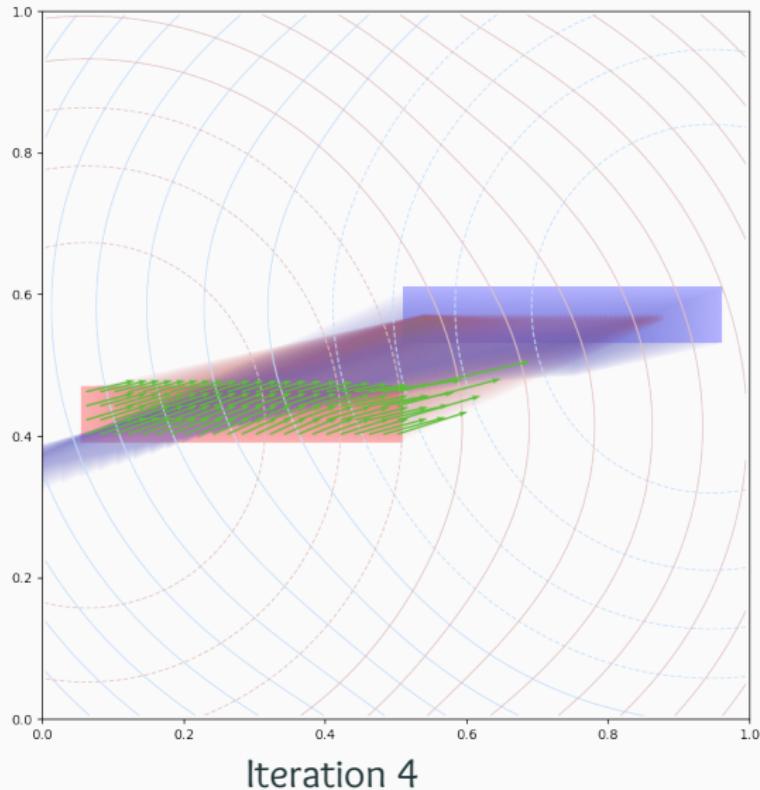
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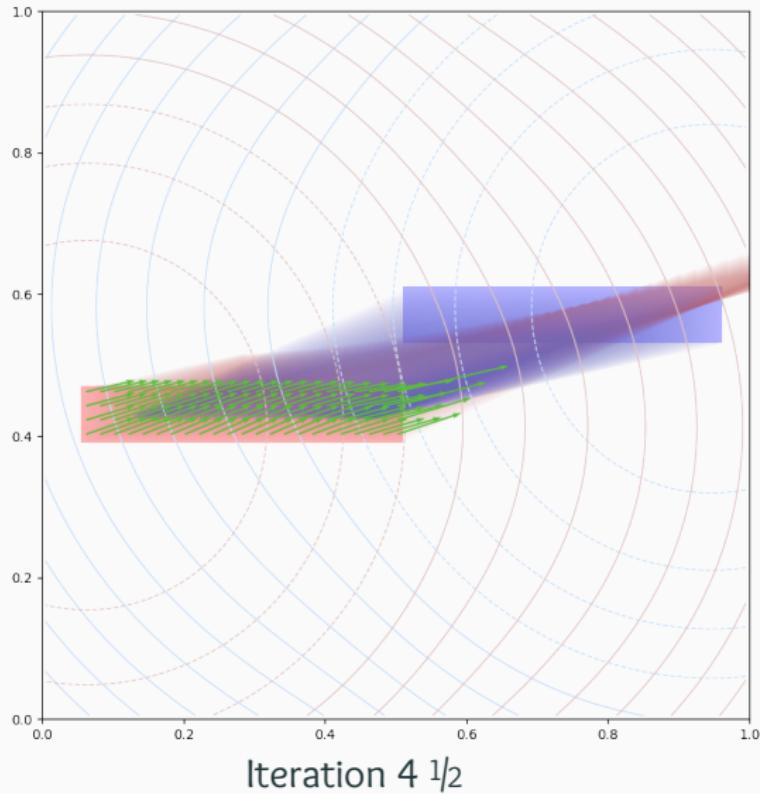
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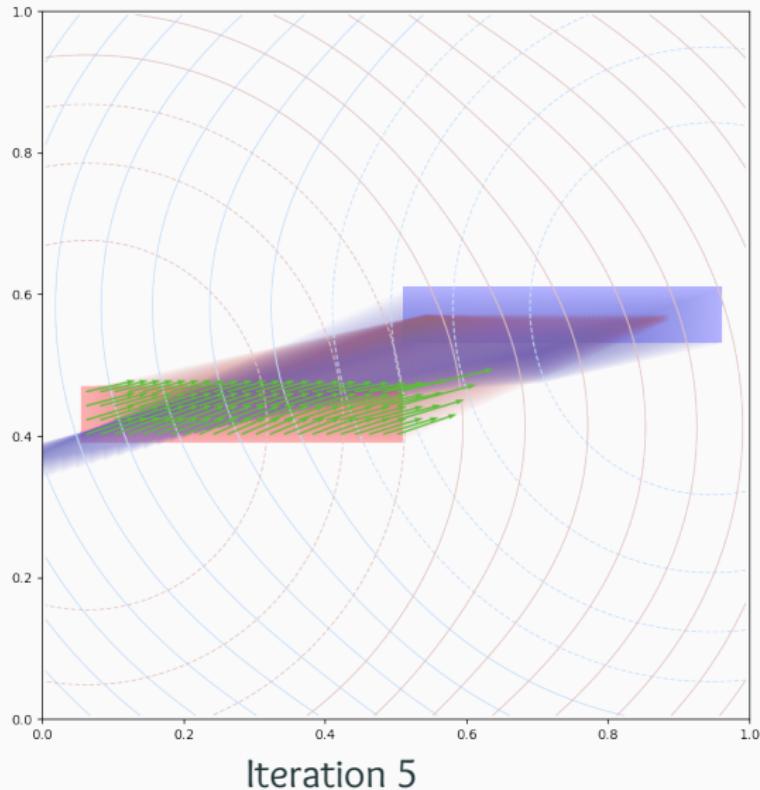
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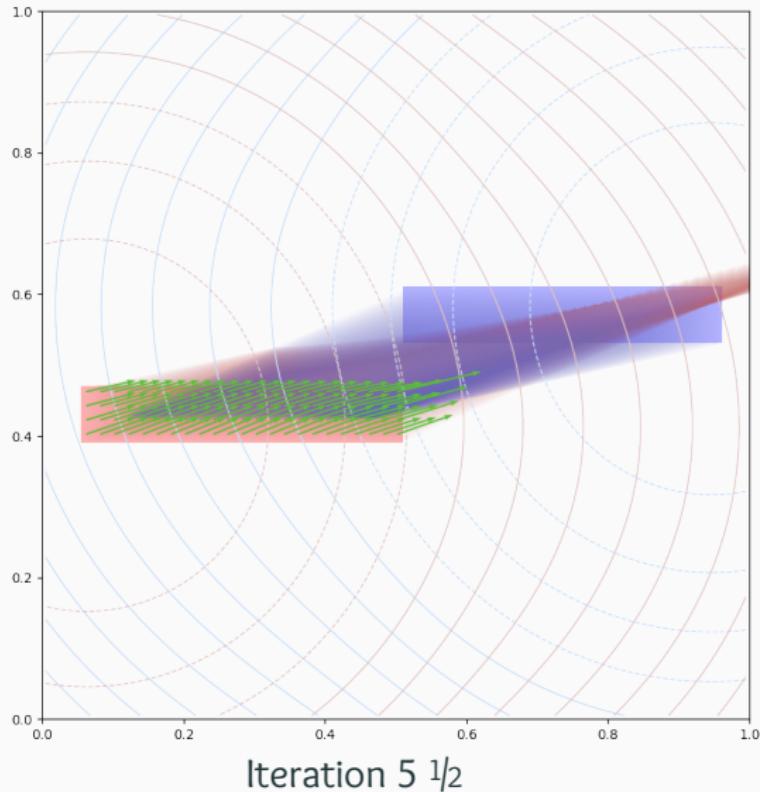
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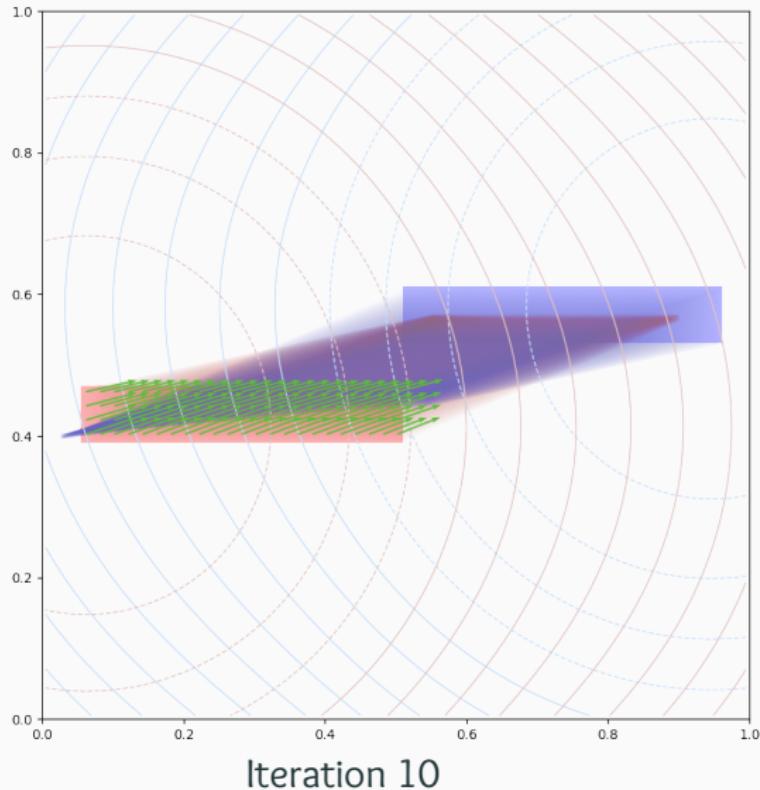
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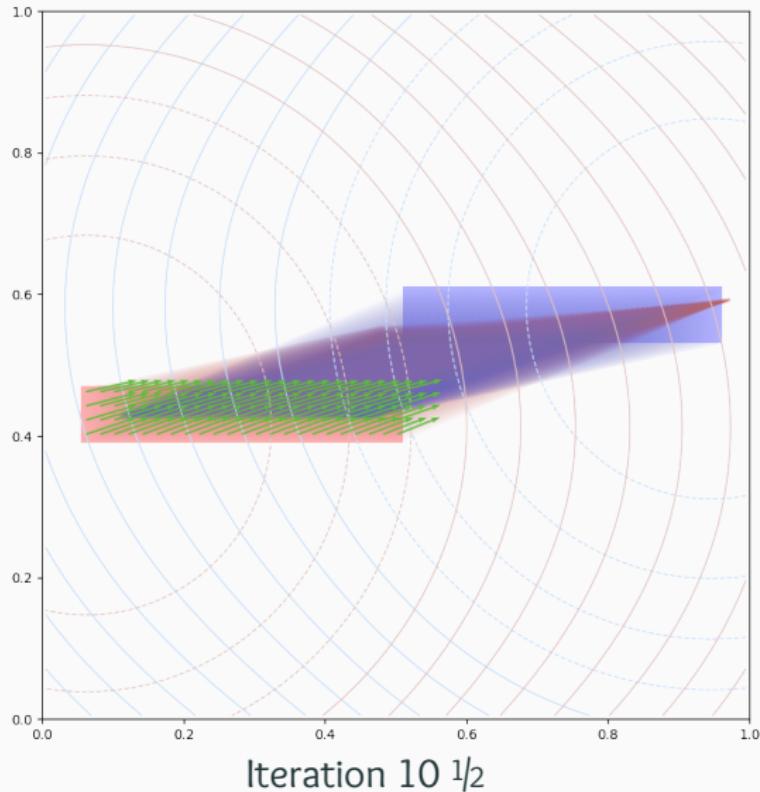
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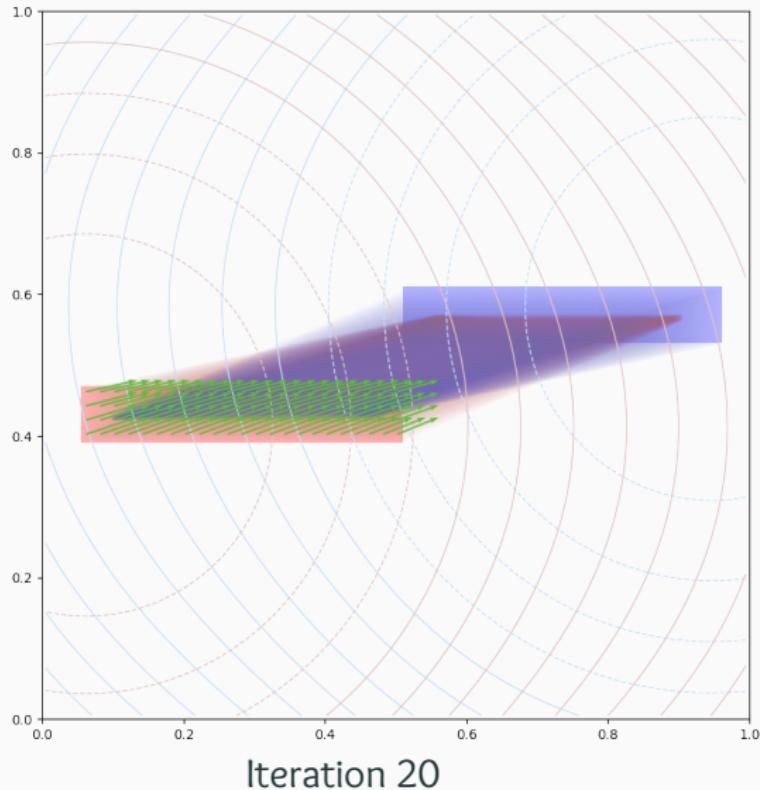
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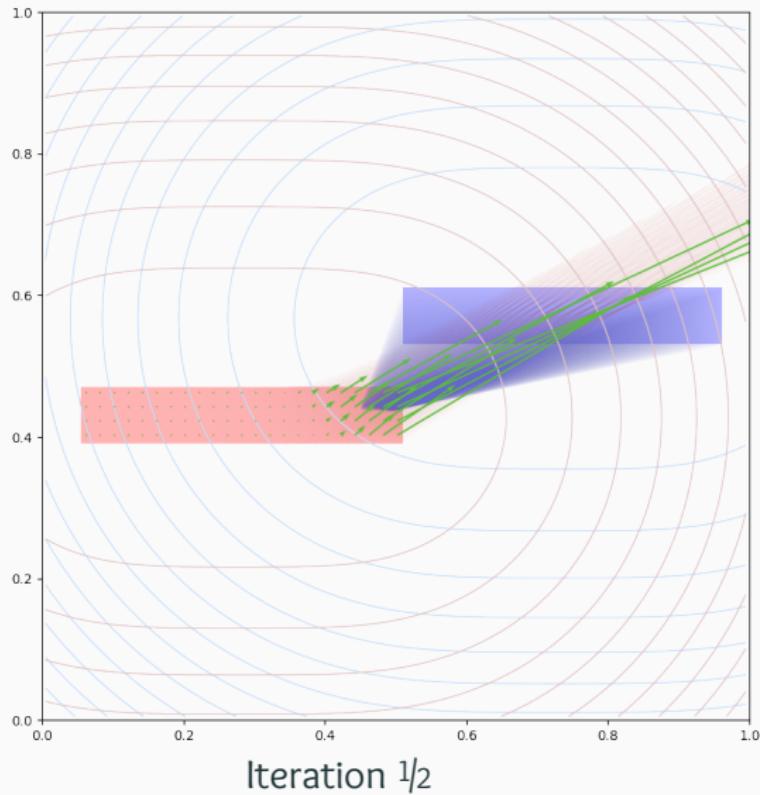
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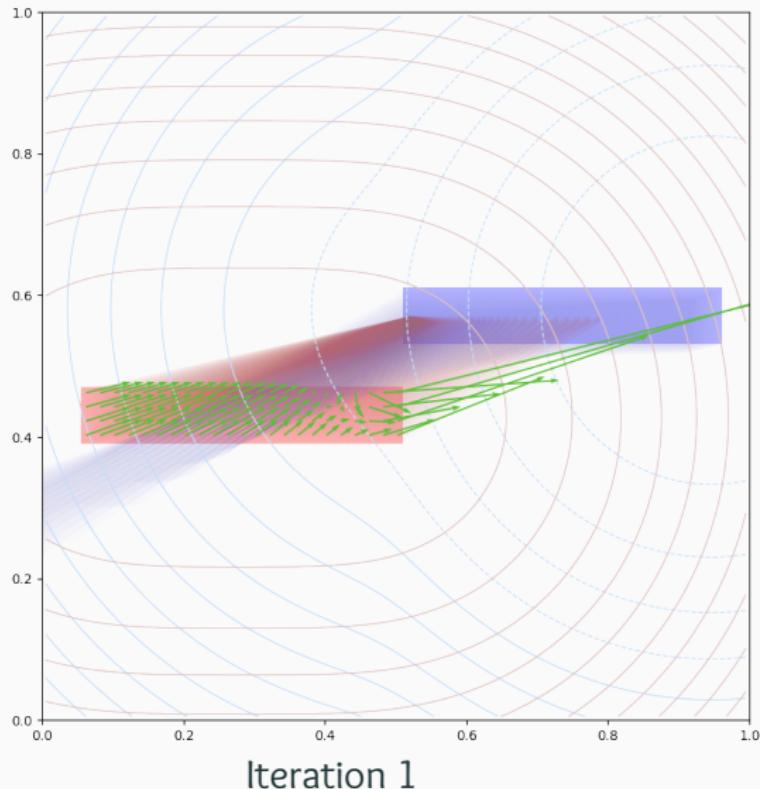
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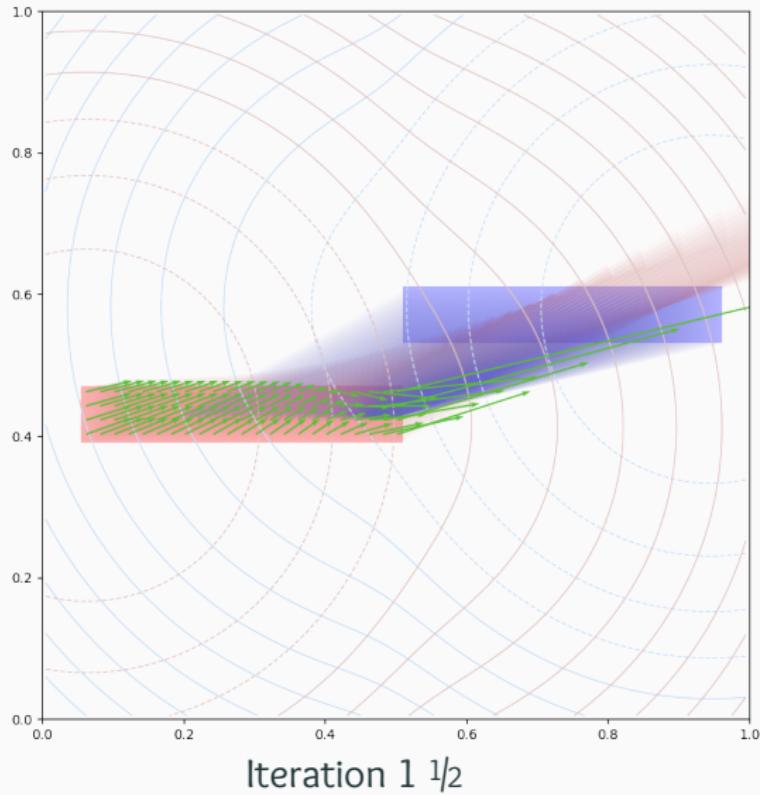
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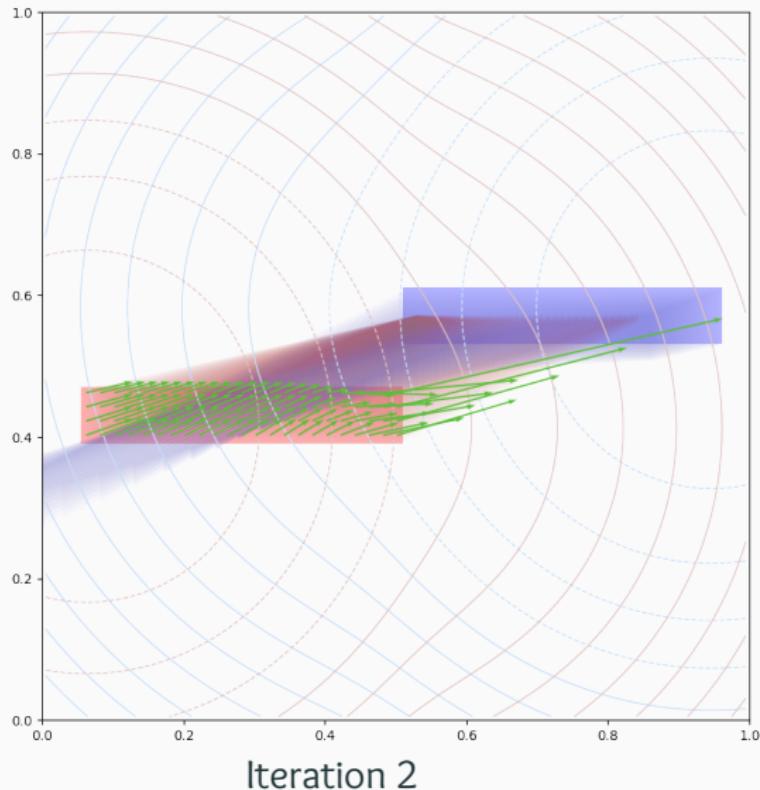
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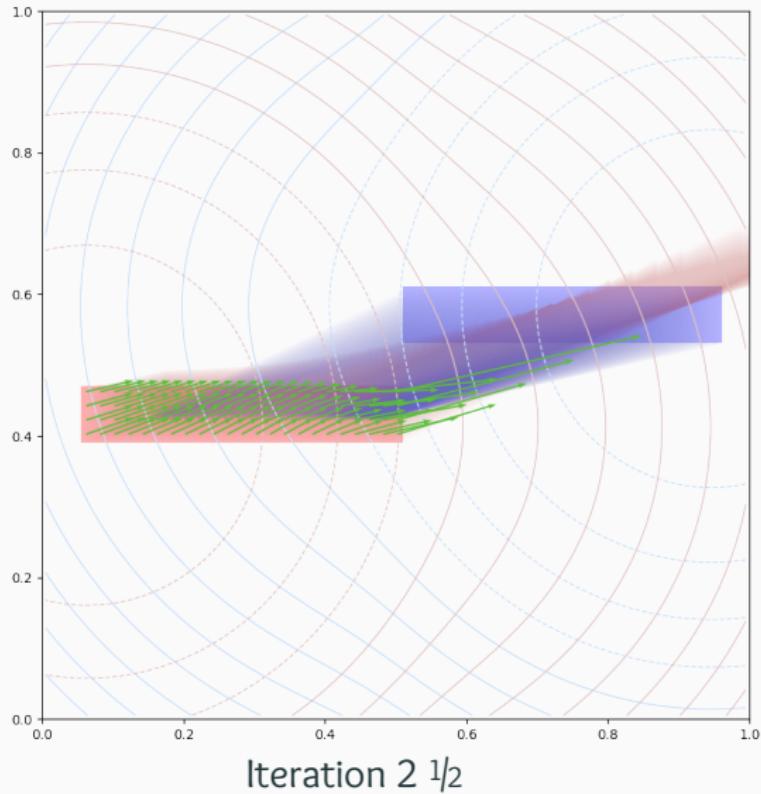
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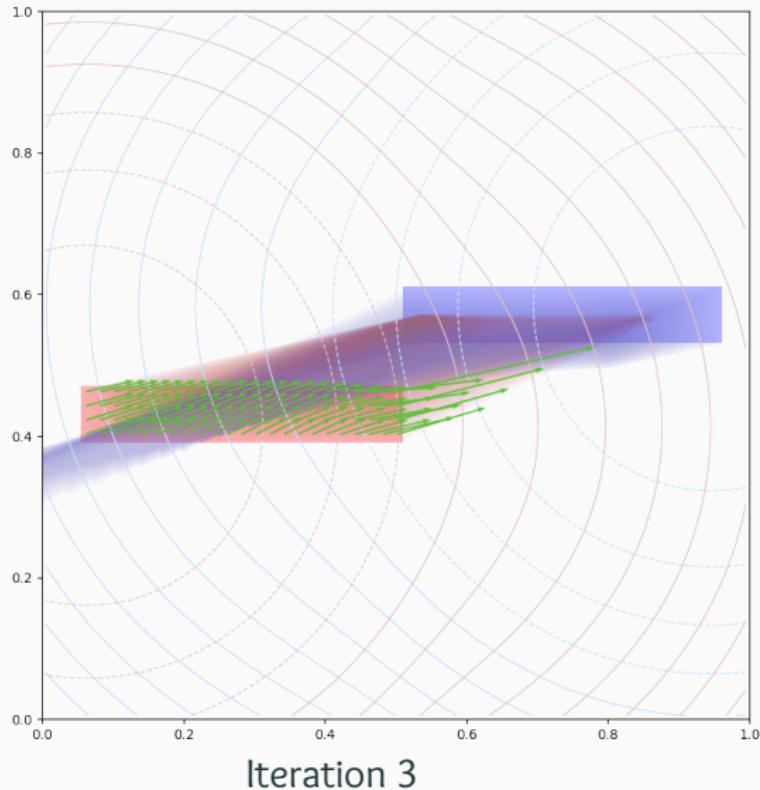
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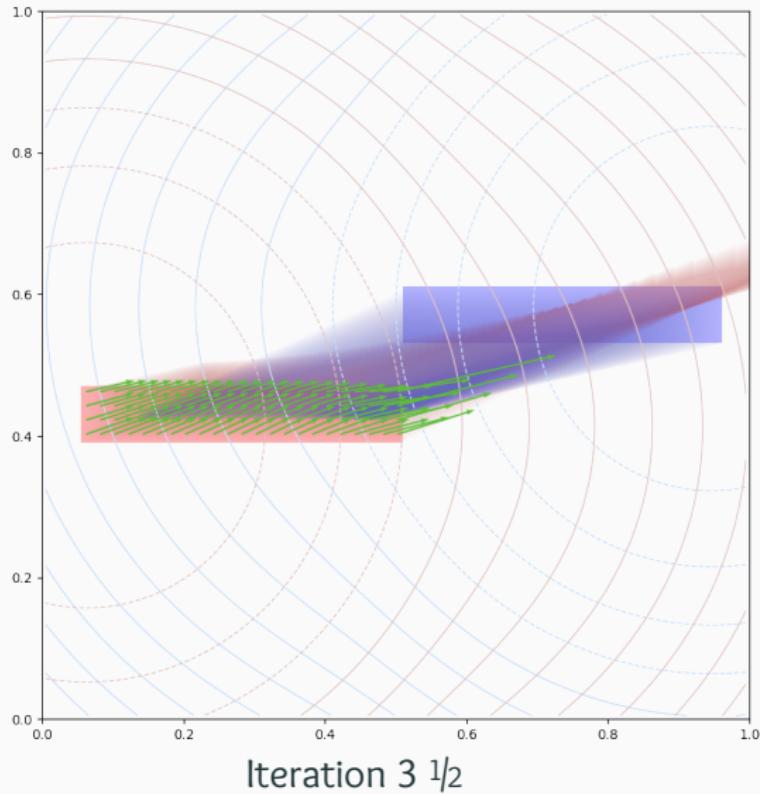
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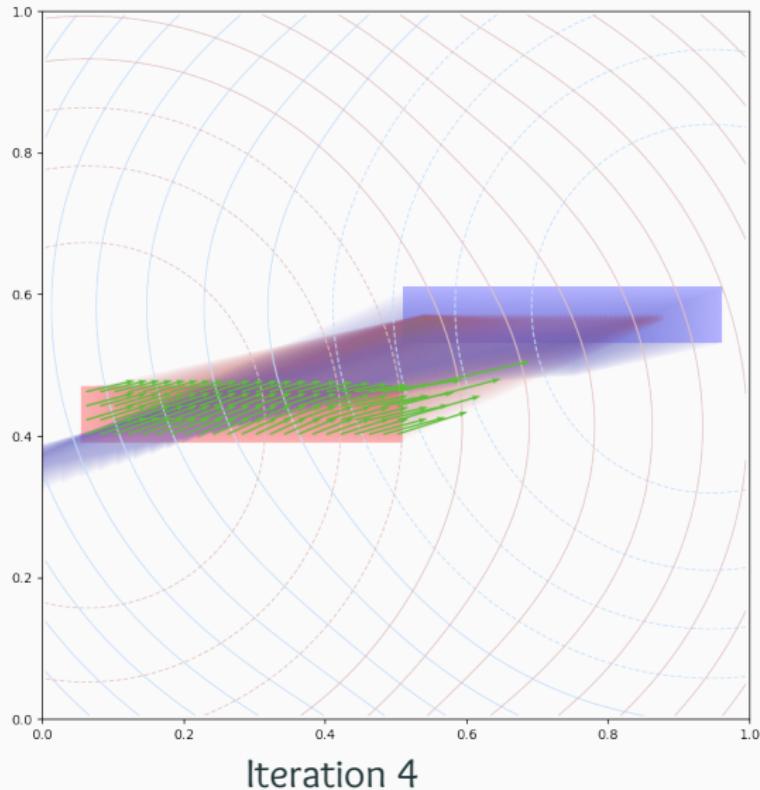
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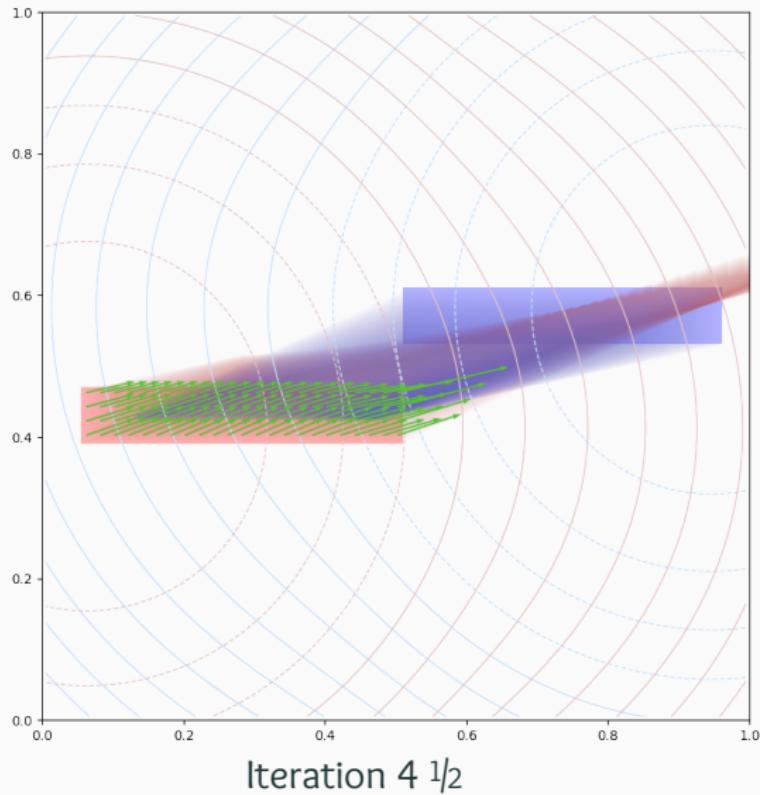
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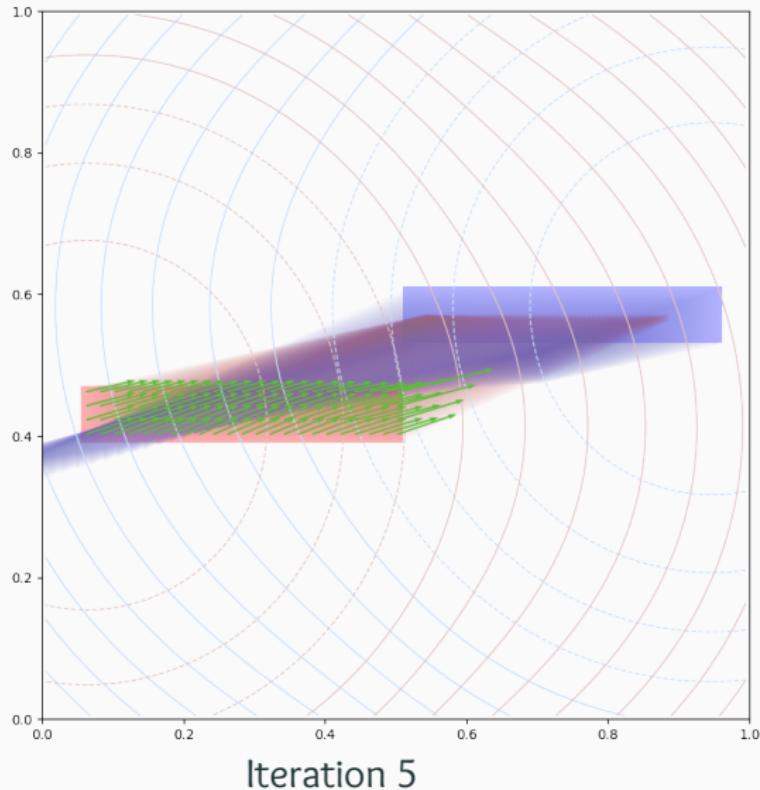
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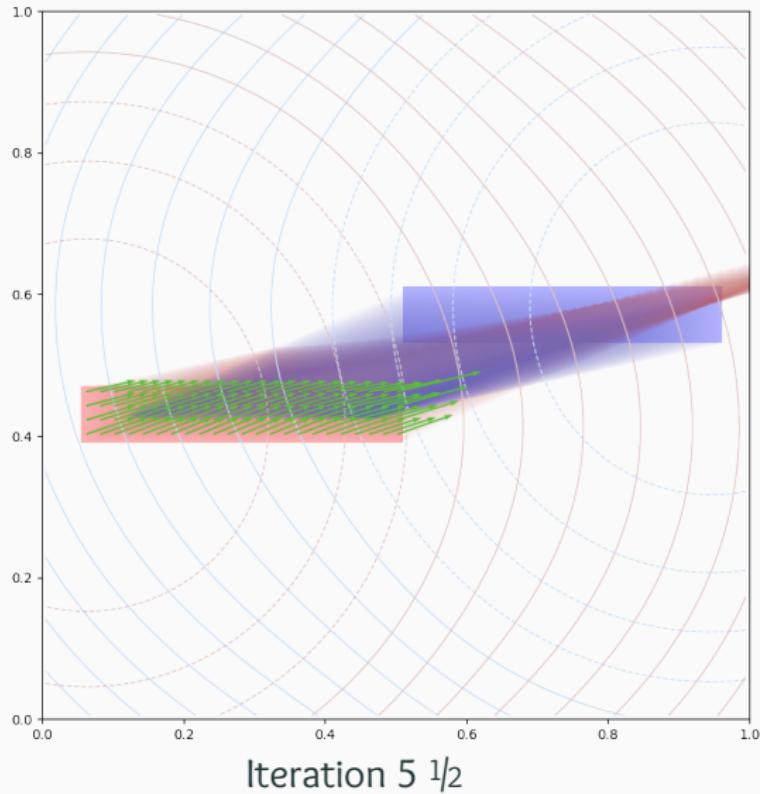
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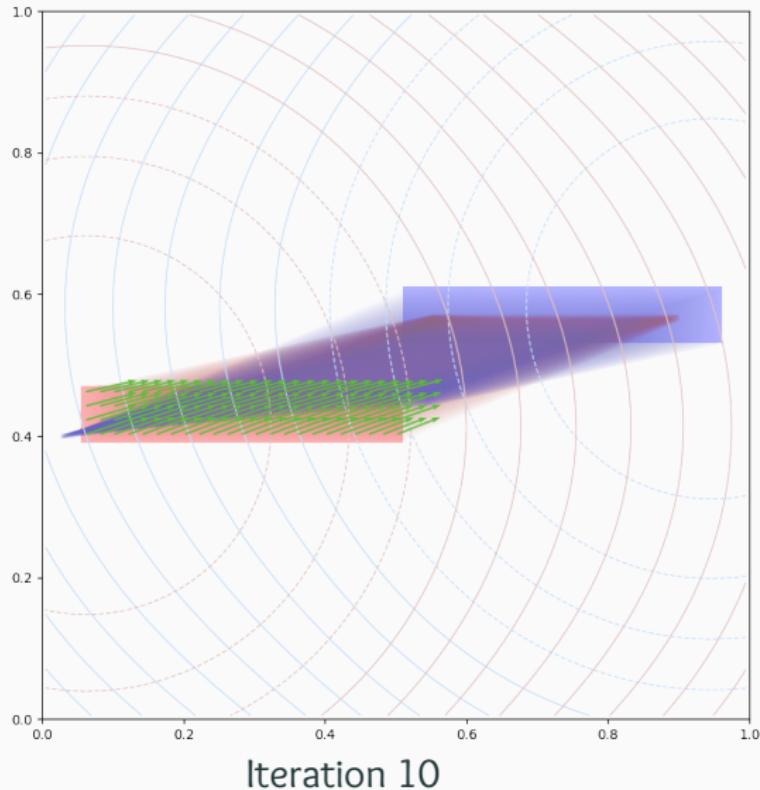
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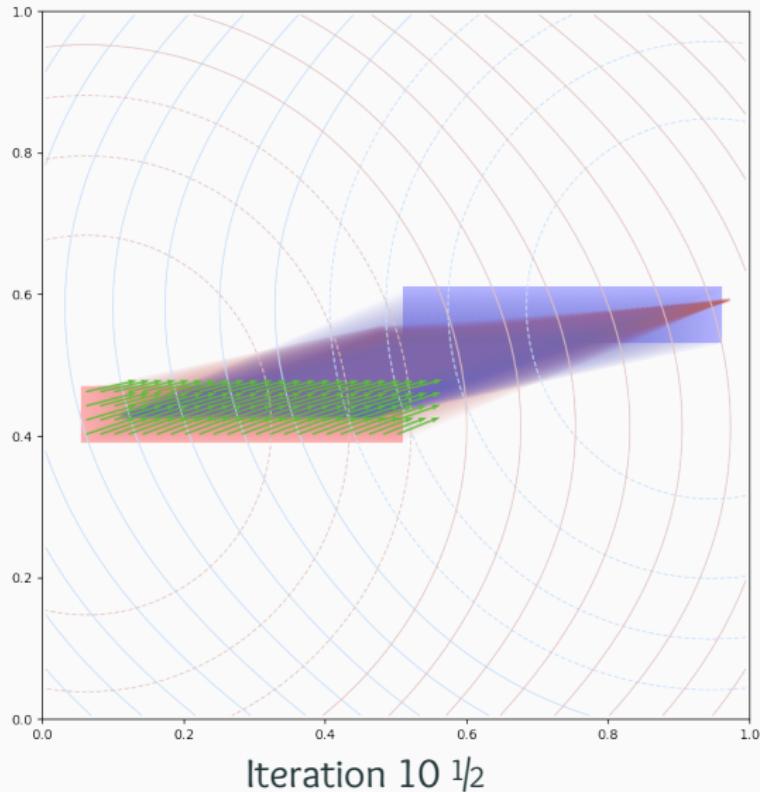
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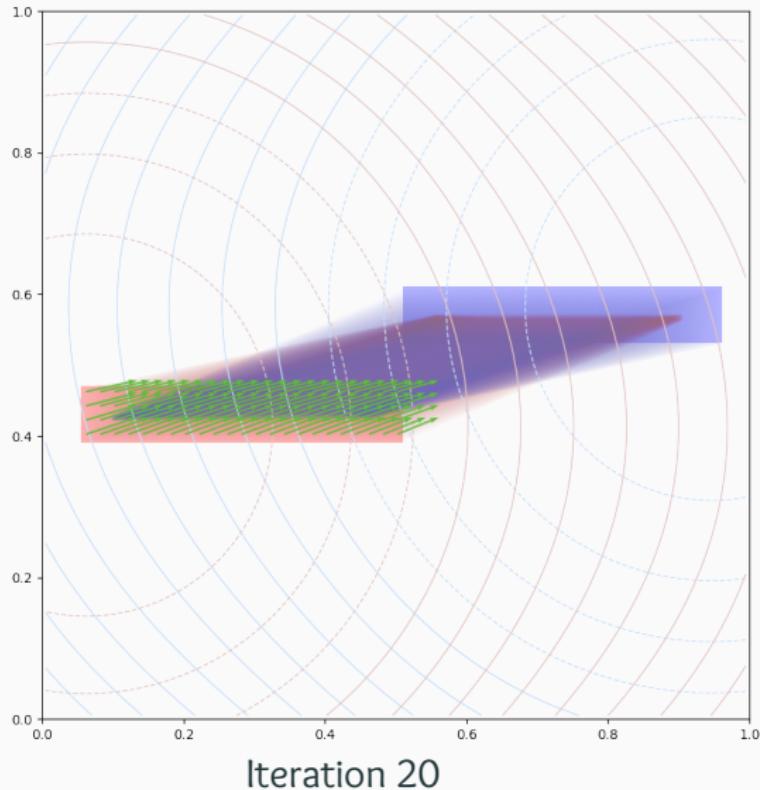
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## In our paper: theoretical guarantees

Theorem ( F., Séjourné, Vialard, Trouvé, Amari, Peyré; 2018)

We define a symmetric Sinkhorn divergence:

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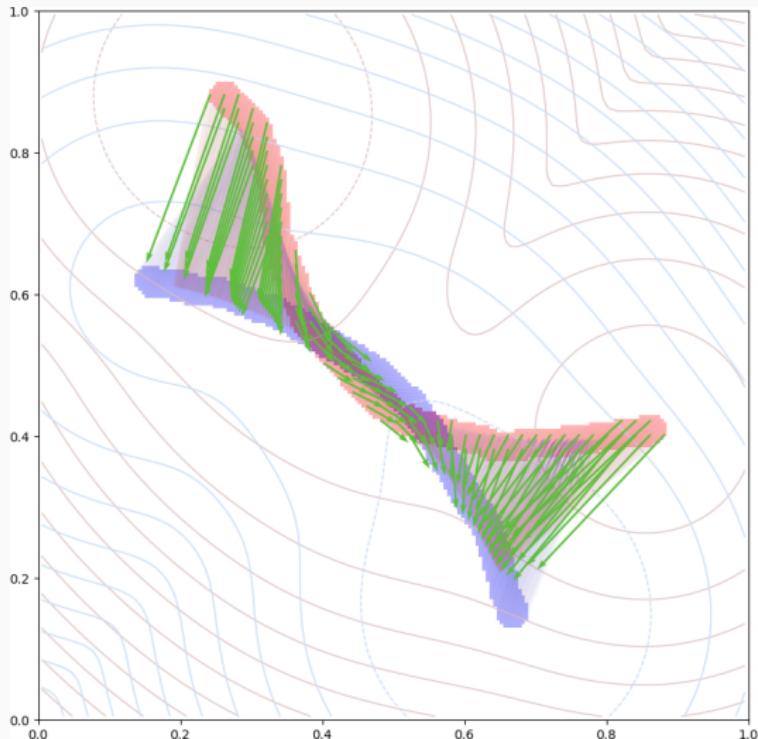
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These results can be generalized to arbitrary **feature** spaces

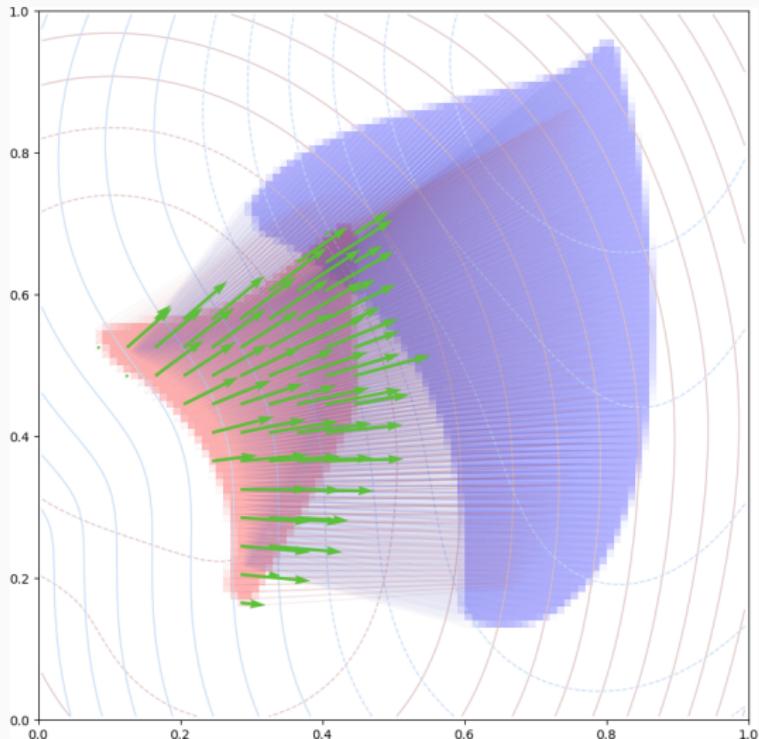
– e.g. (position, orientation, curvature).

# The $\varepsilon$ -Sinkhorn divergence; with $\|x - y\|^2$ and $\sqrt{\varepsilon} = .1$



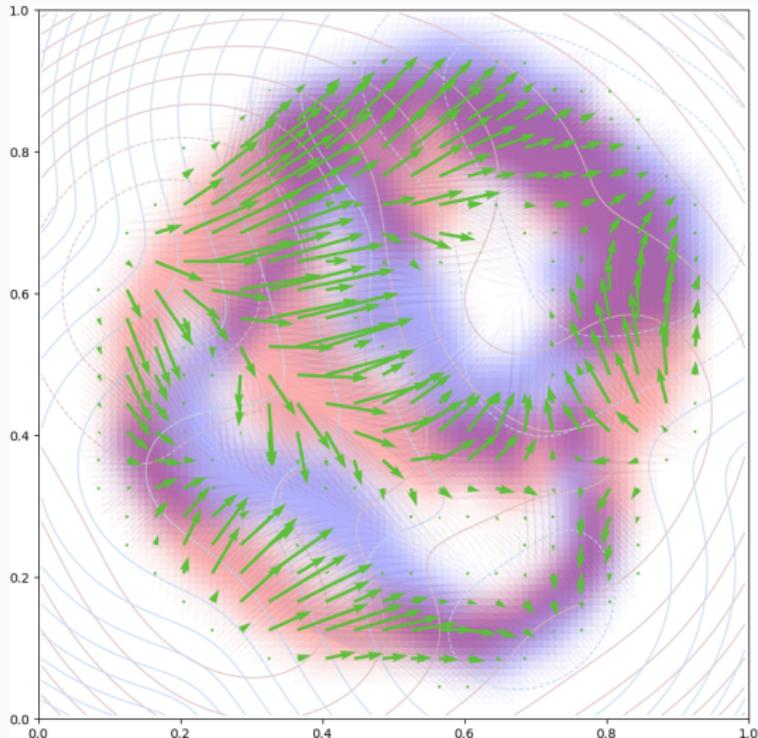
A high-quality gradient.

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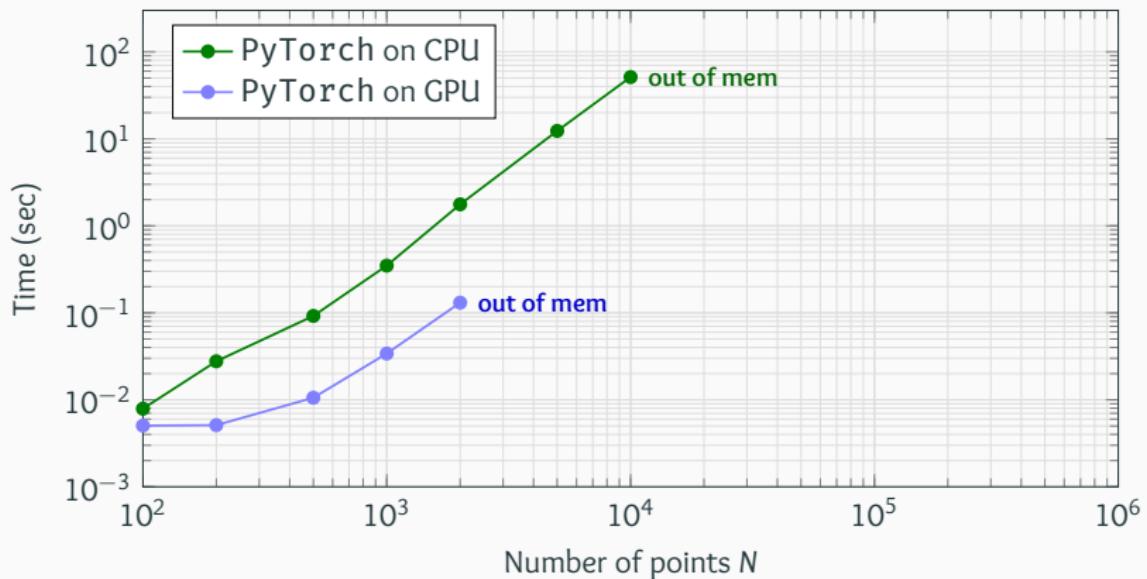
(Data from the Spectral Log-Demons paper.)

## In practice

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# KERnel OPerationS, with autodiff, without memory overflows

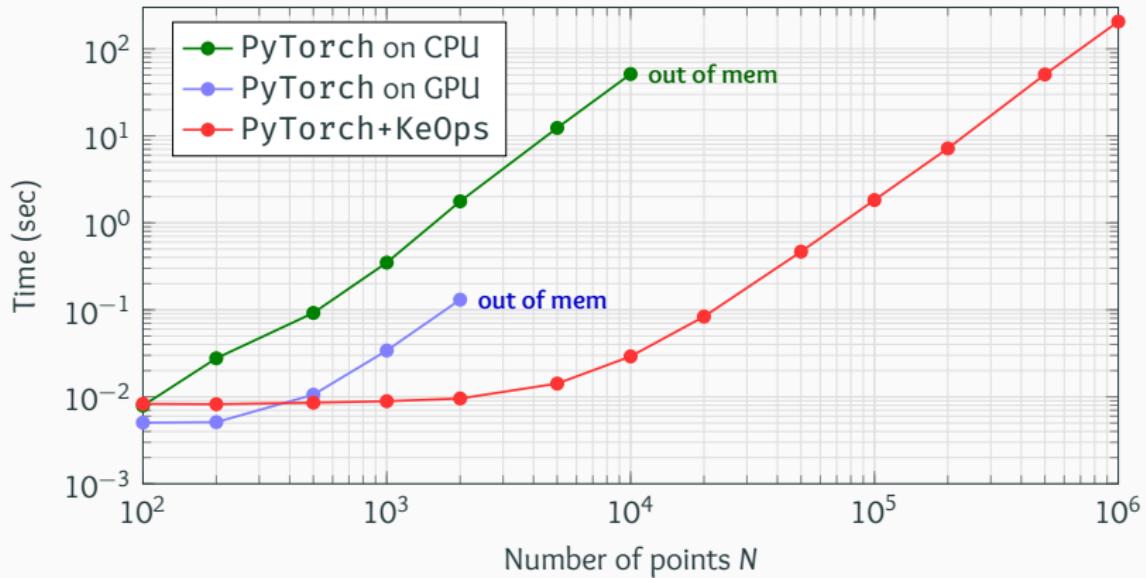
Kernel norm + gradient with  $N$  vertices on a cheap laptop's GPU (GTX960M)



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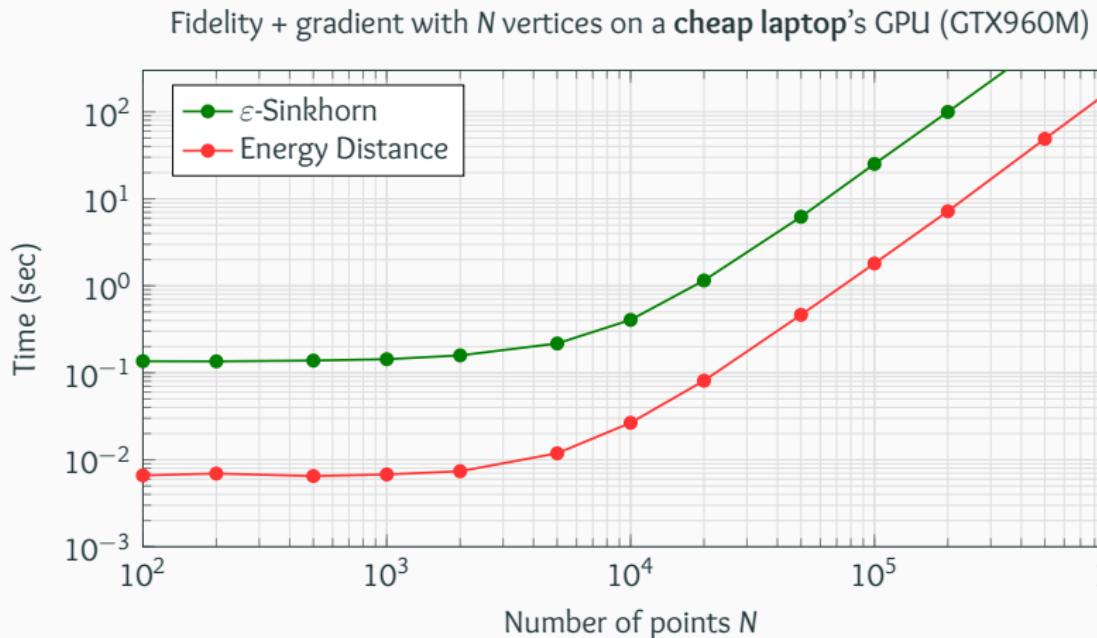
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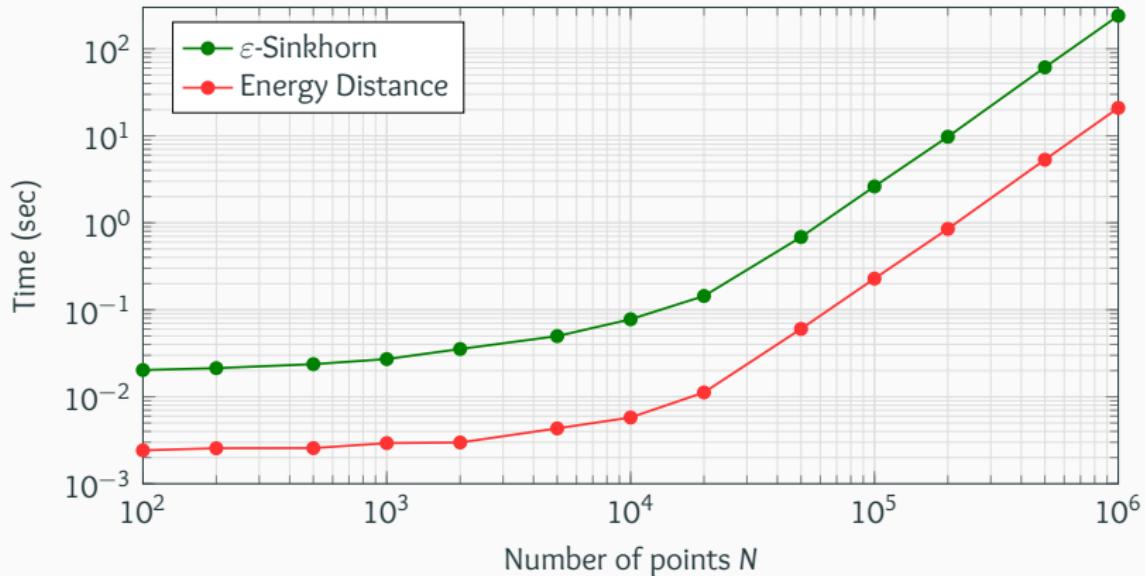
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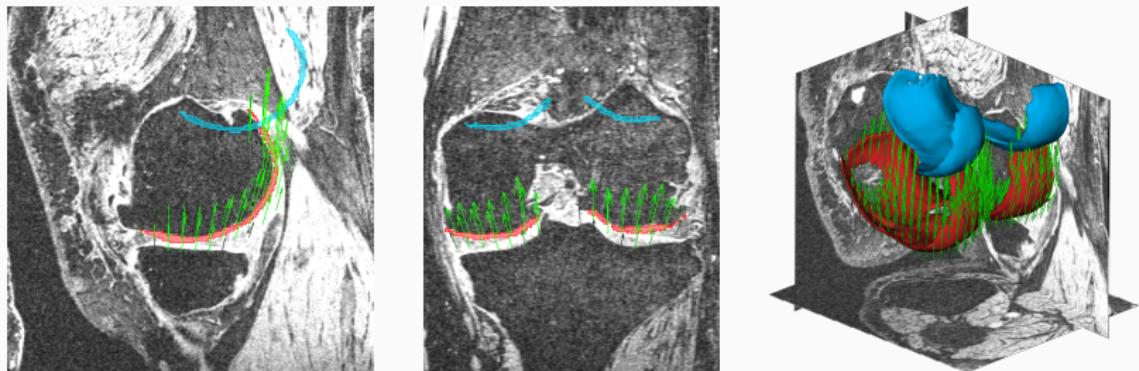
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(Thanks Benjamin and Joan!)

Fidelity + gradient with  $N$  vertices on a **high-end GPU** (Tesla P100)



We provide a reference PyTorch implementation

[github.com/jeanfeydy/global-divergences.](https://github.com/jeanfeydy/global-divergences)



Gradient of the Energy Distance, computed in 0.5s on my laptop.

Data from the OsteoArthritis Initiative:

52,319 and 34,966 voxels out of a 192-192-160 volume.

# Conclusion

---

Robust, **geometry-aware** loss functions are easy to compute.

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Robust, **geometry-aware** loss functions are easy to compute.

- Try using  $k(x,y) = -\|x - y\|$  !
- Sinkhorn = Hausdorff + mass **spreading** constraint
  - $\simeq$  best you can do without topology or landmarks
  - $\simeq$  20-50 convolutions through the data
  - $\rightarrow$  Is it worth it?

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Our work:

- Miccai2017: proof of concept
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- 2019:
  - **evaluation** in varied settings
  - separable **volumetric** implementation

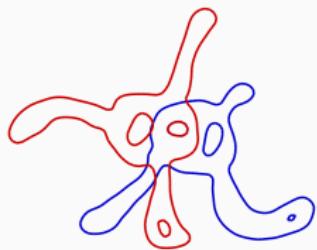
**Thank you for your attention.**

**Any questions ?**

An idea from statistics:  
Kernel distances

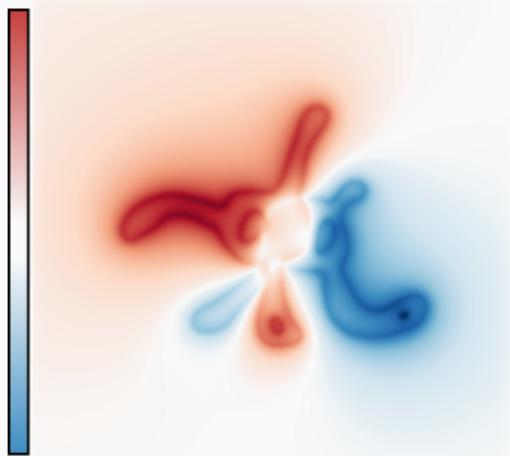
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## Kernel fidelities: the simplest formula for $d(\alpha, \beta)$



Raw signal ( $\alpha - \beta$ ).

## Kernel fidelities: the simplest formula for $d(\alpha, \beta)$

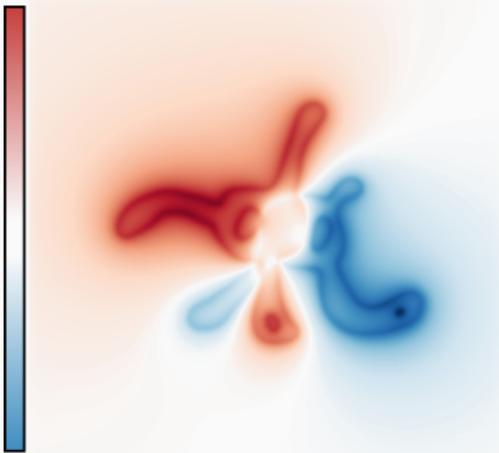


Choose a symmetric blurring function  $g$ , a **kernel**  $k = g * g$ :

$$d_k(\alpha, \beta) = \frac{1}{2} \| g * \alpha - g * \beta \|_{L^2}^2$$

Blurred signal  $g * (\alpha - \beta)$ .

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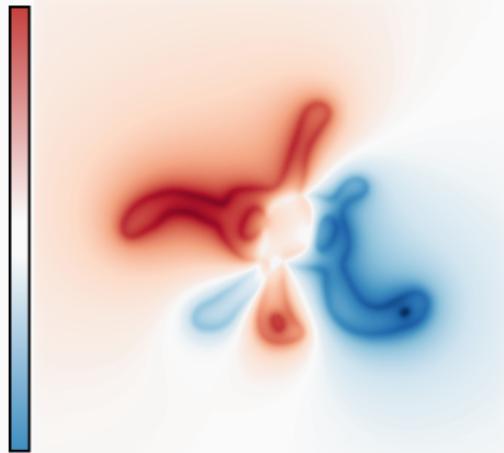


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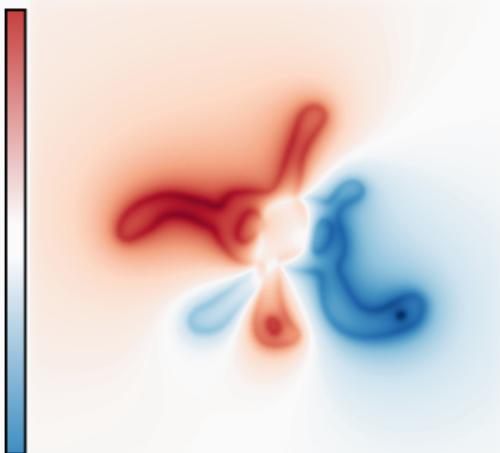


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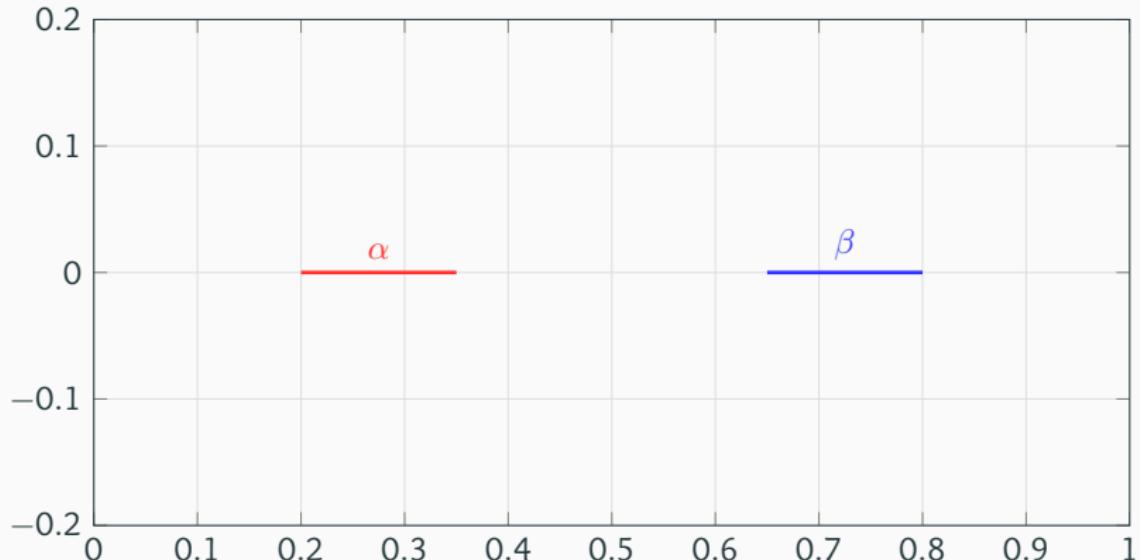
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with  $a^k = -k \star \alpha$ ,  $b^k = -k \star \beta$ .

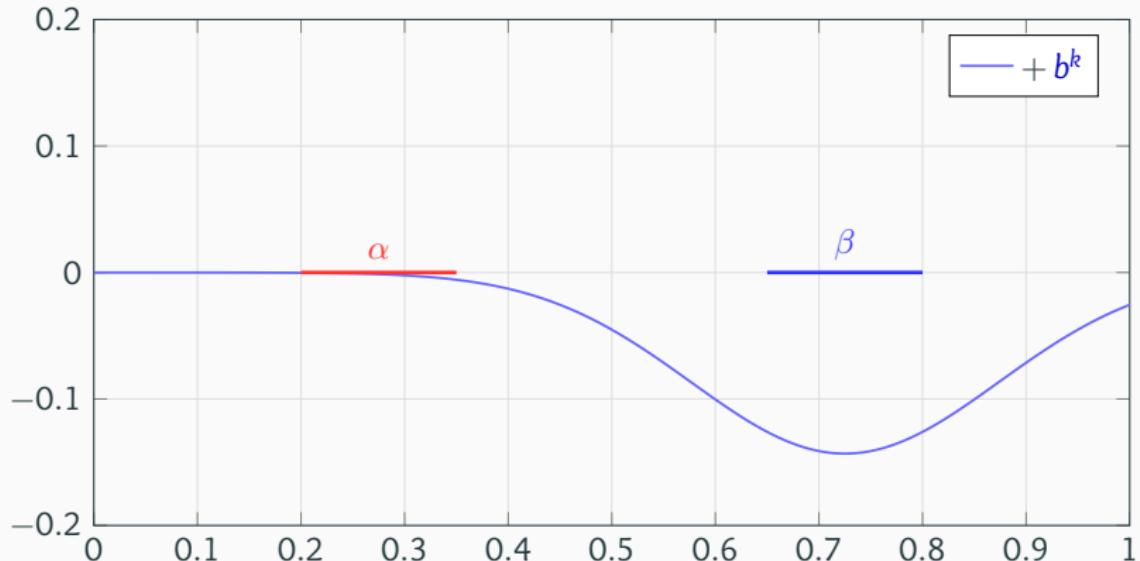
The registration flows along the gradient of  $b^k - a^k$

$$k(x - y) = \exp(-\|x - y\|^2 / \cdot 2^2)$$



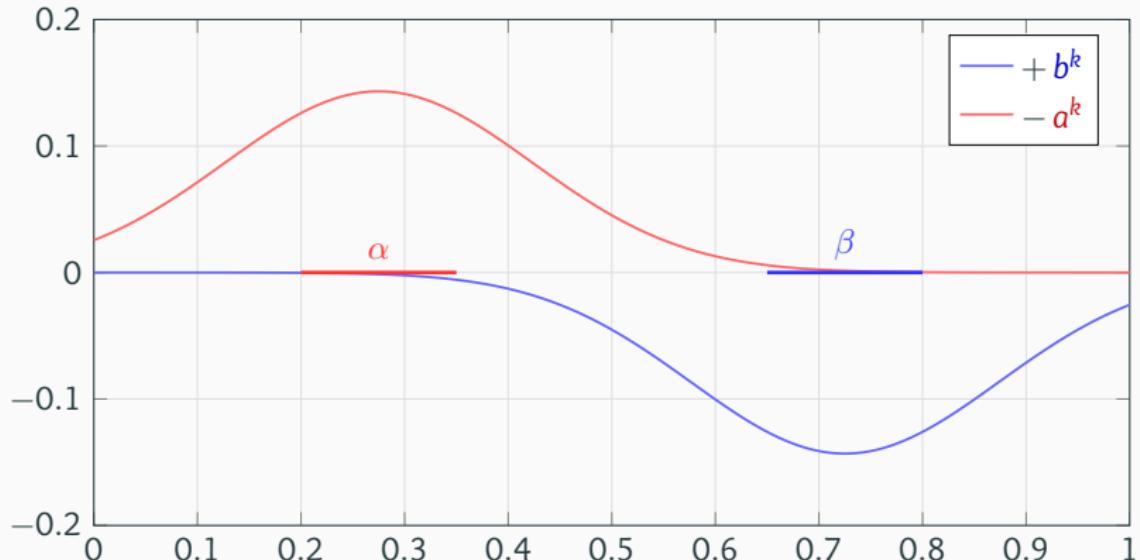
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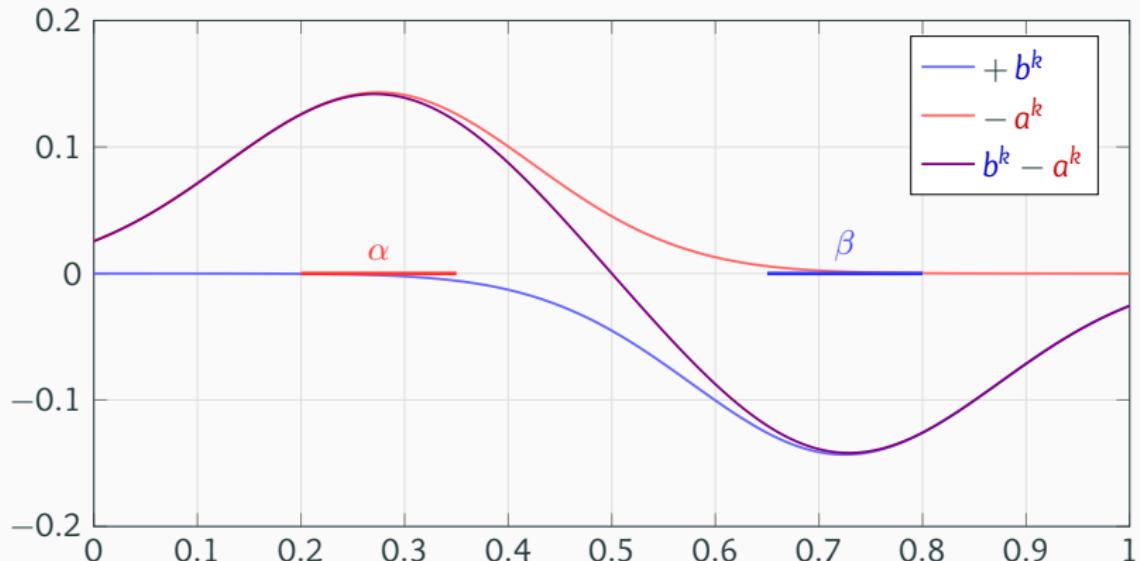
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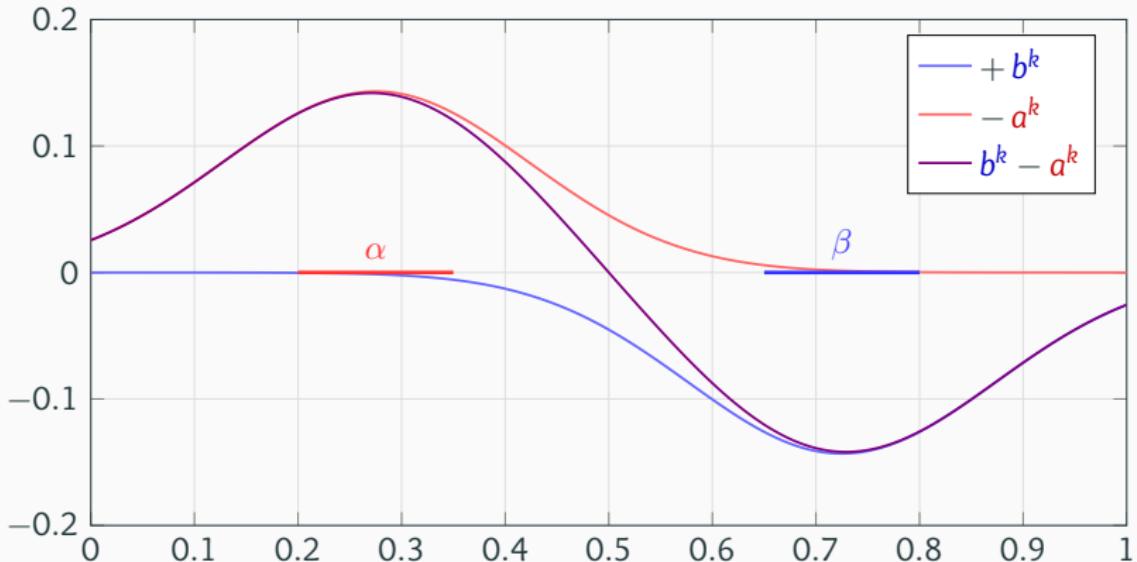
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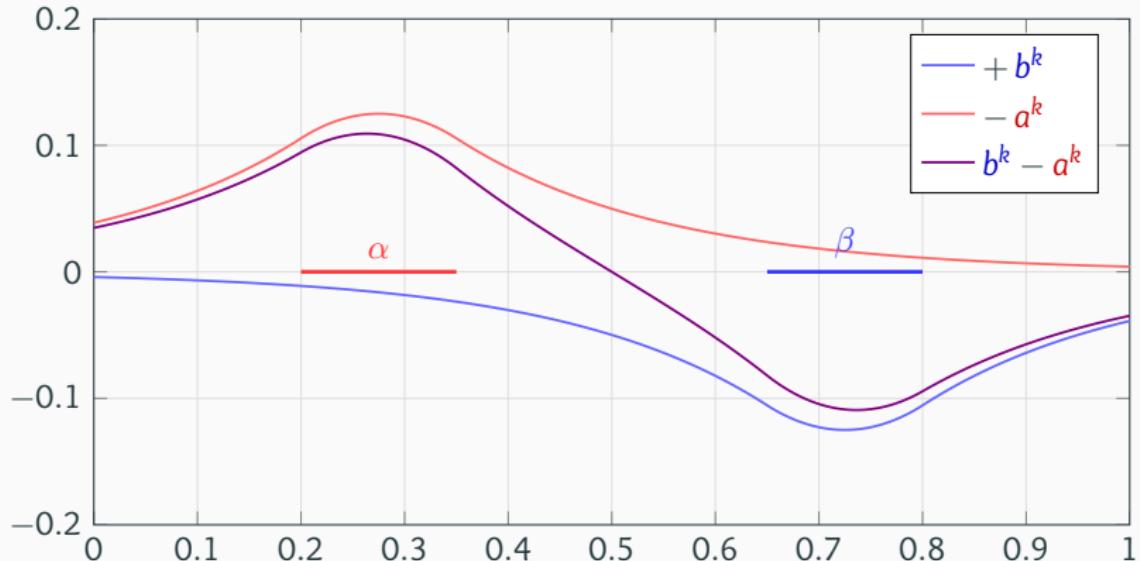


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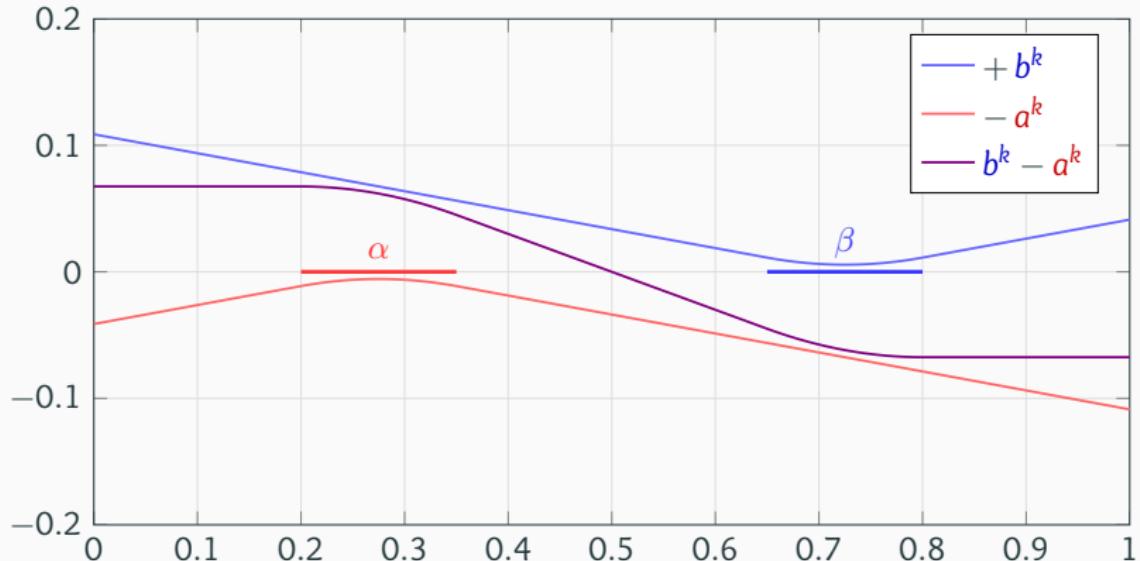


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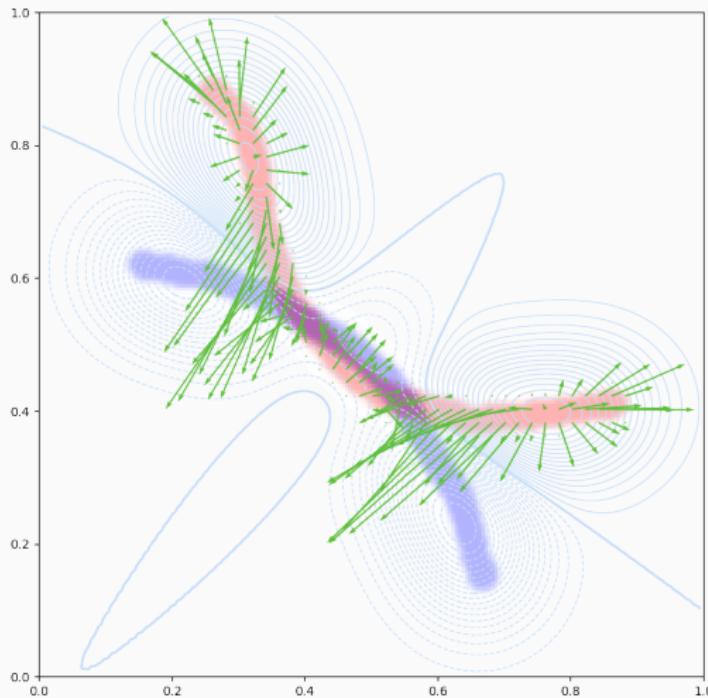


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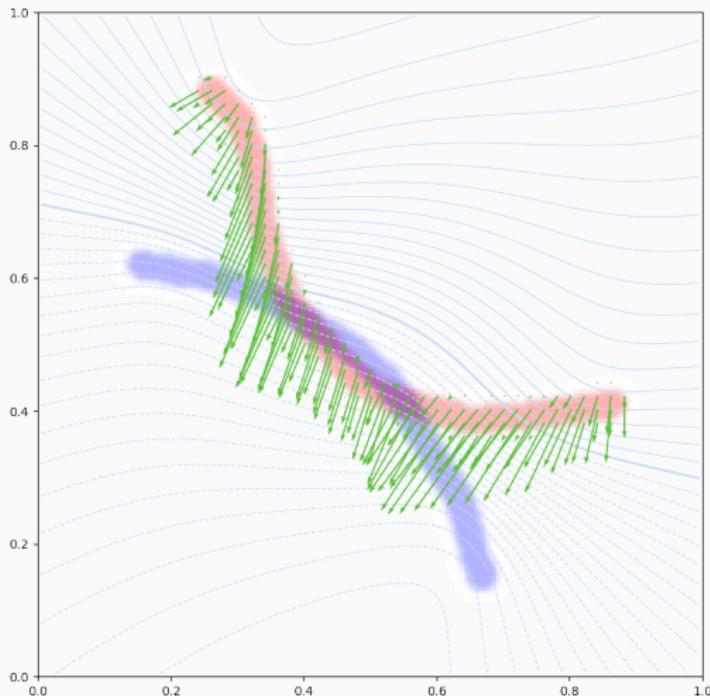
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## The SoftMin interpolates between a sum and a minimum

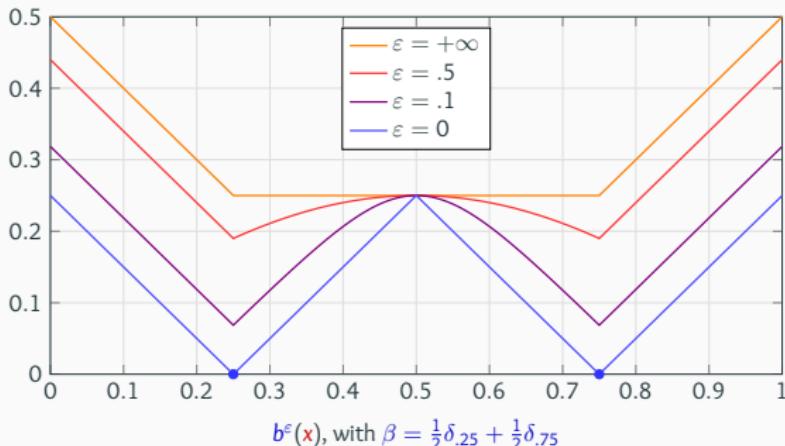
$$\log(e^c + e^d) = \max(c, d) + \log \left( \underbrace{e^{c-\max(c,d)} + e^{d-\max(c,d)}}_{\in [1,2]} \right)$$

# The SoftMin interpolates between a sum and a minimum

$$\log(e^c + e^d) = \max(c, d) + \log \left( \underbrace{e^{c-\max(c,d)} + e^{d-\max(c,d)}}_{\in [1,2]} \right)$$

Building on this, for a regularization parameter  $\varepsilon > 0$ , we define

$$b^\varepsilon(\mathbf{x}) = \min_{\mathbf{y} \sim \beta} \|\mathbf{x} - \mathbf{y}\| = -\varepsilon \log \sum_{j=1}^M \beta_j \exp \left( -\frac{1}{\varepsilon} \|\mathbf{x} - \mathbf{y}_j\| \right)$$



An idea from computer graphics:  
Hausdorff distances

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Can we go further?

$$\begin{matrix} & \beta_1 & \beta_2 & \cdots & \beta_M \\ \alpha_1 & \left( \begin{array}{cccc} \|x_1 - y_1\| & \|x_1 - y_2\| & \cdots & \|x_1 - y_M\| \\ \|x_2 - y_1\| & \|x_2 - y_2\| & \cdots & \|x_2 - y_M\| \\ \vdots & \vdots & \ddots & \vdots \\ \|x_N - y_1\| & \|x_N - y_2\| & \cdots & \|x_N - y_M\| \end{array} \right) \\ \alpha_2 \\ \vdots \\ \alpha_N \end{matrix}$$

Can we go further?

$$\begin{matrix} & \beta_1 & \beta_2 & \cdots & \beta_M \\ \alpha_1 & \left( \begin{array}{cccc} \|x_1 - y_1\| & \|x_1 - y_2\| & \cdots & \|x_1 - y_M\| \\ \|x_2 - y_1\| & \|x_2 - y_2\| & \cdots & \|x_2 - y_M\| \\ \vdots & \vdots & \ddots & \vdots \\ \|x_N - y_1\| & \|x_N - y_2\| & \cdots & \|x_N - y_M\| \end{array} \right) \\ \alpha_2 \\ \vdots \\ \alpha_N \end{matrix}$$

## Can we go further?

$$\begin{array}{cccccc} & \beta_1 & \beta_2 & \cdots & \beta_M & \\ \alpha_1 & \left( \begin{matrix} \|x_1 - y_1\| & \|x_1 - y_2\| & \cdots & \|x_1 - y_M\| \\ \|x_2 - y_1\| & \|x_2 - y_2\| & \cdots & \|x_2 - y_M\| \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_N & \|x_N - y_1\| & \|x_N - y_2\| & \cdots & \|x_N - y_M\| \end{matrix} \right) & \rightarrow & \sum_j \beta_j \|x_1 - y_j\| \\ \alpha_2 & & & & & \sum_j \beta_j \|x_2 - y_j\| \\ \vdots & & & & & \vdots \\ \alpha_N & & & & & \sum_j \beta_j \|x_N - y_j\| \end{array}$$

$$\text{Energy Distance} : \sum_j \beta_j \|x_i - y_j\| = b^k(x_i)$$

Can we go further?

$$\begin{array}{cccccc} & \beta_1 & & \beta_2 & & \cdots & \beta_M \\ \alpha_1 & \left( \begin{matrix} \|x_1 - y_1\| & \|x_1 - y_2\| & \cdots & \|x_1 - y_M\| \\ \|x_2 - y_1\| & \|x_2 - y_2\| & \cdots & \|x_2 - y_M\| \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_N & \|x_N - y_1\| & \|x_N - y_2\| & \cdots & \|x_N - y_M\| \end{matrix} \right) & \rightarrow & \min_j \|x_1 - y_j\| \\ \alpha_2 & & & & & & \min_j \|x_2 - y_j\| \\ \vdots & & & & & & \vdots \\ \alpha_N & & & & & & \min_j \|x_N - y_j\| \end{array}$$

Energy Distance :  $\sum_j \beta_j \|x_i - y_j\| = b^k(x_i)$

Hausdorff Distance :  $\min_j \|x_i - y_j\| = d(x_i, \text{supp}(\beta))$

## Can we go further?

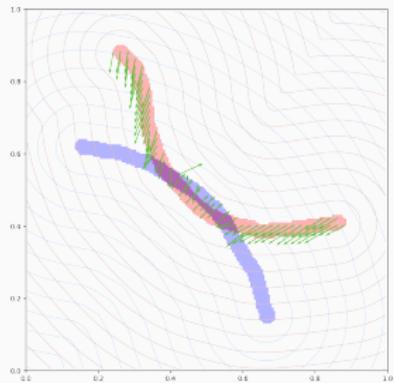
$$\begin{array}{cccccc} & \beta_1 & \beta_2 & \cdots & \beta_M & \\ \alpha_1 & \left( \begin{array}{ccccc} \|x_1 - y_1\| & \|x_1 - y_2\| & \cdots & \|x_1 - y_M\| \end{array} \right) & \rightarrow & \min_{y \sim \beta}^{\varepsilon} \|x_1 - y\| \\ \alpha_2 & \left( \begin{array}{ccccc} \|x_2 - y_1\| & \|x_2 - y_2\| & \cdots & \|x_2 - y_M\| \end{array} \right) & \rightarrow & \min_{y \sim \beta}^{\varepsilon} \|x_2 - y\| \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ \alpha_N & \left( \begin{array}{ccccc} \|x_N - y_1\| & \|x_N - y_2\| & \cdots & \|x_N - y_M\| \end{array} \right) & \rightarrow & \min_{y \sim \beta}^{\varepsilon} \|x_N - y\| \end{array}$$

Energy Distance :  $\sum_j \beta_j \|x_i - y_j\| = b^k(x_i)$

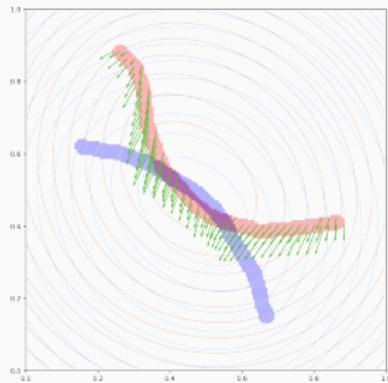
$\varepsilon$ -SoftMin :  $\min_{y \sim \beta}^{\varepsilon} \|x_i - y\| = b^{\varepsilon}(x_i)$

Hausdorff Distance :  $\min_j \|x_i - y_j\| = d(x_i, \text{supp}(\beta))$

# The SoftMin fidelity interpolates between Hausdorff and ED

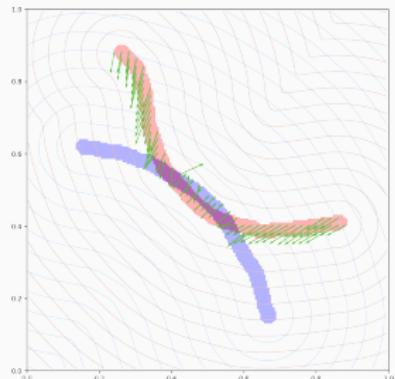


Hausdorff, min



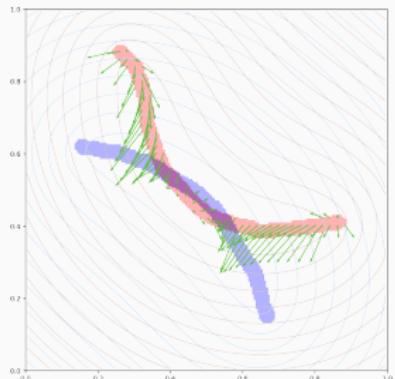
Kernel,  $\sum$

# The SoftMin fidelity interpolates between Hausdorff and ED



Hausdorff,  $\min$

$\varepsilon = 0$



SoftMin,  $\min^\varepsilon$

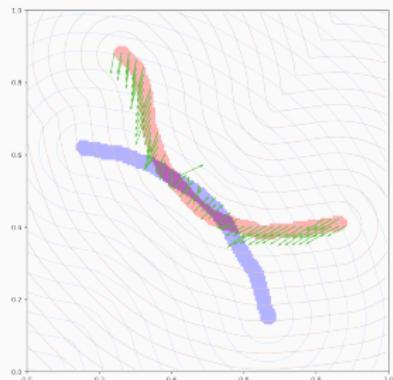
$\longleftrightarrow$

Kernel,  $\sum$

$\varepsilon = +\infty$

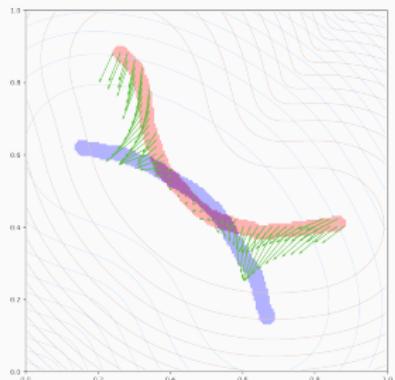
$$\max^\varepsilon(c, d) = \varepsilon \log \left( \exp\left(\frac{c}{\varepsilon}\right) + \exp\left(\frac{d}{\varepsilon}\right) \right)$$

# The SoftMin fidelity interpolates between Hausdorff and ED



Hausdorff,  $\min$

$$\varepsilon = 0$$



SoftMin,  $\min^\varepsilon$

$$\longleftrightarrow$$

Kernel,  $\sum$

$$\varepsilon = +\infty$$

$$\max^\varepsilon(c, d) = \varepsilon \log \left( \exp\left(\frac{c}{\varepsilon}\right) + \exp\left(\frac{d}{\varepsilon}\right) \right)$$

You can also use it with e.g.  $\|x - y\|^2$  instead of  $\|x - y\|$ .

## References

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Our papers:

- *Global divergences between measures: from Hausdorff distance to Optimal Transport*, F., Trouve, 2018

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F., Sejourne, Vialard, Amari, Trouve, Peyre, 2018

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- *Sinkhorn entropies and divergences*,  
F., Sejourne, Vialard, Amari, Trouve, Peyre, 2018
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*arXiv preprint arXiv:1803.00567.*